

The Calling Endgame 1 James Frey

"The classic of modern science fiction"--Front cover.

The sequel to the New York Times bestseller and international multimedia phenomenon, Endgame: The Calling.

"Wickedly brilliant, dark and addictive!" - Jodi Ellen Malpas, #1 New York Times bestselling author The price of survival... Gabriel Miller swept into my life like a storm. He tore down my father with cold retribution, leaving him penniless in a hospital bed. I quit my private all-girl's college to take care of the only family I have left. There's one way to save our house, one thing I have left of value. My virginity. A forbidden auction... Gabriel appears at every turn. He seems to take pleasure in watching me fall. Other times he's the only kindness in a brutal underworld. Except he's playing a deeper game than I know. Every move brings us together, every secret rips us apart. And when the final piece is played, only one of us can be left standing. * * * * * THE PAWN is a full-length contemporary novel from New York Times bestselling author Skye Warren about revenge and seduction in the game of love. It's the first book in the captivating ENDGAME trilogy. "Sinfully sexy and darkly beautiful, The Pawn will play games with your heart and leave you craving more!" - Laura Kaye, New York Times bestselling author "Edgy, provocative and deeply erotic, The Pawn is one of my top reads of the year! Skye Warren brings you a sensual battle of wills guaranteed to leave you gasping by the end." - Elle Kennedy, New York Times bestselling author "Smart, dark, deeply sensual read with characters I fell in love with from the minute they walked onto the page!" - Carly Phillips, New York Times bestselling author "Positively sinful, and outrageously sexy! Emotions run high and readers will be left gasping." - Lisa Renee Jones, New York Times bestselling author "Skye Warren's THE PAWN is a triumph of intrigue, angst, and sensual drama. I was clenching everything. Gabriel and Avery sucked me in from the first few paragraphs and never let go." - Annabel Joseph, New York Times bestselling author "With the precision of a high-stakes game of Chess, THE PAWN is dark, sexy, and deliciously calculated. Gabriel is the perfect alpha, leaving you reeling as his dominance, power, and unexpected tenderness creates the ideal mixture. Five glowing stars." - Aleatha Romig, New York Times bestselling author "A stealthy, sensual, twisted game of cat and mouse that sucked me in completely and had me turning the pages faster and faster. Cunning and brilliant." - K.L. Kreig, USA Today bestselling author TAGS: free romance books, free romance novels, romance best seller, modern romance, sensual romance, explicit romance novel, free romance, american romance, dark romance novels, adult romance books, contemporary romance books, the billionaire romance, revenge romance novel, romance series, free romance trilogy, best romance, romancing saga, chance romance, steamy romance novel, mystery romance, forbidden romance, taboo romance, romance novels for women, free books for women, fiction for women, free books 2018, free books for adults, best selling books free, book free

The first book in a pulse-pounding new series that's set in the world of the #1 New York Times bestselling I Am Number Four series. The war may be over—but for the next generation, the battle has just begun! It has been over a year since the invasion of Earth was thwarted in Pittacus Lore's United as One. But in order to win, our alien allies known as the Garde unleashed their Loric

energy that spread throughout the globe. Now human teenagers have begun to develop incredible powers of their own, known as Legacies. To help these incredible and potentially dangerous individuals—and put the world at ease—the Garde have created an academy where they can train this new generation to control their powers and hopefully one day help mankind. But not everyone thinks that's the best use of their talents. And the teens may need to use their Legacies sooner than they ever imagined. Perfect for fans of Marvel's X-Men and Rick Yancey's *The 5th Wave*, this epic new series follows a diverse cast of teens as they struggle to hone their abilities and decide what, if anything, they should do with them. As a spin-off of the bestselling *I Am Number Four* series, those familiar with the original books and newcomers alike will devour this fast-paced, action-packed sci-fi adventure. **THE END OF THE WORLD IS COMING. PLAY NOW. OR WE ALL LOSE.** After centuries waiting in secret, twelve unbroken bloodlines, armed with hidden knowledge and lethal training, are called to take humanity's fate into their hands... The first book in a game-changing new series by bestselling author, James Frey.

A companion to the New York Times bestselling *Endgame* series, *The Complete Zero Line Chronicles* is a collection of prequel novellas that follows the Zero Line, an underground group of conspiracy theorists determined to put a stop to *Endgame* - and save the world.

