The Nature Of Computation Wordpress

The 14th International Symposium on Distributed Computing and Artificial Intelligence 2017 (DCAI 2017) provided a forum for presenting the application of innovative techniques to study and solve complex problems. The exchange of ideas between scientists and technicians from both the academic and industrial sector is essential to advancing the development of systems that can meet the ever-growing demands of today's society. The book brings together past experience, current work and promising future trends in distributed computing, artificial intelligence and their applications to efficiently solve real-world problems. It combines contributions in well-established and evolving areas of research, including the content of the DCAI 17 Special Sessions, which focused on multi-disciplinary and transversal aspects, such as AI-driven methods for multimodal networks and processes modeling, and secure management towards smart buildings and smart grids. The symposium was jointly organized by the Polytechnic of Porto, the Osaka Institute of Technology and the University of Salamanca. The latest event was held in Porto, Portugal, from 21st to 23rd June 2017.

Computational complexity is one of the most beautiful fields of modern mathematics, and it is increasingly relevant to other sciences ranging from physics to biology. But this beauty is often buried underneath layers of unnecessary formalism, and exciting recent results like interactive proofs, phase transitions, and quantum computing are usually considered too advanced for the typical student. This book bridges these gaps by explaining the deep ideas of theoretical computer science in a clear and enjoyable fashion, making them accessible to non-computer scientists and to computer scientists who finally want to appreciate their field from a new point of view. The authors start with a lucid and playful explanation of the P vs. NP problem, explaining why it is so fundamental, and so hard to resolve. They then lead the reader through the complexity of mazes and games; optimization in theory and practice; randomized algorithms, interactive proofs, and pseudorandomness; Markov chains and phase transitions; and the outer reaches of quantum computing. At every turn, they use a minimum of formalism, providing explanations that are both deep and accessible. The book is intended for graduate and undergraduate students, scientists from other areas who have long wanted to understand this subject, and experts who want to fall in love with this field all over again.

This This book is open access under a CC BY 4.0 license.This book offers a comprehensive guide, covering every important aspect of computational thinking education. It provides an in-depth discussion of computational thinking, including the notion of perceiving computational thinking practices as ways of mapping models from the abstraction of data and process structures to natural phenomena. Further, it explores how computational thinking education is implemented in different regions, and how computational thinking is being integrated into subject learning in K-12 education. In closing, it discusses computational thinking from the perspective of STEM education, the use of video games to teach computational thinking, and how computational thinking is helping to transform the quality of the workforce in the textile and apparel industry.

This book, gathering the Proceedings of the 2018 Computing Conference, offers a remarkable collection of chapters covering a wide range of topics in intelligent systems, computing and their real-world applications. The Conference attracted a total of 568 submissions from pioneering researchers, scientists, industrial engineers, and students from all around the world. These submissions underwent a double-blind peer review process. Of those 568 submissions, 192 submissions (including 14 poster papers) were selected for inclusion in these proceedings. Despite computer science's comparatively brief history as a formal academic discipline, it has made a number of fundamental contributions to science and society—in fact, along with electronics, it is a founding science of the current epoch of human history ('the Information Age') and a main driver of the Information Revolution. The goal of this conference is to provide a platform for researchers to present fundamental contributions, and to be a premier venue for academic and industry practitioners to share new ideas and development experiences. This book collects state of the art chapters on all aspects of Computer Science, from classical to intelligent. It covers both the theory and applications of the latest computer technologies and methodologies. Providing the state of the art in intelligent methods and techniques for solving real-world problems, along with a vision of future research, the book will be interesting and valuable for a broad readership.

This graduate-level text gives a thorough overview of the analysis of Boolean functions, beginning with the most basic definitions and proceeding to advanced topics.

