

Suck It Up 1 Brian Meehl

How are teenagers' religious experiences shown in today's young adult literature? How do authors use religious texts and beliefs to add depth to characters, settings and plots? How does YA fiction place itself in the larger conversation regarding religion? Modern YA fiction does not shy away from the dilemmas and anxieties teenagers face today. While many stories end with the protagonist in a state of flux if not despair, some authors choose redemption or reconciliation. This collection of new essays explores these issues and more, with a focus on stories in which characters respond to a new (often shifting) religious landscape, in both realistic and fantastic worlds.

"You hear it all the time. It's the one thing that almost everyone in business can agree on. Except it's not actually true. Meetings don't suck--we suck at running meetings. When done right, meetings not only work, they make people and companies better. In *Meetings Suck*, world renowned business expert and growth guru Cameron Herold teaches you how to use focused, time effective meetings to help you and your company soar. This book shows you immediately actionable, step-by-step systems that ensures that you and everyone in your organization improves your meetings, right away. In the process, you'll turn meetings that suck into meetings that work."--Page [4] of cover.

Celebrate the thirtieth anniversary of the Newbery Honor-winning survival novel *Hatchet* with a pocket-sized edition perfect for travelers to take along on their own adventures. This special anniversary edition includes a new introduction and commentary by author Gary Paulsen, pen-and-ink illustrations by Drew Willis, and a water resistant cover. *Hatchet* has also been nominated as one of America's best-loved novels by PBS's *The Great American Read*. Thirteen-year-old Brian Robeson, haunted by his secret knowledge of his mother's infidelity, is traveling by single-engine plane to visit his father for the first time since the divorce. When the plane crashes, killing the pilot, the sole survivor is Brian. He is alone in the Canadian wilderness with nothing but his clothing, a tattered windbreaker, and the hatchet his mother had given him as a present. At first consumed by despair and self-pity, Brian slowly learns survival skills—how to make a shelter for himself, how to hunt and fish and forage for food, how to make a fire—and even finds the courage to start over from scratch when a tornado ravages his campsite. When Brian is finally rescued after fifty-four days in the wild, he emerges from his ordeal with new patience and maturity, and a greater understanding of himself and his parents.

The vampires have been vanquished! Harry Keogh and the armies of the dead have destroyed the evil that once plagued the world. Nathan and Nestor, secret twin sons of the Necroscope and a proud gypsy woman, were children when their father, his humanity poisoned by his fearsome struggles, sacrificed himself to save mankind. Yet there are vampires still, vampires crueller and stranger than any the Necroscope had faced. When these new, merciless killers swoop out of the sky, Nathan and Nestor are men--but they have few of Harry Keogh's miraculous powers. Torn from each other by battle, the sons of the Necroscope journey across the vampire world, exploring its mysteries, each seeking the powerful, terrible vampires, his missing brother...and the woman they both love! At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

When Lieutenant Matt Gallagher began his blog with the aim of keeping his family and friends apprised of his experiences, he didn't anticipate that it would resonate far beyond his intended audience. His subjects ranged from mission details to immortality, grim stories about Bon Jovi cassettes mistaken for IEDs, and the daily experiences of the Gravediggers--the code name for members of Gallagher's platoon. When the blog was shut down in June 2008 by the U.S. Army, there were more than twentyfive congressional inquiries regarding the matter as well as reports through the military grapevine that many high-ranking officials and officers at the Pentagon were disappointed that the blog had been ordered closed. Based on Gallagher's extraordinarily popular blog, *Kaboom* is "at turns hilarious, maddening, and terrifying," providing "raw and insightful snapshots of a conflict many Americans have lost interest in" (Washington Post). Like Anthony Swofford's *Jarhead*, Gallagher's *Kaboom* resonates with stoic detachment and timeless insight into a war that we are still trying to understand.

Paul Fisher sees the world from behind glasses so thick he looks like a bug-eyed alien. But he's not so blind that he can't see there are some very unusual things about his family's new home in Tangerine County, Florida. Where else does a sinkhole swallow the local school, fire burn underground for years, and lightning strike at the same time every day? The chaos is compounded by constant harassment from his football--star brother, and adjusting to life in Tangerine isn't easy for Paul--until he joins the soccer team at his middle school. With the help of his new teammates, Paul begins to discover what lies beneath the surface of his strange new hometown. And he also gains the courage to face up to some secrets his family has been keeping from him for far too long. In Tangerine, it seems, anything is possible.

Some folks have skeletons in their closets. The Waters have toilets. Jake's mortified by his dad's dream to open the American Toilet Museum. Toilets have caused enough turmoil in Patience, Kansas. Patience has been cursed for 129 years, since Jeremiah Waters installed the first flush toilet. The Dolphin Deluge Wash-Down Water Closet caused a stink, and since then Patience has been drying up like a cow pie in August. Jake wants out of Patience, especially when his dad gets a relic for his museum, triggering the curse's last promise: "The day the Plunger of Destiny returns to Patience, the final destruction begins!" Can Jake save Patience by discovering what happened when Jeremiah last sat on the Dolphin Deluge Wash-Down Water Closet?

When the happy-go-lucky New York detective Harvey Wall arrived in Amsterdam for a six month work exchange program with the Dutch police, he thought it would turn out to be a long holiday with plenty of fun. His world is turned upside down as he tries to solve the strangest deaths he has ever come across in his working career. This is the first part of an epic trilogy that brings you on a roller-coaster ride through the streets of Amsterdam and the dark secrets it hides.