Twelve ancient cultures were chosen millennia ago to represent humanity in *Endgame*, a global game that will decide the fate of humankind. *Endgame* has always been a possibility, but never a reality. until now. Twelve meteorites have just struck Earth, each meteorite containing a message for a Player who has been trained for this moment. At stake for the Players: saving their bloodline, as well as the fate of the world. And only one can win. *Endgame* is real. *Endgame* is now. *Endgame* has begun.

The second book of the #1 New York Times bestselling *I Am Number Four* series! In the beginning, nine aliens left their home planet Lorien when it fell under attack by the evil Mogadorians. They scattered on Earth and went into hiding. They look like ordinary teenagers but have extraordinary powers. The Mogs have come for them. They killed Number One in Malaysia, Number Two in England, and Number Three in Kenya. They tried to get John Smith, Number Four, in Ohio—but they failed. Now John has joined forces with Number Six, and they are on the run. But they are not alone. Already John and Six have inspired Marina, Number Seven, who has been hiding in Spain. She's been following the news of what's happening, and she's certain this is the sign she's been waiting for. It's time to come together. Michael Bay, director of *Transformers*, raved: "Number Four is a hero for this generation." This epic story is perfect for fans of action-packed science fiction like *The Fifth Wave* series by Rick Yancey, *The Maze Runner* series by James Dashner, and Orson Scott Card's *Ender's Game*. The battle for Earth's survival wages on. Don't miss the rest of the series: #3: *The Rise of Nine*, #4: *The Fall of Five*, #5: *The Revenge of Seven*, #6: *The Fate of Ten*, and #7: *United as One*. Don't miss the first book in the brand-new *I Am Number Four* spin-off series: *Generation One*.

A story of drug and alcohol abuse and rehabilitation as it has never been told before. Recounted in visceral, kinetic prose, and crafted with a forthrightness that rejects piety, cynicism, and self-pity, it brings us face-to-face with a provocative new understanding of the nature of addiction and the meaning of recovery. By the time he entered a drug and alcohol treatment facility,

James Frey had taken his addictions to near-deadly extremes. He had so thoroughly ravaged his body that the facility's doctors were shocked he was still alive. The ensuing torments of detoxification and withdrawal, and the never-ending urge to use chemicals, are captured with a vitality and directness that recalls the seminal eye-opening power of William Burroughs's *Junky*. But *A Million Little Pieces* refuses to fit any mold of drug literature. Inside the clinic, James is surrounded by patients as troubled as he is -- including a judge, a mobster, a one-time world-champion boxer, and a fragile former prostitute to whom he is not allowed to speak ó but their friendship and advice strikes James as stronger and truer than the clinic's droning dogma of *How to Recover*. James refuses to consider himself a victim of anything but his own bad decisions, and insists on accepting sole accountability for the person he has been and the person he may become--which runs directly counter to his counselors' recipes for recovery. James has to fight to find his own way to confront the consequences of the life he has lived so far, and to determine what future, if any, he holds. It is this fight, told with the charismatic energy and power of *One Flew over the Cuckoo's Nest*, that is at the heart of *A Million Little Pieces*: the fight between one young man's will and the ever-tempting chemical trip to oblivion, the fight to survive on his own terms, for reasons close to his own heart. *A Million Little Pieces* is an uncommonly genuine account of a life destroyed and a life reconstructed. It is also the introduction of a bold and talented literary voice.

Would you go to the gates of Hell for your job? American Federal Agent Jay 'Bird' Dobyns did. For nearly two years, Dobyns infiltrated the world's most notorious biker gang—the Hells Angels. An undercover agent for the US government, Bird left his family behind and immersed himself in the Angels' seductive web of organised crime, violence and brotherhood. But all along, whether on the open road or in seedy backrooms, he knew that death was only one wrong move away. This is a wild ride through one of the world's most violent and unpredictable organisations. No Angel screams along with the noise, power and force of the Hells Angels in full formation.

The power of pleasure... Gabriel Miller took everything from me. My family. My innocence. My home. The only thing I have left is the determination to get back what's mine. He thinks he's beaten me. He thinks he's won. What he doesn't realize is that every pawn has the chance to become a queen. And the game has only just begun. "Wickedly brilliant, dark and addictive!" - Jodi Ellen Malpas, #1 New York Times bestselling author *THE KNIGHT* is book two in the Endgame series from New York Times bestselling author Skye Warren about revenge and seduction in the game of love.