Praise for the First Edition ". . . outstandingly appealing with regard to its style, contents, considerations of requirements of practice, choice of examples, and exercises." —Zentrablatt Math ". . . carefully structured with many detailed worked examples . . ." —The Mathematical Gazette ". . . an up-to-date and user-friendly account . . ." —Mathematika An Introduction to Numerical Methods and Analysis addresses the mathematics underlying approximation and scientific computing and successfully explains where approximation methods come from, why they sometimes work (or don't work), and when to use one of the many techniques that are available. Written in a style that emphasizes readability and usefulness for the numerical methods novice, the book begins with basic, elementary material and gradually builds up to more advanced topics. A selection of concepts required for the study of computational mathematics is introduced, and simple approximations using Taylor's Theorem are also treated in some depth. The text includes exercises that run the gamut from simple hand computations, to challenging derivations and minor proofs, to programming exercises. A greater emphasis on applied exercises as well as the cause and effect associated with numerical mathematics is featured throughout the book. An Introduction to Numerical Methods and Analysis is the ideal text for students in advanced undergraduate mathematics and engineering courses who are interested in gaining an understanding of numerical methods and numerical analysis.

?This book takes a deep dive into ubiquitous computing for applications in health, business, education, tourism, and transportation. The rich interdisciplinary contents of the book appeal to readers from diverse disciplines who aspire to create new and innovative research initiatives and applications in ubiquitous computing. Topics include condition monitoring and diagnostics; multi-objective optimization in design, multi-objective optimization of machining parameters, and more. The book benefits researchers, advanced students, as well as practitioners interested in applications of ubiquitous computing. Features practical, tested applications in ubiquitous computing Includes applications such as health, business, education, electronics, tourism, and transportation Applicable to researchers, academics, students, and professionals

This book reports on new theories and applications in the field of intelligent systems and computing. It covers cutting-edge computational and artificial intelligence methods, advances in computer vision, big data, cloud computing, and computation linguistics, as well as cyber-physical and intelligent information management systems. The respective chapters are based on selected papers presented at the workshop on intelligent systems and computing, held during the International Conference on

Computer Science and Information Technologies, CSIT 2020, which was jointly organized on September 23-26, 2020, by the Lviv Polytechnic National University, Ukraine, the Kharkiv National University of Radio Electronics, Ukraine, and the Technical University of Lodz, Poland, under patronage of Ministry of Education and Science of Ukraine. Given its breadth of coverage, the book provides academics and professionals with extensive information and a timely snapshot of the field of intelligent systems, and is sure to foster new discussions and collaborations among different groups.

The goal in putting together this unique compilation was to present the current status of the solutions to some of the most essential open problems in pure and applied mathematics. Emphasis is also given to problems in interdisciplinary research for which mathematics plays a key role. This volume comprises highly selected contributions by some of the most eminent mathematicians in the international mathematical community on longstanding problems in very active domains of mathematical research. A joint preface by the two volume editors is followed by a personal farewell to John F. Nash, Jr. written by Michael Th. Rassias. An introduction by Mikhail Gromov highlights some of Nash's legendary mathematical achievements. The treatment in this book includes open problems in the following fields: algebraic geometry, number theory, analysis, discrete mathematics, PDEs, differential geometry, topology, K-theory, game theory, fluid mechanics, dynamical systems and ergodic theory, cryptography, theoretical computer science, and more. Extensive discussions surrounding the progress made for each problem are designed to reach a wide community of readers, from graduate students and established research mathematicians to physicists, computer scientists, economists, and research scientists who are looking to develop essential and modern new methods and theories to solve a variety of open problems.

This book constitutes the proceedings of the 13th International Conference on Service-Oriented Computing, ICSOC 2015, held in Goa, India, in November 2015. The 23 full, 9 short, and 5 demo track papers presented in this volume were carefully reviewed and selected from 132 submissions. The research track papers are organized in topical sections named: internet of services/things; data services and cloud platform management; cloud services management; service composition; business process management; cloud services; QoS and trust; service composition.

