Verilog 2001 A Guide To The New Features Of The Verilog Hardware Description Language The Springer International Series In Engineering And Computer Science

The book is divided into four major parts. Part I covers HDLconstructs and synthesis of basic digital circuits. Part IIprovides an overview of embedded software development with theemphasis on low-level I/O access and drivers. Part III demonstratesthe design and development of hardware and software for severalcomplex I/O peripherals, including PS2 keyboard and mouse, agraphic video controller, an audio codec, and an SD (securedigital) card. Part IV provides three case studies of theintegration of hardware accelerators, including a custom GCD(greatest common divisor) circuit, a Mandelbrot set fractalcircuit, and an audio synthesizer based on DDFS (direct digitalfrequency synthesis) methodology. The book utilizes FPGA devices, Nios II soft-core processor, anddevelopment platform from Altera Co., which is one of the two mainFPGA manufactures. Altera has a generous university program thatprovides free software and discounted prototyping boards foreducational institutions (details at ahref="http://www.altera.com/university"spanstyle="color: #284457;"http://www.altera.com/university/span/a).The two main educational prototyping boards are known as DE1 ($99)and DE2 ($269). All experiments can be implemented and tested withthese boards. A board combined with this book becomes a“turn-key” solution for the SoPC design

experiments andprojects. Most HDL and C codes in the book are device independentand can be adapted by other prototyping boards as long as a boardhas similar I/O configuration.

Explores the unique hardware programmability of FPGA-based embedded systems, using a learn-by-doing approach to introduce the concepts and techniques for embedded SoPC design with Verilog An SoPC (system on a programmable chip) integrates a processor, memory modules, I/O peripherals, and custom hardware accelerators into a single FPGA (field-programmable gate array) device. In addition to the customized software, customized hardware can be developed and incorporated into the embedded system as well—allowing us to configure the soft-core processor, create tailored I/O interfaces, and develop specialized hardware accelerators for computation-intensive tasks. Utilizing an Altera FPGA prototyping board and its Nios II soft-core processor, Embedded SoPC Design with Nios II Processor and Verilog Examples takes a "learn by doing" approach to illustrate the hardware and software design and development process by including realistic projects that can be implemented and tested on the board. Emphasizing hardware design and integration throughout, the book is divided into four major parts: Part I covers HDL and synthesis of custom hardware Part II introduces the Nios II processor and provides an overview of embedded software development Part III demonstrates the design and development of hardware and software of several complex I/O peripherals, including a PS2 keyboard and mouse, a graphic video controller, an audio codec, and an SD (secure digital) card Part IV provides several case studies of the integration of hardware accelerators, including a custom GCD (greatest common divisor) circuit, a Mandelbrot set fractal circuit, and an audio synthesizer based on DDFS (direct

digital frequency synthesis) methodology While designing and developing an embedded SoPC can be rewarding, the learning can be a long and winding journey. This book shows the trail ahead and guides readers through the initial steps to exploit the full potential of this emerging methodology.

The Verilog Hardware Description Language was first introduced in 1984. Over the 20 year history of Verilog, every Verilog engineer has developed his own personal “bag of tricks” for coding with Verilog. These tricks enable modeling or verifying designs more easily and more accurately. Developing this bag of tricks is often based on years of trial and error. Through experience, engineers learn that one specific coding style works best in some circumstances, while in another situation, a different coding style is best. As with any high-level language, Verilog often provides engineers several ways to accomplish a specific task. Wouldn’t it be wonderful if an engineer first learning Verilog could start with another engineer’s bag of tricks, without having to go through years of trial and error to decide which style is best for which circumstance? That is where this book becomes an invaluable resource. The book presents dozens of Verilog tricks of the trade on how to best use the Verilog HDL for modeling designs at various level of abstraction, and for writing test benches to verify designs. The book not only shows the correct ways of using Verilog for different situations, it also presents alternate styles, and discusses the pros and cons of these styles.

In two editions spanning more than a decade, The Electrical Engineering Handbook stands as the definitive reference to the multidisciplinary field of electrical engineering. Our knowledge continues to grow, and so does the Handbook. For the third edition, it has expanded into a set of six books carefully focused on a specialized area or field of study. Each book represents a concise yet definitive collection of key

concepts, models, and equations in its respective domain, thoughtfully gathered for convenient access. Computers, Software Engineering, and Digital Devices examines digital and logical devices, displays, testing, software, and computers, presenting the fundamental concepts needed to ensure a thorough understanding of each field. It treats the emerging fields of programmable logic, hardware description languages, and parallel computing in detail. Each article includes defining terms, references, and sources of further information. Encompassing the work of the world's foremost experts in their respective specialties, Computers, Software Engineering, and Digital Devices features the latest developments, the broadest scope of coverage, and new material on secure electronic commerce and parallel computing.