As a general's daughter in a vast empire that revels in war and enslaves those it conquers, Kestrel has two choices: she can join the military or get married. Kestrel has other ideas. One day, she is startled to find a kindred spirit in Arin, a young slave up for auction. Following her instinct, Kestrel buys him - and for a sensational price that sets the society gossips talking. It's not long before she has to hide her growing love for Arin. But he, too, has a secret and Kestrel quickly learns that the price she paid for him is much higher than she ever could have imagined. The first novel in a stunning new trilogy, *The Winner's Curse* is a story of romance, rumours and rebellion, where dirty secrets and careless alliances can be deadly – and everything is at stake.

Endgame: The Calling Harper Collins

This thrilling digital prequel novella to *Endgame: The Calling* follows the lives of four of the twelve Players before they were chosen as the one to save their ancient bloodline—and win *Endgame*. Before the Calling . . . Marcus must choose between friendship and destiny. Chiyoko fights for what's hers. Kala learns the price of love. And Alice finally understands what she's Playing for. They must shed their normal lives and transform into the Players they were meant to be. They must train, learn, prepare. To Play, survive, and solve. To kill or be killed. *Endgame* is real. *Endgame* is coming. And only one can win.

Beginning with the destruction of Jerusalem and continuing through the persecutions of Christians in the Roman Empire, the apostasy of the Dark Ages, the shining light of the Reformation, and the worldwide religious awakening of the nineteenth century, this volume traces the conflict into the future, to the Second Coming of Jesus and the glories of the earth made new. In this concluding volume, the author powerfully points out the principles involved in the impending conflict and how each person can stand firmly for God and His truth.

The year is 1917. Following the sudden death of his Professor, a young man and his two companions are approached by a strange man who gives them a book to safeguard. This book, the *Imaginarium Geographica*, is the reason the Professor was killed, and now, they too are in mortal danger. Chased by the ferocious Wendigo, half-man half-werewolf creatures, the three companions seek refuge on a ship - a ship that leads them to the extraordinary lands of myth and legend mapped in the precious book they carry. As their adventure unfolds we learn that the friends are in fact C.S Lewis, J.R.R Tolkien and Charles Williams - and as they discover that events in the known world mirror those in the imaginary realm, they come to realise the importance of the *Imaginarium Geographica* , and if not protected, there will be no peace from the war that rages in our world.

Perhaps the most unconventional and literally breathtaking father-son story you'll ever read, *My Friend Leonard* pulls you immediately and deeply into a relationship as unusual as it is inspiring. The father figure is Leonard, the high-living, recovering coke addict "West Coast Director of a large Italian-American finance firm" (read: mobster) who helped to keep James Frey clean in *A Million Little Pieces*. The son is, of course, James, damaged perhaps beyond repair by years of crack and alcohol addiction-and by more than a few cruel tricks of fate. James embarks on his post-rehab existence in Chicago emotionally devastated, broke, and afraid to get close to other people. But then Leonard comes back into his life, and everything changes. Leonard offers his "son" lucrative—if illegal and slightly dangerous—employment. He teaches James to enjoy life, sober, for the first time. He instructs him in the art of "living boldly," pushes him to pursue his passion for writing, and provides a watchful and supportive veil of protection under which James can get his life together. Both Leonard's and James's careers flourish...but then Leonard vanishes. When the reasons behind his mysterious absence are revealed, the book opens up in unexpected emotional ways. *My Friend Leonard* showcases a brilliant and energetic young writer rising to important new challenges—displaying surprising warmth, humor, and maturity—without losing his intensity. This book proves that one of the most provocative literary voices of his generation is also one of the most emphatically human.

This sequel to Pittacus Lore's *Generation One* is the second book in an epic new series set in the world of the #1 New York Times bestselling *I Am Number Four* series. Newcomers as well as fans of the original series will devour this fast-paced, action-packed sci-fi adventure that's perfect for fans of Marvel's *X-Men*, Alexandra Bracken's *Darkest Minds* trilogy, and Tahereh Mafi's *Shatter Me* series. The

Human Garde Academy was created in the aftermath of an alien invasion of Earth. It was meant to provide a safe haven for teens across the globe who were suddenly developing incredible powers known as Legacies. Taylor Cook was one of the newest students and had no idea if she'd ever fit in. But when she was mysteriously abducted, her friends broke every rule in the book to save her. In the process, they uncovered a secret organization that was not only behind Taylor's kidnapping but also the disappearance of numerous teens with abilities. An organization that has dark roots in the Loric's past, untold resources, and potentially even a mole at their own school. Now these friends, who have become known to other students as the "Fugitive Six," must work together to bring this mysterious group to an end before they can hurt anyone else.

