

The Guns Of South Harry Turtledove

Reproduction of the original: The Guns of Shiloh by Joseph A. Altsheler

General Sir Harry Smith won the lifelong respect and affection of the Duke of Wellington. Famously married to the Spanish beauty, Juana, after the siege of Badajoz in 1812, they served together to the end of the Peninsula war. With the French defeated, Harry left with the British expedition to America in 1814, and witnessed the burning of the White House. The fiery Admiral Cochrane raged bitterly I am sorry you left a house standing in Washington depend on it, it is a mistaken mercy. Later, Harry joined Wellington's brother-in-law, Ned Pakenham, in the invasion of Louisiana. On 8 January 1815, they attacked General Jackson's well prepared positions protecting New Orleans. A resounding defeat for the British, in which Pakenham was killed, it fell to Harry to take part in the surrender to General Jackson, and then to convey the dismal news to London. Approaching England, he heard the dramatic news of Napoleon's escape, which led to Harry and Juana's breath-taking experience at Waterloo. The book covers the extraordinary lives of Harry and Juana, including their achievements and legacy in South Africa, and Harry's model victory in India in 1846, which made him a hero to Queen Victoria and Prince Albert. The outline of their lives may be known to many, but the details in this carefully researched book will come as a revelation.

England has driven the French from Atlantis, giving King George leave to tighten control over the colonies. As part of a strategy to bend the colonists to their will, the Redcoats seize the continent's eastern coastal towns, depriving the Atlanteans of the markets where they sell their goods. Instead, England's tactics only strengthen the Atlanteans' resolve to be free. As leader of the revolutionaries, Victor Radcliff will make the English pay for each and every piece of land they dare to occupy. He will stop at nothing to preserve the liberty of his people as a new nation is born - a nation that will change the face of the world.

A terrible civil war was tearing apart the kingdom of Detina, a land which could no longer be half serf and half free. When the new ruler, King Avram, decided to liberate the blond serfs upon which the northern provinces depended, the north rebelled, taking Grand Duke Geoffrey as their King. Neither side expected an easy victory. The south was larger and wealthier, but the north had better soldiers and more powerful wizards. Led by officers riding unicorns, supplied by flying carpets, both sides had clashed for three bloody years, as the tide slowly turned against the north. But the war was far from over: The north had found a far more competent general, and he was determined to hold Peachtree Province. When the southrons attacked, they faced formidable obstacles both natural and manmade, as well as the deadly repeating crossbows of the northern rebels and the sorcerous storm and lightning wielded by the northern wizards. Still, the very survival of Detina as one united realm was at stake, and King Avram's forces had no choice but to attack, no matter what the odds, no matter how desperate the situation...

If the South Had Won the Civil War originally appeared in the November 22, 1960, issue of Look magazine where it inspired a deluge of correspondence from readers. Published in book form in 1961, the novel is a must-have for Civil War enthusiasts. Out of print for over a decade, MacKinlay Kantor's classic Civil War novel is back, featuring a brand new introduction by Harry Turtledove (author of the bestselling The Guns of the South), new interior art by Dan Nance, and a stunning cover by acclaimed Civil War artist Don Troiani. This new edition also includes a hard-to-find essay by Kantor describing how and why the novel was written, and the nation's reaction to its publication. MacKinlay Kantor was superbly equipped to write this fascinating account of what might have happened, beginning on the fateful afternoon of Tuesday, May 12, 1863, when a deplorable equestrian accident resulted in the death of General Ulysses S. Grant. Jennifer Logan was young, gorgeous, and utterly dedicated to teaching middle English. But to qualify for any decent teaching position, she'd have to make her résumé stand out. Since her specialty was science fiction, she wrangled a berth on a trading ship bound for the stars. Just one trip, she figured, then back to a nice, safe classroom . . . But Jennifer hadn't fully appreciated her own talent. She had a keen eye, a fresh perspective-and all of science fiction to fall back on when the going got tough!

As the war which consumes Dervelai drags on, Algarve's reserves become more and more stretched. King Mezentio undertakes war on many fronts, and his main armies become sucked in to the huge landmass of Unkerlant, their main enemy. As conquered races are inducted into the Algarvian army, their fighting edge softens, and swift victory becomes ever more necessary, leading to the sacrifice of more and more Kaunians to allow Algervian mages to create ever stronger blood sorcery. Meanwhile, the mad King Swemmel of Unkerlant orders the death of thousands of his own subjects in an attempt to match the magecraft of Algarve. But the most deadly magic of all is taking place on a small island, where the ultimate weapon is coming slowly to fruition.