Create low power, higher performance circuits with shorter design times using this practical guide to asynchronous design. This practical alternative to conventional synchronous design enables performance close to full-custom designs with design times that approach commercially available ASIC standard cell flows. It includes design trade-offs, specific design examples, and end-of-chapter exercises. Emphasis throughout is placed on practical techniques and real-world applications, making this ideal for circuit design students interested in alternative design styles and system-on-chip circuits, as well as circuit designers in industry who need new solutions to old problems.

This book is designed both for FPGA users interested in developing new, specific components - generally for reducing execution times –and IP core designers interested in extending their catalog of specific components. The main focus is circuit synthesis and the discussion shows, for example, how a given algorithm executing some complex function can be translated to a synthesizable circuit

description, as well as which are the best choices the designer can make to reduce the circuit cost, latency, or power consumption. This is not a book on algorithms. It is a book that shows how to translate efficiently an algorithm to a circuit, using techniques such as parallelism, pipeline, loop unrolling, and others. Numerous examples of FPGA implementation are described throughout this book and the circuits are modeled in VHDL. Complete and synthesizable source files are available for download.

From a review of the Second Edition 'If you are new to the field and want to know what "all this Verilog stuff is about," you've found the golden goose. The text here is straight forward, complete, and example rich -mega-multi-kudos to the author James Lee. Though not as detailed as the Verilog reference guides from Cadence, it likewise doesn't suffer from the excessive abstractness those make you wade through. This is a quick and easy read, and will serve as a desktop reference for as long as Verilog lives. Best testimonial: I'm buying my fourth and fifth copies tonight (I've loaned out/lost two of my others).' Zach Coombes, AMD

This book will help engineers write better Verilog/SystemVerilog design and verification code as well as deliver digital designs to market more quickly. It shows over 100 common coding mistakes that can be made with the Verilog and SystemVerilog languages. Each example explains in detail the symptoms of the error, the languages rules that cover the error, and the correct coding style to avoid the error. The book helps digital design and verification engineers to recognize, and avoid, these common coding mistakes. Many of these errors are very subtle, and can potentially cost hours or days of lost engineering time trying to find and debug them.

FPGA Prototyping Using Verilog Examples will provide you with a hands-on introduction to Verilog synthesis and FPGA

programming through a "learn by doing" approach. By following the clear, easy-to-understand templates for code development and the numerous practical examples, you can quickly develop and simulate a sophisticated digital circuit, realize it on a prototyping device, and verify the operation of its physical implementation. This introductory text that will provide you with a solid foundation, instill confidence with rigorous examples for complex systems and prepare you for future development tasks.

The Verilog Programming Language Interface is a powerful feature of the Verilog standard. Through this interface, a Verilog simulator can be customized to perform virtually any engineering task desired, such as adding custom design debug utilities, adding proprietary file read/write utilities, and interfacing bus functional C language models to a simulator. This book serves as both a user's guide for learning the Verilog PLI, and as a comprehensive reference manual on the Verilog PLI standard. Both the TF/ACC ("PLI 1.0") and the VPI ("PLI 2.0") generations of the PLI are presented, based on the IEEE 1364 Verilog standard. The second edition of this book adds detailed coverage of the many enhancements added in the latest IEEE 1364-2001 Verilog standard ("Verilog-2001").

In the first part the AMGIE analog synthesis system is described. AMGIE is the first analog synthesis system that automates the full design process from specifications down to verified layout. It is targeted to the design of moderate-complexity circuits. It relies on design and circuit knowledge stored in the tool's libraries and can be used by both novice and experienced analog designers as well as system-level designers. The inner workings are explained in detail, with (practical) examples to demonstrate how the implemented algorithms and techniques work. Experimental results obtained with the AMGIE system are reported, including

actual fabricated and measured circuits. The second approach, i.e. the systematic design of high-performance analog circuits, is discussed in the second part of the book. This approach is supported by tools to boost the productivity of the designer. An example of such a tool is Mondriaan, that is targeted towards the automatic layout generation of highly regular analog blocks. The proposed systematic design methodology is then applied to the design of high-accuracy current-steering digital to analog converters (DACs). The full design path is discussed in detail. Both complementary approaches increase analog design productivity. Design times of the different design experiments undertaken are reported throughout the book to demonstrate this.

