

Disneyland is an example of the kind of container necessary for the construction of rituals of play. This work explores the original Disney theme park in Anaheim as a temple cult. It challenges the disciplines of mythological studies, religious studies, film studies, and depth psychology to broaden traditional definitions of the kind of cultural apparatus that constitute temple culture and ritual. It does so by suggesting that Hollywood's entertainment industry has developed a platform for mythic ritual. After setting the ritualized "stage", this book turns to the practices in Disneyland proper, analyzing the patrons traditions within the framework of the park and beyond. It explores Disneyland's spectacles, through selected shows and parades, and concludes with an exploration of the parks participation in ritual renewal.

"The Disney Middle Ages: A Fairy-Tale and Fantasy Past examines the intersection between the products of the Walt Disney Company and popular culture's fascination with the Middle Ages. The Disney Middle Ages have come, for many, to figure as the Middle Ages, forming the earliest visions of the medieval past for much of the contemporary western (and increasingly eastern) imaginary. The Disney Middle Ages explores Disney's accounts of the Middle Ages and their political and cultural ramifications, analyzing how these re-creations of a fairy-tale history function in modern society"--

The sixth in a series of pocket-size paperbacks answers the question "What would it be like to walk through Disney California Adventure with an Imagineer by your side?" The Imagineering Field Guide to Disney California Adventure provides that experience: pointing out details and telling stories, backstories, and Imagineering insights never before heard, condensed into a portable, easily referenced park guide. You'll never spend time at DCA the same way again. Each spread contains fascinating textual information and related images (drawings, photos, graphics) such as: • Layouts, backgrounds, and origins of each park/land/miniland • Concept art to compare to the finished show • Timeline information (opening dates, previous shows in the same venue, alterations, and updates) • Photography of the details and pictures being discussed • Special props, design sources, artistic inspirations, nomenclature gags

The omnipresence and popularity of American consumer products in Japan have triggered an avalanche of writing shedding light on different aspects of this cross-cultural relationship. Cultural interactions are often accompanied by the term cultural imperialism, a concept that on close scrutiny turns out to be a hasty oversimplification given the contemporary cultural interaction between the U.S. and Japan. »Embracing Differences« shows that this assumption of a one-sided transfer is no longer valid. Closely investigating Disney theme parks, sushi, as well as movies, Iris-Aya Laemmerhirt reveals a dialogical exchange between these two nations that has changed the image of Japan in the United States.

This user-friendly, beautifully illustrated guides are innovative and entertaining books that will enrich the Guests' time at one of the happiest places on earth. Who better to tour you around the Disney parks than the Imagineers who created them?

Ecological restoration is the process of repairing human damage to ecosystems. It involves reintroducing missing plants and animals, rebuilding soils, eliminating hazardous substances, ripping up roads, and returning natural processes such as fire and flooding to places that thrive on their regular occurrence. Thousands of restoration projects take place in North America every year. In Nature by Design, Eric Higgs argues that profound philosophical and cultural shifts accompany these projects. He explores the ethical and philosophical bases of restoration and the question of what constitutes good ecological restoration. Higgs explains how and why the restoration movement came about, where it fits into the array of approaches to human relationships with the land, and how it might be used to secure a sustainable future. Some environmental philosophers and activists worry that restoration will dilute preservation and conservation efforts and lead to an even deeper technological attitude toward nature. They ask whether even well-conceived restoration projects are in fact just expressions of human will. Higgs prefaces his responses to such concerns by distinguishing among several types of ecological restoration. He also describes a growing gulf between professionals and amateurs. Higgs finds much merit in criticism about technological restoration projects, which can cause more damage than they undo. These projects often ignore the fact that changing one thing in a complex system can change the whole system. For restoration projects to be successful, Higgs argues, people at the community level must be engaged. These focal restorations bring communities together, helping volunteers develop a dedication to place and encouraging democracy.