This book constitutes the proceedings of the 16th International Conference on Unconventional Computation and Natural Computation, UCNC 2017, held in Fayetteville, AR, USA in June 2017. The 14 papers presented in this volume were carefully reviewed and selected from 21 submissions. The UCNC series of international conferences is genuinely interdisciplinary and it covers theory as well as experiments and applications. It is concerned with various proposals for computation that go beyond the Turing model, human designed computation inspired by nature, and with the computational nature of processes taking place in nature. Typical, but not exclusive, topics are: hypercomputation; chaos and dynamical systems based computing; granular, fuzzy and rough computing; mechanical computing; cellular, evolutionary, molecular, neural, and quantum computing; membrane computing; amorphous computing, swarm intelligence; artificial immune systems; physics of computation; chemical computation; evolving hardware; the computational nature of self-assembly, developmental processes, bacterial communication, and brain processes.

What do you need to know to teach computing in primary schools? How do you teach it? This book offers practical guidance on how to teach the computing curriculum in primary schools, coupled with the subject knowledge needed to teach it. This Seventh Edition is a guide to teaching the computing content of the new Primary National Curriculum. It includes many more case studies and practical examples to help you see what good practice in teaching computing looks like. It also explores the use of ICT in the primary classroom for teaching all curriculum subjects and for supporting learning in every day teaching. New chapters have been added on physical computing and coding and the importance of web literacy, bringing the text up-to-date. Computing is both a subject and a powerful teaching and learning tool throughout the school curriculum and beyond into many areas of children's learning lives. This book highlights the importance of supporting children to become discerning and creative users of digital technologies as opposed to passive consumers.

This exciting and accessible book takes us on a journey from the early days of computers to the cutting-edge research of the present day that will shape computing in the coming decades. It introduces a fascinating cast of dreamers and inventors who brought these great technological developments into every corner of the modern world, and will open up the universe of computing to anyone who has ever wondered where his or her smartphone came from.

This is a graduate text introducing the fundamentals of measure theory and integration theory, which is the foundation of modern real analysis. The text focuses first on the concrete setting of Lebesgue measure and the Lebesgue integral (which in turn is motivated by the more classical concepts of Jordan measure and the Riemann integral), before moving on to abstract measure and integration theory, including the standard convergence theorems, Fubini's theorem, and the Carathéodory extension theorem. Classical differentiation theorems, such as the Lebesgue and Rademacher differentiation theorems, are also covered, as are connections with probability theory. The material is intended to cover a quarter or semester's worth of material for a first graduate course in real analysis. There is an emphasis in the text on tying together the abstract and the concrete sides of the subject, using the latter to illustrate and motivate the former. The central role of key principles (such as Littlewood's three principles) as providing guiding intuition to the subject is also emphasized. There are a large number of exercises throughout that develop key aspects of the theory, and are thus an integral component of the text. As a supplementary section, a discussion of general problem-solving strategies in analysis is also given. The last three sections discuss optional topics related to the main matter of the book.

Ten laws of simplicity for business, technology, and design that teach us how to need less but get more. Finally, we are learning that simplicity equals sanity. We're rebelling against technology that's too complicated, DVD players with too many menus, and software accompanied by 75-megabyte "read me" manuals. The iPod's clean gadgetry has made simplicity hip. But sometimes we find ourselves caught up in the simplicity paradox: we want something that's simple and easy to use, but also does all the complex things we might ever want it to do. In The Laws of Simplicity, John Maeda offers ten laws for balancing simplicity and complexity in business, technology, and design—guidelines for needing less and actually getting more. Maeda—a professor in MIT's Media Lab and a world-renowned graphic designer—explores the question of how we can redefine the notion of "improved" so that it doesn't always mean something more, something added on. Maeda's first law of simplicity is "Reduce." It's not necessarily beneficial to add technology features just because we can. And the features that we do have must be organized (Law 2) in a sensible hierarchy so users aren't distracted by features and functions they don't need. But simplicity is not less just for the sake of less. Skip ahead to Law 9: "Failure: Accept the fact that some things can never be made simple." Maeda's concise guide to simplicity in the digital age shows us how this idea can be a cornerstone of organizations and their products—how it can drive both business and

technology. We can learn to simplify without sacrificing comfort and meaning, and we can achieve the balance described in Law 10. This law, which Maeda calls "The One," tells us: "Simplicity is about subtracting the obvious, and adding the meaningful."