Verilog — 2001A Guide to the New Features of the Verilog® Hardware Description LanguageSpringer Science & Business Media

This book provides the advanced issues of FPGA design as the underlying theme of the work. In practice, an engineer typically needs to be mentored for several years before these principles are appropriately utilized. The topics that will be discussed in this book are essential to designing FPGA's beyond moderate complexity. The goal of the book is to present practical design techniques that are otherwise only available through mentorship and real-world experience. This book concentrates on common classes of hardware architectures and design problems, and focuses on the process of transitioning design requirements into synthesizable HDL code. Using his extensive, wide-ranging experience in computer architecture and hardware design, as well as in his training and consulting work, Ben provides numerous examples of real-life designs illustrated with VHDL and Verilog code. This code is shown in a way that makes it easy for the reader to gain a greater understanding of the languages and how they compare. All code presented in the

book is included on the companion CD, along with other information, such as application notes.

The Verilog Hardware Description Language (Verilog-HDL) has long been the most popular language for describing complex digital hardware. It started life as a prop- etary language but was donated by Cadence Design Systems to the design community to serve as the basis of an open standard. That standard was formalized in 1995 by the IEEE in standard 1364-1995. About that same time a group named Analog Verilog International formed with the intent of proposing extensions to Verilog to support analog and mixed-signal simulation. The first fruits of the labor of that group became available in 1996 when the language definition of Verilog-A was released. Verilog-A was not intended to work directly with Verilog-HDL. Rather it was a language with Similar syntax and related semantics that was intended to model analog systems and be compatible with SPICE-class circuit simulation engines. The first implementation of Verilog-A soon followed: a version from Cadence that ran on their Spectre circuit simulator. As more implementations of Verilog-A became available, the group defining the a- log and mixed-signal extensions to Verilog continued their work, releasing the defi- tion of Verilog-AMS in 2000. Verilog-AMS combines both Verilog-HDL and Verilog-A, and adds additional mixed-signal constructs, providing a hardware description language suitable

for analog, digital, and mixed-signal systems. Again, Cadence was first to release an implementation of this new language, in a product named AMS Designer that combines their Verilog and Spectre simulation engines.

The role of arithmetic in datapath design in VLSI design has been increasing in importance over the last several years due to the demand for processors that are smaller, faster, and dissipate less power. Unfortunately, this means that many of these datapaths will be complex both algorithmically and circuit wise. As the complexity of the chips increases, less importance will be placed on understanding how a particular arithmetic datapath design is implemented and more importance will be given to when a product will be placed on the market. This is because many tools that are available today, are automated to help the digital system designer maximize their efficiently. Unfortunately, this may lead to problems when implementing particular datapaths. The design of high-performance architectures is becoming more compli cated because the level of integration that is capable for many of these chips is in the billions. Many engineers rely heavily on software tools to optimize their work, therefore, as designs are getting more complex less understanding is going into a particular implementation because it can be generated automati cally. Although software tools

are a highly valuable asset to designer, the value of these tools does not diminish the importance of understanding datapath ele ments. Therefore, a digital system designer should be aware of how algorithms can be implemented for datapath elements. Unfortunately, due to the complex ity of some of these algorithms, it is sometimes difficult to understand how a particular algorithm is implemented without seeing the actual code.
The skills and guidance needed to master RTL hardware design This book teaches readers how to systematically design efficient,portable, and scalable Register Transfer Level (RTL) digitalcircuits using the VHDL hardware description language and synthesissoftware. Focusing on the module-level design, which is composed offunctional units, routing circuit, and storage, the bookillustrates the relationship between the VHDL constructs and theunderlying hardware components, and shows how to develop codes thatfaithfully reflect the module-level design and can be synthesizedinto efficient gate-level implementation. Several unique features distinguish the book: * Coding style that shows a clear relationship between VHDLconstructs and hardware components * Conceptual diagrams that illustrate the realization of VHDLcodes * Emphasis on the code reuse * Practical examples that demonstrate and reinforce designconcepts, procedures, and techniques * Two chapters on

realizing sequential algorithms in hardware * Two chapters on scalable and parameterized designs andcoding * One chapter covering the synchronization and interface betweenmultiple clock domains Although the focus of the book is RTL synthesis, it also examinesthe synthesis task from the perspective of the overall developmentprocess. Readers learn good design practices and guidelines toensure that an RTL design can accommodate future simulation,verification, and testing needs, and can be easily incorporatedinto a larger system or reused. Discussion is independent oftechnology and can be applied to both ASIC and FPGA devices. With a balanced presentation of fundamentals and practicalexamples, this is an excellent textbook for upper-levelundergraduate or graduate courses in advanced digital logic.Engineers who need to make effective use of today's synthesissoftware and FPGA devices should also refer to this book.