A "what if" story imagines what might happen if a band of white supremacists traveled back through time to alter the outcome of the Civil War

From Harry Turtledove, bestselling author and critically acclaimed master of the short story, comes a classic collection of science fiction tales and what-if scenarios. In narratives ranging from fantastic to oddly familiar to eerily prescient, this compelling volume illustrates Turtledove's literary skill and unbridled imagination. FORTY, COUNTING DOWN: With the help of his time-travel software, computer genius Justin Kloster returns to the past to stop himself from making a terrible mistake - but all actions have their consequences. THE MALTESE ELEPHANT: A legendary detective finds himself in grave danger when a noir masterpiece takes a stunning new twist. GODDESS FOR A DAY: Taking a page from history, a young girl dares to challenge the gods - and is richly rewarded for her efforts. DECONSTRUCTION GANG: Mired in unemployment and despair, an academic finds happiness and intellectual fulfillment in a most unexpected place. TWENTY-ONE, COUNTING UP: Justin Kloster's college life and romantic dreams are rudely interrupted - and irreversibly disrupted - when forty-year-old Justin arrives from the future to save himself from himself. Plus twelve more thrilling,

unforgettable tales of wonder!

Six weeks ago, Imperial Japanese military forces conquered and occupied the Hawaiian Islands. A puppet king sits on Hawaii's throne, his strings controlled by the general of the invasion force. American POWs, malnourished and weak, are enslaved as hard labourers until death takes them. Civilians fare little better, struggling to survive on dwindling resources. And families of Japanese origin find their loyalties divided. Despite the victory, the strain is starting to take its toll on the Japanese. Inhabiting the islands and keeping American, British, and Australian forces at bay are pushing their supply lines to the breaking point. Meanwhile, across the United States, from Pensacola, Florida, to San Diego, California, the military is marshaling its forces. Steel factories and fuel refineries are operating around the clock. New recruits are enlisting, undergoing rigorous training exercises. All for the opportunity to strike back and drive the enemy from American soil...

As the sun gleamed off the gilded domes of Videssos the city, Abivard, marshal of Makuran and son of Godarz, pondered the impossible. How could he carry out the command of Sharbaraz, King of Kings, to destroy the invincible Empire of Videssos? Then, against all expectations, the Emperor of Videssos invaded Makuran itself. Abivard was thrust on the defensive, forced homeward to drive the invaders from the fabled land of the Thousand Cities. Abivard needed not only his greatest battle skills but his most powerful magicians, for no one doubted that Videssian military strategy would be accompanied by the finest sorcery. Yet even as reality reversed itself and renegades plotted Abivard's ruin, the undaunted warrior vowed never to surrender...

The bitter strife between the Confederate States of America, the victors in the Civil War, and the United States continues as they take opposite sides in the growing turmoil threatening to engulf Europe during the First World War, in an action-packed alternate history saga by the author of *The Guns of the South*.

THE NORTH SHALL RISE AGAIN! When Avram became King of Detina, he declared he intended to liberate the blond serfs from their ties to the land. This noble assertion immediately plunged the kingdom into a civil war that would prove long and bloody, and set brother against brother. The northern provinces, dependent on their serf's labor, seceded, choosing Avram's cousin, Grand Duke Geoffrey, as their king. To save the kingdom, Avram sent armies clad in gray against the slave-holding North, battling Geoffrey's army, arrayed in blue. Though King Avram held more land and wealth than Geoffrey, Geoffrey's men were better soldiers and the North had better and more powerful wizards. Still, as the war raged on, greater population and superior organization began to tell and the tide turned against the North. Even so, the war is far from over. The South still faces two formidable leaders: General Bell, whose loss of a leg has only strengthened his resolve, and Ned of the Forest, whose unicorn riders are the most dangerous force on the Northern side. And though the Southern sorcerers have become more adept at war spells, use of sorcery is unpredictable^¾as the North learned earlier when its forces held an almost impregnable position, but retreated in terror when an overconfident sorcerer's spell went awry. Though victory seems in sight for the South, its armies must now battle the North on its own ground, ground which will prove treacherous and deadly. . . . At the publisher's request, this title is sold without DRM (Digital Rights Management).