The explosive final novel in the Endgame trilogy, by New York Times bestselling author, James Frey. Two keys have been found. The strongest Players are left. One final key remains to win Endgame and save the world. For Sarah, Jago, Aisling, Maccabee, Shari, An, and Hilal, Endgame has reached its final phase. The third key, Sun Key, is all that stands between one Player saving their line - or perishing along with the rest of the world. And only one can win. West Bengal, India: Maccabee is Playing to win. He has Earth Key and Sky Key and he is determined to find Sun Key. But in Endgame, fate can turn in the blink of an eye. He must Play carefully. He must watch his back. Kolkata, India: An Liu is Playing for death. His goal: stop Endgame, and take the world down with him. Sikkim, India: For Aisling, Sarah, Jago, Shari, and Hilal, their mission is to stop Endgame. Sun Key must not be found. No matter what they're Playing for, all of the remaining Players have one thing in common: they will end the game, but on their own terms.

THIS IS A SAMPLER ONLY AND NOT THE FULL EBOOK. Endgame is real. Endgame is now. Endgame has begun.

All bets are off in this third and final book in the epic New York Times bestselling Lorien Legacies Reborn series! This fast-paced, action-packed adventure—which is set in the world of I Am Number Four—is perfect for fans of the Darkest Minds series and the X-Men franchise. After the battle in Switzerland, the Fugitive Six find their allegiances torn, dividing them into two factions. Taylor, Kopano, and Nigel return to the Academy with Nine, but nothing is the same. As fear and resentment of the Human Garde continues to grow, the United Nations decrees that all humans with Legacies must be implanted with inhibitors. So our heroes will have no choice but to rebel. And with the Foundation still at large, Isabela, Caleb, and Ran have decided to join forces with their former foes Einar and Five to hunt them down. But when a new threat is revealed, the group may find itself painfully outmatched. Facing capture or annihilation from all sides, the only hope the Human Garde have for survival is to stand together once and for all to fight back against their true enemies. Return to Zero is the epic conclusion to the story of the Garde that began with the worldwide phenomenon I Am Number Four.

The long-awaited companion piece to Derrick Jensen's immensely popular and highly acclaimed works *A Language Older Than Words* and *The Culture of Make Believe*. Accepting the increasingly widespread belief that industrialized culture inevitably erodes the natural world, *Endgame* sets out to explore how this relationship impels us towards a revolutionary and as-yet undiscovered shift in strategy. Building on a series of simple but increasingly provocative premises, Jensen leaves us hoping for what may be inevitable: a return to agrarian communal life via the disintegration of civilization itself.

The Endgame trilogy continues in the sequel to the New York Times bestseller *Endgame: The Calling*. Endgame is here. Earth Key has been found. Two keys—and nine Players—remain. The hunt for Sky Key has begun. Queens, New York. Aisling Kopp believes the unthinkable: that Endgame can be stopped. But before she can act on her own, she is approached by the CIA. And they have their own ideas about how Endgame should be Played. Kingdom of Aksum, Ethiopia. Hilal ibn Isa al-Salt narrowly survived an attack that leaves him horribly disfigured.

But the Aksumites have a secret that is unique to their line. A secret that could help redeem all of humanity. London, England. Sarah Alopay has found the first key. But getting Earth Key has come at a great cost to Sarah. And the only thing that keeps the demons at bay is Playing. Playing to win. With only two keys left to claim, the remaining Players will stop at nothing to find Sky Key—wherever it is, whatever it is—as the world begins to crumble.

"Ava Antipova has her reasons for running away: a failing family vineyard, a romantic betrayal, a mercurial sister, an absent father, a mother slipping into dementia. In Paris, Ava renounces her terribly practical undergraduate degree, acquires a French boyfriend and a taste for much better wine, and erases her past. Two years later, she must return to upstate New York. Her twin sister Zelda is dead. [But is she?]"--Dust jacket flap of hardcover printing.