This book provides a hands-on, application-oriented guide to the language and methodology of both SystemVerilog Assertions and Functional Coverage. Readers will benefit from the step-by-step approach to learning language and methodology nuances of both SystemVerilog Assertions and Functional Coverage, which will enable them to uncover hidden and hard to find bugs, point directly to the source of the bug, provide for a clean and easy way to model complex timing checks and objectively answer the

question 'have we functionally verified everything'. Written by a professional end-user of ASIC/SoC/CPU and FPGA design and Verification, this book explains each concept with easy to understand examples, simulation logs and applications derived from real projects. Readers will be empowered to tackle the modeling of complex checkers for functional verification and exhaustive coverage models for functional coverage, thereby drastically reducing their time to design, debug and cover. This updated third edition addresses the latest functional set released in IEEE-1800 (2012) LRM, including numerous additional operators and features. Additionally, many of the Concurrent Assertions/Operators explanations are enhanced, with the addition of more examples and figures. · Covers in its entirety the latest IEEE-1800 2012 LRM syntax and semantics; · Covers both SystemVerilog Assertions and SystemVerilog Functional Coverage languages and methodologies; · Provides practical applications of the what, how and why of Assertion Based Verification and Functional Coverage methodologies; · Explains each concept in a step-by-step fashion and applies it to a practical real life example; · Includes 6 practical LABs that enable readers to put in practice the concepts explained in the book.

SystemVerilog is a rich set of extensions to the IEEE 1364-2001 Verilog Hardware Description Language

(Verilog HDL). These extensions address two major aspects of HDL based design. First, modeling very large designs with concise, accurate, and intuitive code. Second, writing high-level test programs to efficiently and effectively verify these large designs. This book, SystemVerilog for Design, addresses the first aspect of the SystemVerilog extensions to Verilog. Important modeling features are presented, such as two-state data types, enumerated types, user-defined types, structures, unions, and interfaces. Emphasis is placed on the proper usage of these enhancements for simulation and synthesis. A companion to this book, SystemVerilog for Verification, covers the second aspect of SystemVerilog. 'The development of the SystemVerilog language makes it easier to produce more efficient and concise descriptions of complex hardware designs. The authors of this book have been involved with the development of the language from the beginning, and who is better to learn from than those involved from day one?' Greg Spirakis, Vice President of Design Technology, Intel Corporation 'As a compan

RF CMOS Power Amplifiers: Theory Design and Implementation focuses on the design procedure and the testing issues of CMOS RF power amplifiers. This is the first monograph addressing RF CMOS power amplifier design for emerging wireless standards. The focus on power amplifiers for short is

distance wireless personal and local area networks (PAN and LAN), however the design techniques are also applicable to emerging wide area networks (WAN) infrastructure using micro or pico cell networks. The book discusses CMOS power amplifier design principles and theory and describes the architectures and tardeoffs in designing linear and nonlinear power amplifiers. It then details design examples of RF CMOS power amplifiers for short distance wireless applications (e, g., Bluetooth, WLAN) including designs for multi-standard platforms. Design aspects of RF circuits in deep submicron CMOS are also discussed. RF CMOS Power Amplifiers: Theory Design and Implementation serves as a reference for RF IC design engineers and RD and R&D managers in industry, and for graduate students conducting research in wireless semiconductor IC design in general and with CMOS technology in particular.