This book constitutes the refereed proceedings of the Third International Conference on Advances in Computing, Communication and Control, ICAC3 2013, held in Mumbai, India, in January 2013. The 69 papers presented in this volume were carefully reviewed and selected for inclusion in the book. They deal with topics such as image processing, artificial intelligence, robotics, wireless communications; data warehousing and mining, and are organized in topical sections named: computing; communication; control; and others.

The complete reference guide to the hot technology of cloud computing Its potential for lowering IT costs makes cloud computing a major force for both IT vendors and users; it is expected to gain momentum rapidly with the launch of Office Web Apps later this year. Because cloud computing involves various technologies, protocols, platforms, and infrastructure elements, this comprehensive reference is just what you need if you?ll be using or implementing cloud computing. Cloud computing offers significant cost savings by eliminating upfront expenses for hardware and software; its growing popularity is expected to skyrocket when Microsoft introduces Office Web Apps This comprehensive guide helps define what cloud computing is and thoroughly explores the technologies, protocols, platforms and infrastructure that make it so desirable Covers mobile cloud computing, a significant area due to ever-increasing cell phone and smartphone use Focuses on the platforms and technologies essential to cloud computing Anyone involved with planning, implementing, using, or maintaining a cloud computing project will rely on the information in Cloud Computing Bible.

From a leading computer scientist, a unifying theory that will revolutionize our understanding of how life evolves and learns. How does life prosper in a complex and erratic world? While we know that nature follows patterns -- such as the law of gravity -- our everyday lives are beyond what known science can predict. We nevertheless muddle through even in the absence of theories of how to act. But how do we do it? In Probably Approximately Correct, computer scientist Leslie Valiant presents a masterful synthesis of learning and evolution to show how both individually and collectively we not only survive, but prosper in a world as complex as our own. The key is "probably approximately correct" algorithms, a concept Valiant developed to explain how effective behavior can be learned. The model shows that pragmatically coping with a problem can provide a satisfactory solution in the absence of any theory of the problem. After all, finding a mate does not require a theory of mating. Valiant's theory reveals the shared computational nature of evolution and learning, and sheds light on perennial questions such as nature versus nurture and the limits of artificial intelligence. Offering a powerful and elegant model that encompasses life's complexity, Probably Approximately Correct has profound implications for how we think about behavior, cognition, biological evolution, and the possibilities and limits of human and machine intelligence.

Data Structures & Theory of Computation

An introduction to computational complexity theory, its connections and interactions with mathematics, and its central role in the natural and social sciences, technology, and philosophy Mathematics and Computation provides a broad, conceptual overview of computational complexity theory—the mathematical study of efficient computation. With important practical applications to computer science and industry, computational complexity theory has evolved into a highly interdisciplinary field, with strong links to most mathematical areas and to a growing number of scientific endeavors. Avi Wigderson takes a sweeping survey of complexity theory, emphasizing the field's insights and challenges. He explains the ideas and motivations leading to key models, notions, and results. In particular, he looks at algorithms and complexity, computations and proofs, randomness and interaction, quantum and arithmetic computation, and cryptography and learning, all as parts of a cohesive whole with numerous cross-influences. Wigderson illustrates the immense breadth of the field, its beauty and richness, and its diverse and growing interactions with other areas of mathematics. He ends with a comprehensive look at the theory of computation, its methodology and aspirations, and the unique and fundamental ways in which it has shaped and will further shape science, technology, and society. For further reading, an extensive bibliography is provided for all topics covered. Mathematics and Computation is useful for undergraduate and graduate students in mathematics, computer science, and related fields, as well as researchers and teachers in these fields. Many parts require little background, and serve as an invitation to newcomers seeking an introduction to the theory of computation. Comprehensive coverage of computational complexity theory, and beyond High-level, intuitive exposition, which brings conceptual clarity to this central and dynamic scientific discipline Historical accounts of the evolution and motivations of central concepts and models A broad view of the theory of computation's influence on science, technology, and society Extensive bibliography