The New York Times Bestseller! "Absolutely riveting." —Alexandra Bracken, #1 New York Times bestselling author of *The Darkest Minds* This vividly rendered novel reads like HBO's *Game of Thrones* . . . if it were set in the Ottoman Empire. Ambitious in scope and intimate in execution, the story's atmospheric setting is rife with political intrigue, with a deftly plotted narrative driven by fiercely passionate characters and a fearsome heroine. Fans of Victoria Aveyard's *THE RED QUEEN* and Sabaa Tahir's *AN EMBER IN THE ASHES* won't want to miss this visceral, immersive, and mesmerizing novel, the first in the *And I Darken* series. *NO ONE EXPECTS A PRINCESS TO BE BRUTAL*. And Lada Dragwlya likes it that way. Ever since she and her gentle younger brother, Radu, were wrenched from their homeland of Wallachia and abandoned by their father to be raised in the Ottoman courts, Lada has known that being ruthless is the key to survival. She and Radu are doomed to act as pawns in a vicious game, an unseen sword hovering over their every move. For the lineage that makes them special also makes them targets. Lada despises the Ottomans and bides her time, planning her vengeance for the day when she can return to Wallachia and claim her birthright. Radu longs only for a place where he feels safe. And when they meet Mehmed, the defiant and lonely son of the sultan, who's expected to rule a nation, Radu feels that he's made a true friend—and Lada wonders if she's finally found someone worthy of her passion. But Mehmed is heir to the very empire that Lada has sworn to fight against—and that Radu now considers home. Together, Lada, Radu, and Mehmed form a toxic triangle that strains the bonds of love and loyalty to the breaking point. From New York Times bestselling author Kiersten White comes the first book in a dark, sweeping new series in which heads will roll, bodies will be impaled . . . and hearts will be broken. "A dark and twisty fantasy . . . think *Game of Thrones*, but with teens."—*Seventeen* "Sinister, suspenseful, and unapologetically feminist."—*Buzzfeed* "Will completely spin you into another time and place."—*Bustle* "Takes no prisoners, offering up brutal, emotional historical fiction."—*NPR.org* An ALA Rainbow List Top Ten Selection

This photo essay captures the gentle spirit of the much-maligned American PitBull Terrier.

The explosive final novel in the *Endgame* trilogy. Two keys have been found. The strongest Players are left. One final

key remains to win Endgame and save the world. For Sarah, Jago, Aisling, Maccabee, Shari, An, and Hilal, Endgame has reached its final phase. The third key, Sun Key, is all that stands between one Player saving their line—or perishing along with the rest of the world. And only one can win. West Bengal, India: Maccabee is Playing to win. He has Earth Key and Sky Key and he is determined to find Sun Key. But in Endgame, fate can turn in the blink of an eye. He must Play carefully. He must watch his back. Kolkata, India: An Liu is Playing for death. His goal: stop Endgame, and take the world down with him. Sikkim, India: For Aisling, Sarah, Jago, Shari, and Hilal, their mission is to stop Endgame. Sun Key must not be found. No matter what they're Playing for, all of the remaining Players have one thing in common: they will end the game, but on their own terms.

In Pittacus Lore's *The Rise of Nine*, third in the New York Times bestselling *I Am Number Four* series, the stakes are higher than ever as John, Six, and Seven try desperately to find the rest of the Garde before it's too late. The Mogadorians who destroyed the planet Lorien continue to hunt down the Garde, the small group of Loric survivors who have taken refuge on Earth. The Garde must come together. They are Lorien and Earth's only hope. During the dangerous mission at the Mogadorian base in West Virginia, John found and rescued Nine. But even with their combined powers, special abilities known as Legacies, the pair barely escaped with their lives—and they lost Sam in the process. In order to save our world and their own, John and Nine must join forces with Six and Seven who have been battling the Mogadorians in Spain, and who are now trying to locate Number Eight in India. Power in numbers will save us all.

A companion to the New York Times bestselling Endgame series, *The Complete Fugitive Archives* is a collection of prequel novellas about a forbidden love that threatens Endgame in post-World War II Germany. It's 1948, and World War II has just ended. Berlin is in pieces, torn apart by bullets, bombs, and bloodshed. But a particular scientist has survived—one with vital knowledge of an ancient weapon. When Endgame spies learn of the news, Boone, a Cahokian, and Ariadne, a Minoan, are each sent undercover to find the scientist amid the snowy rubble. But when their paths intertwine, the last thing they expect is to let their guards down and work together. With the line between enemy and ally blurred, the success of their mission—and the fate of the world—may be at stake. Because this is Endgame. And only one of them can win. Originally published as three individual ebook novellas, the Fugitive Archives are now together in one print volume.