A hands-on introduction to FPGA prototyping and SoC design This is the successor edition of the popular FPGA Prototyping by Verilog Examples text. It follows the same “learning-by-doing” approach to teach the fundamentals and practices of HDL synthesis and FPGA prototyping. The new edition uses a coherent series of examples to demonstrate the process to develop sophisticated digital circuits and IP (intellectual property) cores, integrate them into an SoC (system on a chip) framework, realize

the system on an FPGA prototyping board, and verify the hardware and software operation. The examples start with simple gate-level circuits, progress gradually through the RT (register transfer) level modules, and lead to a functional embedded system with custom I/O peripherals and hardware accelerators. Although it is an introductory text, the examples are developed in a rigorous manner, and the derivations follow the strict design guidelines and coding practices used for large, complex digital systems. The book is completely updated and uses the SystemVerilog language, which “absorbs” the Verilog language. It presents the hardware design in the SoC context and introduces the hardware-software co-design concept. Instead of treating examples as isolated entities, the book integrates them into a single coherent SoC platform that allows readers to explore both hardware and software “programmability” and develop complex and interesting embedded system projects. The new edition: Adds four general-purpose IP cores, which are multi-channel PWM (pulse width modulation) controller, I2C controller, SPI controller, and XADC (Xilinx analog-to-digital converter) controller. Introduces a music synthesizer constructed with a DDFS (direct digital frequency synthesis) module and an ADSR (attack-decay-sustain-release) envelope generator. Expands the original video controller into a complete stream based video

subsystem that incorporates a video synchronization circuit, a test-pattern generator, an OSD (on-screen display) controller, a sprite generator, and a frame buffer. Provides a detailed discussion on blocking and nonblocking statements and coding styles. Describes basic concepts of software-hardware co-design with Xilinx MicroBlaze MCS soft-core processor. Provides an overview of bus interconnect and interface circuit. Presents basic embedded system software development. Suggests additional modules and peripherals for interesting and challenging projects. FPGA Prototyping by SystemVerilog Examples makes a natural companion text for introductory and advanced digital design courses and embedded system courses. It also serves as an ideal self-teaching guide for practicing engineers who wish to learn more about this emerging area of interest.

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This textbook provides a starter's guide to Verilog, to be used in conjunction with a one-semester course in Digital Systems Design, or on its own for readers who only need an introduction to the language. This book is designed to match the way the material is actually taught in the classroom. Topics are presented in a manner which builds foundational knowledge before moving onto advanced topics. The author has designed the

presentation with learning goals and assessment at its core. Each section addresses a specific learning outcome that the student should be able to “do” after its completion. The concept checks and exercise problems provide a rich set of assessment tools to measure student performance on each outcome. Written the way the material is taught, enabling a bottom-up approach to learning which culminates with a high-level of learning, with a solid foundation; Emphasizes examples from which students can learn: contains a solved example for nearly every section in the book; Includes more than 200 exercise problems, as well as concept check questions for each section, tied directly to specific learning outcomes.

by Maq Mannan President and CEO, DSM Technologies Chairman of the IEEE 1364 Verilog Standards Group Past Chairman of Open Verilog International One of the major strengths of the Verilog language is the Programming Language Interface (PLI), which allows users and Verilog application developers to infinitely extend the capabilities of the Verilog language and the Verilog simulator. In fact, the overwhelming success of the Verilog language can be partly attributed to the exi- ence of its PLI. Using the PLI, add-on products, such as graphical waveform displays or pre and post simulation analysis tools, can be easily developed. These products can then be used with any Verilog

simulator that supports the Verilog PLI. This ability to create thi- party add-on products for Verilog simulators has created new markets and provided the Verilog user base with multiple sources of software tools. Hardware design engineers can, and should, use the Verilog PLI to customize their Verilog simulation environment. A Company that designs graphics chips, for ex- ple, may wish to see the simulation results of a new design in some custom graphical display. The Verilog PLI makes it possible, and even trivial, to integrate custom so- ware, such as a graphical display program, into a Verilog simulator. The simulation results can then dynamically be displayed in the custom format during simulation. And, if the company uses Verilog simulators from multiple simulator vendors, this integrated graphical display will work with all the simulators.

by Phil Moorby The Verilog Hardware Description Language has had an amazing impact on the mod em electronics industry, considering that the essential composition of the language was developed in a surprisingly short period of time, early in 1984. Since its introduc tion, Verilog has changed very little. Over time, users have requested many improve ments to meet new methodology needs. But, it is a complex and time consuming process to add features to a language without ambiguity, and maintaining consistency. A group of Verilog

enthusiasts, the IEEE 1364 Verilog committee, have broken the Verilog feature doldrums. These individuals should be applauded. They invested the time and energy, often their personal time, to understand and resolve an extensive wish-list of language enhancements. They took on the task of choosing a feature set that would stand up to the scrutiny of the standardization process. I would like to per sonally thank this group. They have shown that it is possible to evolve Verilog, rather than having to completely start over with some revolutionary new language. The Verilog 1364-2001 standard provides many of the advanced building blocks that users have requested. The enhancements include key components for verification, abstract design, and other new methodology capabilities. As designers tackle advanced issues such as automated verification, system partitioning, etc., the Verilog standard will rise to meet the continuing challenge of electronics design.