The first in a series of pocket-sized paperbacks will answer the question, "What would it be like to walk through the Disney Theme Parks with an Imagineer by your side?" The Imagineering Field Guide to The Magic Kingdom at Walt Disney World provides that experience: pointing out details and telling stories, back stories, and Imagineering insights never before heard, condensed into a portable, easily-referenced park guide. You'll never spend time at Walt Disney World the same way again. Each spread contains fascinating textual information and related images (drawings, photos, graphics) such as:

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The rapid evolution of technology continuously changes the way people interact, work, and learn. By examining these advances from a sociological perspective, researchers can further understand the impact of cyberspace on human behavior, interaction, and cognition. Analyzing Human Behavior in Cyberspace provides emerging research exploring the four types of cyber behavior, expanding the scientific knowledge about the subject matter and revealing its extreme complexity. Featuring coverage on a broad range of topics such as cyber effects, emotion recognition, and cyber victimization, this book is ideally designed for sociologists, psychologists, academicians, researchers, and graduate-level students seeking current research on how people behave online.

The Imagineering Field Guide series answers the question "What would it be like to walk through a Disney park with an Imagineer by your side?" A lot of fun, actually! And extremely interesting. The Imagineering Field Guide to Epcot at Walt Disney World—Updated! provides that experience, explaining large concepts and pointing out subtle details, revealing stories, backstories, and Imagineering insights never before revealed; and showing the sketches, paintings, and

around the world. These cases offer you a unique opportunity to experience, first-hand, project management in action within a variety of contexts and up against some of the most challenging conditions any project manager will likely face. New to this edition are case studies focusing on agile and scrum methodologies. Contains 100-plus case studies from companies that illustrate both successful and not-so-successful project management Represents an array of industries, including medical and pharmaceutical, aerospace, entertainment, sports, manufacturing, finance, telecommunications, and more Features 18 new case studies, including high-profile cases from Disney, the Olympics, Boeing 787 Dreamliner, and Airbus 380 Follows and supports preparation for the Project Management Professional (PMP)® Certification Exam Experienced PMs, project managers in training, and students alike will find this book to be an indispensable resource whether used as a standalone or combined with the bestselling Project Management: A Systems Approach to Planning, Scheduling, and Controlling, 12th Edition. PMI, CAPM, PMBOK, PMP and Project Management Professional are registered marks of the Project Management Institute, Inc.

The Disneyland Book of Lists offers a new way to explore six decades of Disneyland® history. Hundreds of fascinating lists cover the past and present and feature everything from the park's famous attractions, shops, restaurants, parades, and live shows to the creative artists, designers, characters, and performers who have made Disneyland® the world's most beloved theme park. Inside the pages of this fun- and fact-filled book you will find:

- 13 of Walt Disney's Disneyland® Favorites
- 32 Signs and Structures Reminding of Disneyland's® Past
- A Dozen Scary Moments on Disneyland® Attractions
- 47 Disneyland® Parades
- 18 Secrets in the Haunted Mansion
- 30 Jokes from the Jungle Cruise
- 25 Special Events You May Not Have Heard Of
- 15 Urban Legends
- 123 Celebrity Guests
- 26 Attractions and Exhibits with the Longest Names
- 11 Movies Based on Disneyland® Attractions
- A Dozen World Records Set at Disneyland®

In addition to lists created by author Chris Strodder (The Disneyland® Encyclopedia), the book will include lists from celebrities, Disneyland® experts and historians, Disneyland® Imagineers and designers, and other current and former Disneyland® employees. People have been making lists since Biblical times (think Seven Wonders of the Ancient World, compiled 2,100 years ago), and to this day various top tens, hit parades, and bucket lists chronicle every aspect of our lives. But until now, no book has used lists to categorize all the diverse elements in Disneyland®. Fun, fascinating, factual, and sixty years in the making, The Disneyland® Book of Lists is the only Disneyland® book of its kind.

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