On the heels of the wildly popular "The Darkest Powers" series comes the first in another supernatural YA trilogy from New York Times bestselling author Kelley Armstrong. Maya lives in a small medical-research town on Vancouver Island. How small? You can't find it on the map. It has less than two-hundred people, and her school has only sixty-eight students — for every grade from kindergarten to twelve. Now, strange things are happening in this claustrophobic town,

and Maya's determined to get to the bottom of them. First, the captain of the swim team drowns mysteriously in the middle of a calm lake. A year later, mountain lions start appearing around Maya's home, and they won't go away. Her best friend, Daniel, starts getting negative vibes from certain people and things. It doesn't help that the new bad boy in town, Rafe, has a dangerous secret — and he's interested in one special part of Maya's anatomy: Her paw-print birthmark. One of the most celebrated and controversial authors in America delivers his first novel—a sweeping chronicle of contemporary Los Angeles that is bold, exhilarating, and utterly original. Dozens of characters pass across the reader's sight lines—some never to be seen again—but James Frey lingers on a handful of LA's lost souls and captures the dramatic narrative of their lives: a bright, ambitious young Mexican-American woman who allows her future to be undone by a moment of searing humiliation; a supremely narcissistic action-movie star whose passion for the unattainable object of his affection nearly destroys him; a couple, both nineteen years old, who flee their suffocating hometown and struggle to survive on the fringes of the great city; and an aging Venice Beach alcoholic whose life is turned upside down when a meth-addled teenage girl shows up half-dead outside the restroom he calls home. Throughout this strikingly powerful novel there is the relentless drumbeat of the millions of other stories that, taken as a whole, describe a city, a culture, and an age. A dazzling tour de force, *Bright Shiny Morning* illuminates the joys, horrors, and unexpected fortunes of life and death in Los Angeles.

The New York Times bestseller and international multimedia phenomenon! In each generation, for thousands of years, twelve Players have been ready. But they never thought Endgame would happen. Until now. Omaha, Nebraska. Sarah Alopay stands at her graduation ceremony—class valedictorian, star athlete, a full life on the horizon. But when a meteor strikes the school, she survives. Because she is the Cahokian Player. Endgame has begun. Juliaca, Peru. At the same moment, thousands of miles away, another meteor strikes. But Jago Tlaloc is safe. He has a secret, and his secret makes him brave. Strong. Certain. He is the Olmec Player. He's ready. Ready for Endgame. Across the globe, twelve meteors slam into Earth. Cities burn. But Sarah and Jago and the ten others Players know the truth. The meteors carry a message. The Players have been summoned to The Calling. And now they must fight one another in order to survive. All but one will fail. But that one will save the world. This is Endgame.

Jodi Marshall isn't sure how she went from normal teenager to walking disaster. One minute she's in her junior year of high school, spending time with her amazing boyfriend-to-be and her best friend. The next she's being stalked by some guy no one seems to know. After the stranger, Alex, reveals himself, Jodi learns he's not a normal teenager and neither is she. With a kiss that kills and a touch that brings the dead back to life, Jodi discovers she's part of a branch of necromancers born under the 13th sign of the zodiac, Ophiuchus. A branch of necromancers that are descendants of Medusa. A branch of necromancers with poisoned blood

writhing in their veins. Jodi's deadly to the living and even more deadly to the deceased. She has to leave her old, normal life behind before she hurts the people she loves. As if that isn't difficult enough, Jodi discovers she's the chosen one who has to save the rest of her kind from perishing at the hands of Hades. If she can't figure out how to control her power, history will repeat itself, and her race will become extinct.

In the sequel to *Spelled*, can Robin Hood's daughter, Rexi, stop the Wicked Witch from finding Excalibur? Fairy-Tale Survival Rule No. 52: No matter how difficult the obstacles or all-powerful the evil villain, one can rest assured that the hero of the story never dies. The sidekicks though...they should be worried. Rexi Hood is proud to be an outlaw. After all, she's the daughter of the infamous Robin Hood. But sidekick? Accomplice? Sorry, that wasn't in her story description. Yeah, she and Princess Dorthea of Emerald have been inseparable since they teamed up to fight the wickedest witch. But if Rexi doesn't figure out how to break the curse that binds them, forget being overshadowed by the spirited princess, Rexi's going to become a Forgotten, wiped from the pages of Story and reduced to a puddle of ink. Not happening. No way in Spell. Rexi's plan? Steal the sword Excalibur and use its magic to write her own tale. But Gwenevere has opened a new Academy of Villains in Camelot and danger lurks behind every plot twist. And you know how it goes in Story: keep your friends close and your enemies closer...