This volume concerns power, noise and accuracy in CMOS Analog IC Design. The authors show that power, noise and accuracy should be treated in a unitary way, as the three are inter-related. The book discusses all possible practical power-related specs at circuit and architecture level.

As part of the Modern Semiconductor Design series, this book details a broad range of e-based topics

including modelling, constraint-driven test generation, functional coverage and assertion checking.

A comprehensive resource on Verilog HDL for beginners and experts Large and complicated digital circuits can be incorporated into hardware by using Verilog, a hardware description language (HDL). A designer aspiring to master this versatile language must first become familiar with its constructs, practice their use in real applications, and apply them in combinations in order to be successful. Design Through Verilog HDL affords novices the opportunity to perform all of these tasks, while also offering seasoned professionals a comprehensive resource on this dynamic tool. Describing a design using Verilog is only half the story: writing test-benches, testing a design for all its desired functions, and how identifying and removing the faults remain significant challenges. Design Through Verilog HDL addresses each of these issues concisely and effectively. The authors discuss constructs through illustrative examples that are tested with popular simulation packages, ensuring the subject matter remains practically relevant. Other important topics covered include: Primitives Gate and Net delays Buffers CMOS switches State machine design Further, the authors focus on illuminating the differences between gate level, data flow, and behavioral styles of Verilog, a critical distinction for

designers. The book's final chapters deal with advanced topics such as timescales, parameters and related constructs, queues, and switch level design. Each chapter concludes with exercises that both ensure readers have mastered the present material and stimulate readers to explore avenues of their own choosing. Written and assembled in a paced, logical manner, Design Through Verilog HDL provides professionals, graduate students, and advanced undergraduates with a one-of-a-kind resource.

VERILOG HDL, Second Editionby Samir PalnitkarWith a Foreword by Prabhu GoelWritten forboth experienced and new users, this book gives you broad coverage of VerilogHDL. The book stresses the practical design and verification perspective ofVerilog rather than emphasizing only the language aspects. The informationpresented is fully compliant with the IEEE 1364-2001 Verilog HDL standard. Among its many features, this edition- bull; bull;Describes state-of-the-art verification methodologies bull;Provides full coverage of gate, dataflow (RTL), behavioral and switch modeling bull;Introduces you to the Programming Language Interface (PLI) bull;Describes logic synthesis methodologies bull;Explains timing and delay simulation bull;Discusses user-defined primitives bull;Offers many practical modeling tips Includes over 300 illustrations, examples, and exercises, and

a Verilog resource list.Learning objectives and summaries are provided for each chapter. About the CD-ROMThe CD-ROM contains a Verilog simulator with agraphical user interface and the source code for the examples in the book. Whatpeople are saying about Verilog HDL- "Mr.Palnitkar illustrates how and why Verilog HDL is used to develop today'smost complex digital designs. This book is valuable to both the novice and theexperienced Verilog user. I highly recommend it to anyone exploring Verilogbased design." -RajeevMadhavan, Chairman and CEO, Magma Design Automation "Thisbook is unique in its breadth of information on Verilog and Verilog-relatedtopics. It is fully compliant with the IEEE 1364-2001 standard, contains allthe information that you need on the basics, and devotes several chapters toadvanced topics such as verification, PLI, synthesis and modelingtechniques." -MichaelMcNamara, Chair, IEEE 1364-2001 Verilog Standards Organization Thishas been my favorite Verilog book since I picked it up in college. It is theonly book that covers practical Verilog. A must have for beginners andexperts." -BerendOzceri, Design Engineer, Cisco Systems, Inc. "Simple,logical and well-organized material with plenty of illustrations, makes this anideal textbook." -Arun K. Somani, Jerry R. Junkins Chair Professor,Department of Electrical and Computer Engineering, Iowa State University, Ames

PRENTICE HALL Professional Technical Reference
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This book uses a "learn by doing" approach to introduce the concepts and techniques of VHDL and FPGA to designers through a series of hands-on experiments. FPGA Prototyping by VHDL Examples provides a collection of clear, easy-to-follow templates for quick code development; a large number of practical examples to illustrate and reinforce the concepts and design techniques; realistic projects that can be implemented and tested on a Xilinx prototyping board; and a thorough exploration of the Xilinx PicoBlaze soft-core microcontroller.