In the twenty-first-century Kingdom of Versailles, the roads are terrible and Paris is a dirty little town. Serfdom and slavery are both common, and no one thinks that's wrong. Why should they? Most people spend their lives doing backbreaking farm work anyway. But teenaged Khadija, daughter of a prosperous family of Moorish business travellers, is unfazed. That's because Khadija is really Annette Klein from twenty-first-century California. Now it's time for Annette and her family to return to California for the start of another school year, so they begin a journey to the hidden crosstime portal in Marseilles. As they cross the Pyrenees, bandits attack. When Annette/Khadija comes to, she's a captive in a caravan of slaves being taken to the markets in the south. Worse, her purchasers take her to an unofficial crosstime portal, a thing hitherto unknown . . . leaving open the question of whether Crosstime Traffic will ever be able to recover her!

In 1883, the United States, still smarting from its defeat at the hands of the Confederacy, returns to the battlefields, with the Apache, outlaw gangs, and European forces becoming involved in the conflict, in a new novel of alternative history by the author of *Guns of the South*.

A young, untried Northern baron must somehow defend his vulnerable realm from an invading force strengthened by darkest magic in this magnificent fantasy adventure from a master world builder The second son of the Baron of Fox Keep, Gerin never wanted title or responsibility, but both were thrust on him when his father and brother were ambushed and slain by enemy Trokmê raiders. Leaving behind the urban bustle of Cassat and his studies in philosophy and magic, Gerin the Fox returned home to accept his place among the other barons of the Northern marches—a region secluded from the rest of the Empire of Elabon. But now word is spreading that the Trokmê are returning, led by a powerful new wizard whose magic makes them unstoppable. Keeping his lands and people safe may prove beyond the young lord's capabilities. Only one choice remains for the Fox: He must set out into the wild and make his way back to the city—for only there can he hope to find a new form of sorcery with which to fight the coming of the Werenight, when men will become monsters. Before Hugo Award winner Harry Turtledove became known far and wide as the king of alternate history, he introduced himself to the world with *Werenight*, carrying readers into a remarkable realm of war and magic. Filling his fantasy adventure with a colorful cast of unforgettable characters, Turtledove has created a fantastic reality as rich, involving, and imaginative as the histories he later so ingeniously altered.

Reproduction of the original: *The Guns of Bull Run* by Joseph A. Altsheler

In his previous 'Darkness' books - *Into the Darkness*, *Darkness Descending*, and *Through the Darkness* - bestselling author Harry Turtledove has been telling an epic tale of a world at war; a dark mirror of the terrible wars of our own twentieth century, set in a world where battles are fought with magic rather than technology. Imagine the drama and terror of the Second World War in such a place. The death, the destruction, the sheer scale of the horror is the same - but the bullets are beams of eldritch fire, the tanks are great horned and taloned beasts, and fighters and bombers are dragons raining fire upon their targets. This is the world of the Derlavaian continent, a world that is slowly but surely

being conquered, mile after bloody mile, by the forces of the Algarvian Empire... forces whose most terrible battle magics are powered by the slaughter of innocent people. In this, the fourth volume of the series, following on from Through the Darkness, the war for the future of Derlavai builds towards its crescendo as the mages of Kuusamo, aided by their former rivals from Lagoas, work desperately to create a newer form of magic. Magic of unprecedented destructive power. Magic that will change the course of the future.

In the northern reaches of the Empire of Elabon, Gerin, called the Fox, battled to save his domain from destruction by the warlike Trokmoi and their wizard-leader, Balamung. Assisted by the giant Van of the Strong Arm, Gerin prepared to make the hazardous journey to the city of Elabon, there to enlist the aid of a sorcerer more powerful than the Tokmoi masge. Pursued by demons, beset by bloodthirsty nobles, and encumbered by the presence of the beautiful Elise whom Gerin had sworn to protect, the comrades encountered greater dangers than either had ever known.