Only sunlight can save us. We built the wall to keep them out, to keep us safe. But it also makes us prisoners, trapped in what's left of our ravaged city, fearing nightfall. After the death of my parents, it's up to me—as the newest delegate for humanity—to bargain with our vampire overlord. I thought I was ready. I thought I knew everything there was to know about the monsters. Then again, nothing could have prepared me for Lord Valentine . . . or his son. Maybe not all vampires are killers. Maybe it's safe to let one in. Only one thing is certain: Even the wall is not enough. A war is coming and we cannot hide forever.

James Frey isn't like other writers. He's been called a liar. A cheat. A con man. He's been called a saviour. A revolutionary. A genius. He's been sued by readers. Dropped by publishers because of his controversies. Berated by TV talk-show hosts and condemned by the media. He's been exiled from America, and driven into hiding. He's also a bestselling phenomenon. Published in 38 languages, and beloved by readers around the world. What scares people about Frey is that he plays with truth; that fine line between fact and fiction. Now he has written his greatest work, his most revolutionary, his most controversial. *The Final Testament of the Holy Bible*. What would you do if you discovered the Messiah were alive today? Living in New York. Sleeping with men. Impregnating young women. Euthanizing the dying, and healing the sick. Defying the government, and condemning the holy. What would you do if you met him? And he changed your life. Would you believe? Would you? *The Final Testament of the Holy Bible* . It will change you. Hurt you. Scare you. Make you think differently. Live differently. Enrage you. Offend you. Open your eyes to the world in which we live. We've waited 2,000 years for the Messiah to arrive. We've waited 2,000 years for this book to be written. He was here. *The Final Testament of the Holy Bible* is the story of his life.

From the New York Times bestselling author of *A Million Little Pieces* and *Bright Shiny Morning* comes *Katerina*, James Frey's highly anticipated new novel set in 1992 Paris and contemporary Los Angeles. A kiss, a touch. A smile and a beating heart. Love

and sex and dreams, art and drugs and the madness of youth. Betrayal and heartbreak, regret and pain, the melancholy of age. Katerina, the explosive new novel by America's most controversial writer, is a sweeping love story alternating between 1992 Paris and Los Angeles in 2018. At its center are a young writer and a young model on the verge of fame, both reckless, impulsive, addicted, and deeply in love. Twenty-five years later, the writer is rich, famous, and numb, and he wants to drive his car into a tree, when he receives an anonymous message that draws him back to the life, and possibly the love, he abandoned years prior. Written in the same percussive, propulsive, dazzling, breathtaking style as A Million Little Pieces, Katerina echoes and complements that most controversial of memoirs, and plays with the same issues of fiction and reality that created, nearly destroyed, and then recreated James Frey in the American imagination.

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All three thrilling volumes of Endgame: The Training Diaries, the prequel novellas to the New York Times bestselling Endgame series, together in one paperback bind-up! Before they were Players . . . Before the Calling . . . They trained to be selected as the one to save their ancient bloodline—and win Endgame. Follow the Twelve through sacrifices and betrayals, broken hearts and broken bones, as they shed their normal lives and transform into the Players they were meant to be. They must train, learn, prepare. To Play, survive, and solve. To kill or be killed. Endgame is real. Endgame is coming. And only one can win.

The heartrending conclusion to the On My Knees Duet, a forbidden MM romance by USA Today Bestseller Ella James... For years, I've kept his secret. When he called, I answered. When he needed, I gave. Then he went dark. I tracked him on Instagram--like his sixteen million other followers. When being on the planet with him, separated by his secrets, felt like torture, I moved on. But Luke McDowell wouldn't let me go. He says he doesn't want me, but we both know that won't hold. By the end of our story, he'll have taken everything. The question is, what will he give? *Adore is the novel-length conclusion to Worship. If you haven't read Worship, find out why readers are calling it the best forbidden romance of the year! PRAISE FOR THE ON MY KNEES DUET "Hands down a ten star read!" -Ravenceleste "This book is EVERYTHING!" -Stephanie "My top read of the year." -WordNerd "The only passionate sobbing and filthy romance you need." -Aphrodites Reading Alphas

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