This book focuses on heat and mass transfer, fluid flow, chemical reaction, and other related processes that occur in engineering equipment, the natural environment, and living organisms. Using simple algebra and elementary calculus, the author develops numerical methods for predicting these processes mainly based on physical considerations. Through this approach, readers will develop a deeper understanding of the underlying physical aspects of heat transfer and fluid flow as well as improve their ability to analyze and interpret computed results.

In the era of Internet of Things (IoT) and with the explosive worldwide growth of electronic data volume, and associated need of processing, analysis, and storage of such humongous volume of data, several new challenges are faced in protecting privacy of sensitive data and securing systems by designing novel schemes for secure authentication, integrity protection, encryption, and non-repudiation. Lightweight symmetric key cryptography and adaptive network security algorithms are in demand for mitigating these challenges. This book presents some of the state-of-the-art research work in the field of cryptography and security in computing and communications. It is a valuable source of knowledge for researchers, engineers, practitioners, graduates, and doctoral students who are working in the field of cryptography, network security, and security and privacy issues in the Internet of Things (IoT). It will also be useful for faculty members of graduate schools and universities.

The Nature of ComputationOUP Oxford

Whether you're a budding blogger or seasoned web designer, WordPress is a brilliant tool for creating websites—once you know how to tap into its impressive features. The latest edition of this jargon-free Missing Manual shows you how to use WordPress's themes, widgets, and plug-ins to build just about any kind of site. The important stuff you need to know: Set up WordPress. Configure WordPress on your web host or get it running on your home computer. Create your site. Get hands-on instructions for building all types of websites, from blogs to business sites with ecommerce features. Jazz it up. Add picture galleries, slideshows, video clips, music players, and podcasts. Add features. Select from thousands of plug-ins to enhance your site's capabilities, from contact forms to a basic shopping cart. Build a truly unique site. Customize a WordPress theme to create a site that looks exactly

the way you want. Attract an audience. Use SEO, site statistics, and social sharing to reach more people. Stay safe. Use backup and staging tools to protect your content and avoid catastrophe.

"Its publication should be a major event for cognitive linguistics and should pose a major challenge for cognitive science. In addition, it should have repercussions in a variety of disciplines, ranging from anthropology and psychology to epistemology and the philosophy of science. . . . Lakoff asks: What do categories of language and thought reveal about the human mind? Offering both general theory and minute details, Lakoff shows that categories reveal a great deal."—David E. Leary, American Scientist This Third Edition, in response to the enthusiastic reception given by academia and students to the previous edition, offers a cohesive presentation of all aspects of theoretical computer science, namely automata, formal languages, computability, and complexity. Besides, it includes coverage of mathematical preliminaries. NEW TO THIS EDITION • Expanded sections on pigeonhole principle and the principle of induction (both in Chapter 2) • A rigorous proof of Kleene's theorem (Chapter 5) • Major changes in the chapter on Turing machines (TMs) – A new section on high-level description of TMs – Techniques for the construction of TMs – Multitape TM and nondeterministic TM • A new chapter (Chapter 10) on decidability and recursively enumerable languages • A new chapter (Chapter 12) on complexity theory and NP-complete problems • A section on quantum computation in Chapter 12. • KEY FEATURES • Objective-type questions in each chapter—with answers provided at the end of the book. • Eighty-three additional solved examples—added as Supplementary Examples in each chapter. • Detailed solutions at the end of the book to chapter-end exercises. The book is designed to meet the needs of the undergraduate and postgraduate students of computer science and engineering as well as those of the students offering courses in computer applications.