A "what if" story imagines what might happen if a band of white supremacists traveled back through time to alter the outcome of the Civil War. THE NEW NOVEL IN THE POPULAR VIDESSOS SERIES Rhavas was a good, holy, and pious man³/₄ and the cousin of the Avtokrator. He would probably have become ecumenical patriarch of the Empire in the capital, Videssos the city . . . if his world had not suddenly and tragically fallen apart when the Empire of Videssos erupted into civil war and the Khamorth barbarians swarmed over the borders. As the home he loved was brutally sacked, Rhavas had to flee for his life, and then make his way through lands swarming with fierce nomads and with soldiers loyal both to his cousin and to the rebel. He may never see Videssos the city again, let alone preside in its High Temple. He has always followed Phos, the god of light and goodness, Videssos' god, and despised evil rival Skotos. Those who fall off the Bridge of the Separator during judgment in the afterlife tumble down to Skotos' ice forevermore. But when evil seems to have swallowed the whole world, what is a cleric who reverences logic as well as goodness supposed to believe? It's a harder question than Rhavas wishes it were. FANTASY ADVENTURE BY A BEST-SELLING AWARD-WINNING MASTER At the publisher's request, this title is sold without DRM (Digital Rights Management).

When Avram became King of Detina, he intended to liberate the blonde serfs from their ties to the land. The northern provinces, who would not accept his lordship, seceded from Detina, choosing Avram's cousin, Grand Duke Geoffrey, as their king in his place. Avram refused to let Geoffrey rule the north and sent armies clad in grey against them. Geoffrey raised his own army, and arrayed his men in blue. Avram held the larger part of the kingdom, and the wealthier part, too. But Geoffrey's men were bolder soldiers. And the north, taken all in all, had better wizards than the southrons did. The war raged for almost three years, until Avram's General Guildenstern moved against the northern army under Count Thraxton the Braggart and his commander of unicorn-riders, Ned of the Forest, which held the town of Rising Rock, close by Sentry Peak. Both sides knew this was a crucial battle in the desperate war, but neither guessed just how crucial it would be...

1945: Russian troops have entered Berlin, and are engaged in a violent orgy of robbery, rape, and revenge... Wehrmacht officer Hasso Pemsel, a career soldier on the losing end of the greatest war in history, flees from a sniper's bullet, finding himself hurled into a mysterious, fantastic world of wizards, dragons, and unicorns. There he allies himself with the blond-haired, blue-eyed Lenelli, and Velona, their goddess in human form, offering them his knowledge of warfare and weaponry in their genocidal struggle against a race of diminutive, swarthy barbarians known as Grenye. But soon, the savagery of the Lenelli begins to eat at Hasso Pemsel's soul, causing him to question everything he has long believed about race and Reich, right and wrong, Übermenschen and Untermenschen. Hasso Pemsel will learn the difference between following orders... and following his conscience.

Frederick Radcliff is a descendant of the family that founded Atlantis's first settlement, and his grandfather Victor led the army against England to win the nation's independence. But he is also a black slave, unable to prove his lineage and forced to labour on a cotton plantation in the southern region of the country. Frederick feels the colour of his skin shouldn't keep him from having the same freedom his ancestors fought and died to win for themselves. And when fate presents him with the opportunity to throw off his shackles once and for all, he becomes the leader of a revolutionary army of black and red slaves determined to free all of his brethren across Atlantis.

David Fisher, an EPA (Environmental Perfection Agency) bureaucrat, was not the stuff of which heroes are made. At least he hoped not. All he wanted was a good life with a good wife, and a chance to do his bit for society reviewing magical impact statements (like the one that assesses the effect on local non-life resulting from the introduction of leprechauns into Southern California, for example) and ensuring that various manufacturers of magical devices did not intentionally or otherwise foul the environment with the sorcerous by-products of their trade. Indeed it would be hard to imagine a more regular and down to earth soul than that of David Fisher of the EPA. No hero he! Then one day David received a call from Washington to investigate a certain Toxic Spell Dump, and suddenly he is up to his neck in skullduggery and magic most foul. Some ancient deity, it seems, is attempting to reopen for business in the L.A. Basin, complete with human sacrifice (open up their hearts and let the sun shine in!) and the destruction of Western Civilization. All that stands in the way is David Fisher - and he's no hero. Until he has to be.