SystemVerilog is a rich set of extensions to the IEEE 1364-2001 Verilog Hardware Description Language (Verilog HDL). These extensions address two major aspects of HDL based design. First, modeling very large designs with concise, accurate, and intuitive code. Second, writing high-level test programs to efficiently and effectively verify these large designs. This book, SystemVerilog for Design, addresses the first aspect of the SystemVerilog extensions to Verilog. Important modeling features are presented, such as two-state data types, enumerated types, user-defined types, structures, unions, and interfaces. Emphasis is placed on the proper usage of these enhancements for simulation and synthesis.

A companion to this book, SystemVerilog for Verification, covers the second aspect of SystemVerilog.

This textbook for courses in Embedded Systems introduces students to necessary concepts, through a hands-on approach. It gives a great introduction to FPGA-based microprocessor system design using state-of-the-art boards, tools, and microprocessors from Altera/Intel® and Xilinx®. HDL-based designs (soft-core), parameterized cores (Nios II and MicroBlaze), and ARM Cortex-A9 design are discussed, compared and explored using many hand-on designs projects. Custom IP for HDMI coder, Floating-point operations, and FFT bit-swap are developed, implemented, tested and speed-up is measured. Downloadable files include all design examples such as basic processor synthesizable code for Xilinx and Altera tools for PicoBlaze, MicroBlaze, Nios II and ARMv7 architectures in VHDL and Verilog code, as well as the custom IP projects. Each Chapter has a substantial number of short quiz questions, exercises, and challenging projects. Explains soft, parameterized, and hard core systems design tradeoffs; Demonstrates design of popular KCPSM6 8 Bit microprocessor step-by-step; Discusses the 32 Bit ARM Cortex-A9 and a basic processor is synthesized; Covers design flows for both FPGA Market leaders Nios II Altera/Intel and MicroBlaze Xilinx system; Describes Compiler-

Compiler Tool development; Includes a substantial number of Homework's and FPGA exercises and design projects in each chapter.

This book describes the life cycle process of IP cores, from specification to production, including IP modeling, verification, optimization, and protection. Various trade-offs in the design process are discussed, including those associated with many of the most common memory cores, controller IPs and system-on-chip (SoC) buses. Readers will also benefit from the author's practical coverage of new verification methodologies. such as bug localization, UVM, and scan-chain. A SoC case study is presented to compare traditional verification with the new verification methodologies. Discusses the entire life cycle process of IP cores, from specification to production, including IP modeling, verification, optimization, and protection; Introduce a deep introduction for Verilog for both implementation and verification point of view. Demonstrates how to use IP in applications such as memory controllers and SoC buses. Describes a new verification methodology called bug localization; Presents a novel scan-chain methodology for RTL debugging; Enables readers to employ UVM methodology in straightforward, practical terms.

Field Programmable Gate Arrays (FPGAs) are devices that provide a fast, low-cost way for embedded system designers to customize products

and deliver new versions with upgraded features, because they can handle very complicated functions, and be reconfigured an infinite number of times. In addition to introducing the various architectural features available in the latest generation of FPGAs, The Design Warrior's Guide to FPGAs also covers different design tools and flows. This book covers information ranging from schematic-driven entry, through traditional HDL/RTL-based simulation and logic synthesis, all the way up to the current state-of-the-art in pure C/C++ design capture and synthesis technology. Also discussed are specialist areas such as mixed hardward/software and DSP-based design flows, along with innovative new devices such as field programmable node arrays (FPNAs). Clive "Max" Maxfield is a bestselling author and engineer with a large following in the electronic design automation (EDA)and embedded systems industry. In this comprehensive book, he covers all the issues of interest to designers working with, or contemplating a move to, FPGAs in their product designs. While other books cover fragments of FPGA technology or applications this is the first to focus exclusively and comprehensively on FPGA use for embedded systems. First book to focus exclusively and comprehensively on FPGA use in embedded designs World-renowned best-selling author Will help engineers get familiar and succeed with this new technology by providing much-needed

advice on choosing the right FPGA for any design project