This book contains the proceedings of the five high-quality workshops organized at the Second European Conference on Service-Oriented and Cloud Computing, ESOCC 2013, held in Malaga, Spain, in September 2013. The workshops are: Cloud for IoT (CLIoT 2013), CLOUd Storage Optimization (CLOUSO 2013), 12th International Workshop on Foundations of Coordination Languages and Self-Adaptive Systems (FOCLASA 2013), First Workshop on Mobile Cloud and Social Perspectives (MoCSoP 2013), and the 3rd International Workshop on Adaptive Services for the Future Internet (WAS4FI 2013). The 29 papers presented were carefully reviewed and selected from 51 submissions. They focus on specific topics in service-oriented and cloud computing domains: cloud environments, smart connectivity, context-aware computation, cloud for IoT, storage clouds, coordination languages, formal approaches to modeling and reasoning, self-systems, services for mobile devices, wireless sensor networks.

The book is a collection of papers presented at First Doctoral Symposium on Natural Computing Research (DSNCR 2020), held during 8 August 2020 in Pune, India. The book covers different topics of applied and natural computing methods having applications in physical sciences and engineering. The book focuses on computer vision and applications, soft computing, security for Internet of Things, security in heterogeneous networks, signal processing, intelligent transportation system, VLSI design and embedded systems, privacy and confidentiality, big data and cloud computing, bioinformatics and systems biology, remote healthcare, software security, mobile and pervasive computing, biometrics-based authentication, natural language processing, analysis and verification techniques, large scale networking, distributed systems, digital forensics, and human–computer interaction.

Brings together the research programs and findings of the twenty-four psychological scientists most cited in major textbooks on creativity.

Report of a Workshop on the Scope and Nature of Computational Thinking presents a number of perspectives on the definition and applicability of computational thinking. For example, one idea expressed during the workshop is that computational thinking is a fundamental analytical skill that everyone can use to help solve problems, design systems, and understand human behavior, making it useful in a number of fields. Supporters of this viewpoint believe that computational thinking is comparable to the linguistic, mathematical and logical reasoning taught to all children. Various efforts have been made to introduce K-12 students to the most basic and essential computational concepts and college curricula have tried to provide a basis for life-long learning of increasingly new and advanced computational concepts and technologies. At both ends of this spectrum, however, most efforts have not focused on fundamental concepts. The book discusses what some of those fundamental concepts might be. Report of a Workshop on the Scope and Nature of Computational Thinking explores the idea that as the use of computational devices is becoming increasingly widespread, computational thinking skills should be promulgated more broadly. The book is an excellent resource for professionals in a wide range of fields including educators and scientists.

Shadows of the Mind is a profound exploration of what modern physics has to tell us about the mind, and a visionary description of what a new physics - one that is adequate to account for our extraordinary brain - might look like. It is also a bold specul

The domain of nonlinear dynamical systems and its mathematical underpinnings has been developing exponentially for a century, the last 35 years seeing an outpouring of new ideas and applications and a concomitant confluence with ideas of complex systems and their applications from irreversible thermodynamics. A few examples are in meteorology, ecological dynamics, and social and economic dynamics. These new ideas have profound implications for our understanding and practice in domains involving complexity, predictability and determinism, equilibrium, control, planning, individuality, responsibility and so on. Our intention is to draw together in this volume, we believe for the first time, a comprehensive picture of the manifold philosophically interesting impacts of recent developments in understanding nonlinear systems and the unique aspects of their complexity. The book will focus specifically on the philosophical concepts, principles, judgments and problems distinctly raised by work in the domain of complex nonlinear dynamical systems, especially in recent years. -Comprehensive coverage of all main theories in the philosophy of Complex Systems -Clearly written expositions of fundamental ideas and concepts -Definitive discussions by leading researchers in the field -Summaries of leading-edge research in related fields are also included