Thirteen dazzling tales by a master of science fiction and fantasy, including: THE WEATHER'S FINE - In our world, time is money, but in Harry Turtledove's alternate world, weather is time. And for Tom and Donna, happiness requires a temperature of 1968. THE LAST ARTICLE - The Nazis had conquered the British Empire. But what use were Panzers and storm troopers against the Empire's most troublesome subject - Mahatma Gandhi? THE CASTLE OF THE SPARROWHAWK - Prince Rupen accepted the faeries' challenge to win his heart's desire. And though they told him the price of failure, they did not mention the penalty of success! GENTLEMEN OF THE SHADE - If Jack the Ripper was a vampire, who better to stop him than Victorian London's other vampires? And who else but they could arrive at so sublimely fitting a punishment?

Harry heard them distinctly and he and his comrade lay more closely than ever in the bushes, because the horsemen, a numerous body, as the heavy tread indicated, were passing very near. The two lads presently saw them riding four abreast toward the campfire, and Harry surmised that they had been scouting in strong force toward the Southern front. They were large men, deep with tan and riding easily. Harry judged their number at two hundred, and the tail of the company would pass alarmingly near the bushes in which his comrade and he lay. Don't you think we'd better creep back? he whispered to St. Clair. Some of them taking a short cut may ride right upon us. Yes, it's time to make ourselves scarce. They turned back, going as rapidly as they dared, but that which Harry had feared came to pass. The rear files of the horsemen, evidently intending to go to the other side of the camp, rode through the low bushes. Four of them passed so near the boys that they caught in the moonlight a glimpse of the two stooping figures. This version includes new illustrations.

Four hundred years ago the kingdom of Avornis lost the Scepter of Mercy, long the property of its kings - and the key to

its destiny. All attempts to retrieve it have failed horribly. But without it, how long can Avornis keep resisting powers greater than its own? While young King Lanius dreams of being more than a mere figurehead, his fellow sovereign, the usurper King Grus, is defending Avornis against the shadowy plots of the Banished One - the dark god cast from heaven who seeks now to dominate the mortal world. With the barbarous, nomadic Menteshes holding the Scepter of Mercy - and civil war raging among the Chernagor city-states in the north - Avornis finds itself threatened on two fronts and prevented from regaining the Scepter. But the longer the kings go without acting on their dream of retaking the Scepter of Mercy, the greater the chance the Banished One will triumph...

"It is absolutely unique--without question the most fascinating Civil War novel I have ever read." Professor James M. McPherson Pulitzer Prize-winning BATTLE CRY OF FREEDOM January 1864--General Robert E. Lee faces defeat. The Army of Northern Virginia is ragged and ill-equipped. Gettysburg has broken the back of the Confederacy and decimated its manpower. Then, Andries Rhodie, a strange man with an unplaceable accent, approaches Lee with an extraordinary offer. Rhodie demonstrates an amazing rifle: Its rate of fire is incredible, its lethal efficiency breathtaking--and Rhodie guarantees unlimited quantities to the Confederates. The name of the weapon is the AK-47.... Selected by the Science Fiction Book Club A Main Selection of the Military Book Club

Two rival kings must unite to defeat a malevolent god in the "wise and humorous" conclusion to the Hugo Award-winning author's Scepter of Mercy trilogy (Publishers Weekly). When Avornis falls, the Banished One will reign supreme. Rival kings Lanius and Grus each covet solitary power, but realize that a kingdom divided cannot stand against the evil god who enslaves the minds of men through their nightmares. Once, Avornis was safe from his dark influence, protected by a powerful talisman supplied by the pantheon of deities who expunged the immortal called Milvago from their ranks. But that was centuries earlier, before the Scepter of Mercy was lost, and only through its recovery can Avornis survive. Now, Lanius has a daring--most likely impossible--plan, but it requires the cooperation of his fellow ruler, the warrior and usurper king Grus. If they fail to work together they will die together nevertheless, along with everything that is good and right in their world. Hugo Award winner Harry Turtledove brings his Scepter of Mercy trilogy to a spectacular end with a story of courage, conflict, and selfless sacrifice. In The Scepter's Return, as in the previous books of the series, the acclaimed world-builder reimagines epic fantasy, leaving his own special imprint on the popular genre much as he has done with the alternate history for which he is so justifiably renowned.

A sequel to "Werenight" and "Prince of the North". Just when he thought he could settle down to enjoy peace, Gerin the Fox is called upon to face a new enemy, the Gradi, who bring with them their cold, fierce gods, bent on the destruction of all who do not worship them.

Glaciers once covered the world with ice. Now a gap has opened in the ice wall. And through that gap come the men who call themselves "Rulers". Their cavalry rides on mammoths. Their bows can shoot faster, harder, farther. Their wizards wield power that neither the shamans of the Bizogots nor the wizards of Raumsdalian Empire can match, a magic that can melt the stone beneath a man's feet and call down fire from the sky. Scattered Bizogot survivors hide. The Empire is shattered. The feckless Emperor is in hiding. Against the Rulers stands Count Hamnet Thyssen and a few friends: Jarl Trasamund of the Three Tusk Bizogots, the adventurer Ulric Skakki, and, most important, Marcovefa, the female shaman who has magic that Rulers cannot counter. Perhaps Hamnet and his allies can save their lands from Rulers. But first they must seek the legendary Golden Shrine - which has not been seen by human eyes since before the glaciers came.

"The Guns of Shiloh," by Joseph A. Altsheler tells the story of war time scenes. It is a complete story in itself, is the complement of "The Guns of Bull Run." In "The Guns of Bull Run" the Civil War and its beginnings are seen through the eyes of Harry Kenton, who is on the Southern side. In "The Guns of Shiloh" the mighty struggle takes its color from the view of Dick Mason, who fights for the North and who is with Grant in his first great campaign.

Lost for more than four hundred years, the Scepter of Mercy lies beyond the reach of the kingdom of Avornis, in the lands corrupted by the Banished One. Cast from heavens to an earthy exile, the Banished One seeks to use the scepter to reclaim his godhood. But the intertwined destiny of the two very different men may interfere with his ascension... Lanius is the only son of King Mergus of Avornis. But he is the son of the king's seventh wife - and therefore illegitimate in the eyes of church and state. After the king's death, the council of regents takes advantage of the irregular succession to use young Lanius as their figurehead while they rule behind the scenes. Grus is a captain in the King's navy, a man of common origins, as well as common sense. He is charged with guarding Avornis' border against her enemies - including those who live in thrall of the Banished One. He's watched his homeland weaken under careless rulers - and fears for the future as disturbing visions torment his dreams. Now both Lanius and Grus must decide what's best for the kingdom - before the influence of the Banished One spreads to their people as well. And so begins the quest for the Scepter of Mercy...

Harry and Arthur stood two days later upon the sea wall of Charleston. Sumter rose up black and menacing in the clear wintry air. The muzzles of the cannon seemed to point into the very heart of the city, and over it, as ever, flew the defiant flag, the red and blue burning in vivid colors in the thin January sunshine. The heart of Charleston, that most intense of all Southern cities, had given forth a great throb. Videssos was beset by enemies. A pretender held the throne - a despot who cared little that barbarian hordes and rival realms carved away at his empire, so long as the wealth and booty of the land satisfied his unbridled appetites. Few stood against him. And those few soon found their heads on pikes. Only one name held hope for freedom: Maniakes. And from his exile on the very edge of the civilized world, young Maniakes took up the challenge, rallied his forces, and sailed off to topple the tyrant. But that tyrant would use every means at his disposal - fair or most hideously foul - to destroy the crusading upstart. And even if Maniakes could stay alive, he would still have to pull together a battered, divided land as well as fend off a host of enemies - and thwart the former friend who had become his empire's most deadly foe! All students can learn about language using a historical fiction passage written at four reading levels. Symbols on the pages represent reading-level ranges to help differentiate instruction. Provided comprehension questions complement the text.

The Guns of the South A Novel Del Rey

Ever since the devastating Werenight that spelled the end of the Elabonian Empire, Aragis the Archer has been saying he doesn't want war with Gerin the Fox, also called King of the North. But the Archer is ambitious and feels that his time is slipping by. So he makes one tiny little threat that turns out to have not such tiny consequences. Because the Fox must respond to this threat, and the Archer must again riposte. Then, just as things are getting "interesting", the Empire knocks with great authority on the door to the Northlands. "Submit or die" is the message, and suddenly the Archer and the King in the North are allies once again...