Taking WordPress to the next level with advanced plugin development WordPress is used to create self-hosted blogs and sites, and it's fast becoming the most popular content management system (CMS) on the Web. Now you can extend it for personal, corporate and enterprise use with advanced plugins and this professional development guide. Learn how to create plugins using the WordPress plugin API: utilize hooks, store custom settings, craft translation files, secure your plugins, set custom user roles, integrate widgets, work with JavaScript and AJAX, create custom post types. You'll find a practical, solutions-based approach, lots of helpful examples, and plenty of code you can incorporate! Shows you how to develop advanced plugins for the most popular CMS platform today, WordPress Covers plugin fundamentals, how to create and customize hooks, internationalizing your site with translation files, securing plugins, how to create customer

users, and ways to lock down specific areas for use in corporate settings Delves into advanced topics, including creating widgets and metaboxes, debugging, using JavaScript and AJAX, Cron integration, custom post types, short codes, multi site functions, and working with the HTTP API Includes pointers on how to debug, profile and optimize your code, and how to market your custom plugin Learn advanced plugin techniques and extend WordPress into the corporate environment.

The eagerly anticipated second edition, completely updated for WordPress 3.1 As an open source content management system, WordPress allows users to easily build feature-rich web sites with no programming experience. This unique book-and-video package is a friendly, self-paced beginners guide to the latest release of WordPress. Lessons are focused on practical, everyday tasks that users will need to create and maintain their sites: entering new content, creating new pages, managing menus, making content search-engine friendly. Plus you'll find lots of tips based on years of experience teaching people to use WordPress. You'll also learn how to extend the functionality of WordPress by using the thousands of plugins available. Connecting to social media, creating membership and e-commerce sites, setting up events calendars, making your site mobile-friendly—these are just some of the plugins you'll be introduced to. Each lesson in the book is supplemented by an instructional video intended to enhance your learning experience. Plus, a trouble-shooting appendix addresses various issues to help you solve any challenges you may face. Note: As part of the print version of this title, video lessons are included on DVD. For e-book versions, video lessons can be accessed at wrox.com using a link provided in the interior of the e-book.

This Bayesian modeling book provides a self-contained entry to computational Bayesian statistics. Focusing on the most standard statistical models and backed up by real datasets and an all-inclusive R (CRAN) package called bayess, the book provides an operational methodology for conducting Bayesian inference, rather than focusing on its theoretical and philosophical justifications. Readers are empowered to participate in the real-life data analysis situations depicted here from the beginning. Special attention is paid to the derivation of prior distributions in each case and specific reference solutions are given for each of the models. Similarly, computational details are worked out to lead the reader towards an effective programming of the methods given in the book. In particular, all R codes are discussed with enough detail to make them readily understandable and expandable. Bayesian Essentials with R can be used as a textbook at both undergraduate and graduate levels. It is particularly useful with students in professional degree programs and scientists to analyze data the Bayesian way. The text will also enhance introductory courses on Bayesian statistics. Prerequisites for the book are an undergraduate background in probability and statistics, if not in Bayesian statistics.

This reader brings together the essential readings that have emerged in Digital Humanities. It provides a historical overview of how the term 'Humanities Computing' developed into the term 'Digital Humanities', and highlights core readings which explore the meaning, scope, and implementation of the field. To contextualize and frame each included reading, the editors and authors provide a commentary on the original piece. There is also an annotated bibliography of other material not included in the text to provide an essential list of reading in the discipline.

This book discusses the recent advances in natural computation, fuzzy systems and knowledge discovery. Presenting selected, peer-reviewed papers from the 15th International Conference on Natural Computation, Fuzzy Systems and Knowledge Discovery (ICNC-FSKD 2019), held in Kunming, China, from 20 to 22 July 2019, it is a useful resource for researchers, including professors and graduate students, as well as R&D staff in industry.

Covers Expression, Structure, Common Blunders, Documentation, & Structured Programming Techniques

The book is compilation of technical papers presented at International Research Symposium on Computing and Network Sustainability (IRSCNS 2016) held in Goa, India on 1st and 2nd July 2016. The areas covered in the book are sustainable computing and security, sustainable systems and technologies, sustainable methodologies and applications, sustainable networks applications and solutions, user-centered services and systems and mobile data management. The novel and recent technologies presented in the book are going to be helpful for researchers and industries in their advanced works.