A royal family in chaos, a country under attack, a prophecy of lies. Magic, betrayal and epic battles War has come to the Five Isles. A merciless host driven by the Angel Prince, Aeros, has its sights on the unconquered kingdom of Gul Kana. Its ruling family are fractured. The newly crowned king reigns in paranoid isolation, and his two sisters have troubles of their own. Jondralyn wants to prove her worth as a warrior, while Tala has uncovered a secret that may destroy the entire kingdom. Hidden at the edge of Gul Kana, however, is Nail. An orphan taken by the enigmatic Shawcroft to a remote whaling village, he is now a young man who may be the salvation of the entire Five Isles... A dark and epic fantasy perfect for fans of Mark Lawrence, Brent Weeks and George R.R. Martin. 'This is an epic, EPIC fantasy' Rob Bedford, SFFWorld.com 'Durfee writes with genuine passion, bringing his world fully to life with abounding detail and brisk, gutsy action... an outstanding debut' John Marco, bestselling author of *The Forever Knight* and the *Tyrants and Kings* trilogy 'This is high fantasy in the vein of Stephen R. Donaldson or David Eddings, with generous helpings from George R. R. Martin. Durfee's world building is exceptional' Booklist 'Plenty of well-crafted spectacle, thrills, suspense, blood, thunder and general sense of wonder' Locus magazine 'The battle scenes were, to say the least, epic and so immersive.'

Reader reviewer

Are you sick and tired of "thinking about" starting a podcast? This book was created for people who are serious about launching a podcast but have absolutely NO CLUE where and how to start. Podcasts SUCK! is an easy to understand, step by step guide to understanding precisely what it takes to launch a successful podcast for your brand! Podcasts SUCK! help you grow your business, authority, and brand through a podcast. Read this book and become a podcaster

today! In this book you will learn: *HOW TO START A PODCAST TODAY* *WHAT EQUIPMENT YOU NEED TO RECORD* *HOW TO MARKET YOUR PODCAST* *PROVEN PODCAST LAUNCH SOLUTIONS* *HOW TO FIND AWESOME GUESTS...and more! Podcasting is an easy and effective way to create content for your brand while simultaneously building a community. Are you ready to take your brand and voice to the next level? Scroll up and grab your copy today

THE NEW YORK TIMES BESTSELLER As seen on The Joe Rogan Experience! A groundbreaking dive into the role psychedelics have played in the origins of Western civilization, and the real-life quest for the Holy Grail that could shake the Church to its foundations. The most influential religious historian of the 20th century, Huston Smith, once referred to it as the "best-kept secret" in history. Did the Ancient Greeks use drugs to find God? And did the earliest Christians inherit the same, secret tradition? A profound knowledge of visionary plants, herbs and fungi passed from one generation to the next, ever since the Stone Age? There is zero archaeological evidence for the original Eucharist – the sacred wine said to guarantee life after death for those who drink the blood of Jesus. The Holy Grail and its miraculous contents have never been found. In the absence of any hard data, whatever happened at the Last Supper remains an article of faith for today's 2.5 billion Christians. In an unprecedented search for answers, *The Immortality Key* examines the archaic roots of the ritual that is performed every Sunday for nearly one third of the planet. Religion and science converge to paint a radical picture of Christianity's founding event. And after centuries of debate, to solve history's greatest puzzle. Before the birth of Jesus, the Ancient Greeks found salvation in their own sacraments. Sacred beverages were routinely consumed as part of the so-called Ancient Mysteries – elaborate rites that led initiates to the brink of death. The best and brightest from Athens and Rome flocked to the spiritual capital of Eleusis, where a holy beer unleashed heavenly visions for two thousand years. Others drank the holy wine of Dionysus to become one with the god. In the 1970s, renegade scholars claimed this beer and wine – the original sacraments of Western civilization – were spiked with mind-altering drugs. In recent years, vindication for the disgraced theory has been quietly mounting in the laboratory. The constantly advancing fields of archaeobotany and archaeochemistry have hinted at the enduring use of hallucinogenic drinks in antiquity. And with a single dose of psilocybin, the psychopharmacologists at Johns Hopkins and NYU are now turning self-proclaimed atheists into instant believers. But the smoking gun remains elusive. If these sacraments survived for thousands of years in our remote prehistory, from the Stone Age to the Ancient Greeks, did they also survive into the age of Jesus? Was the Eucharist of the earliest Christians, in fact, a psychedelic Eucharist? With an unquenchable thirst for evidence, Muraresku takes the reader on his twelve-year global hunt for proof. He tours the ruins of Greece with its government archaeologists. He gains access to the hidden collections of the Louvre to show the continuity from pagan to Christian wine. He unravels the Ancient Greek of the New Testament with the world's most controversial priest. He spelunks into the catacombs under the streets of Rome to decipher the lost symbols of Christianity's oldest monuments. He breaches the secret archives of the Vatican to unearth manuscripts never before translated into English. And with leads from the archaeological chemists at UPenn and MIT, he unveils the first scientific data for the ritual use of psychedelic drugs in classical antiquity. *The Immortality Key* reconstructs the suppressed history of women consecrating a forbidden, drugged Eucharist that was later banned by the Church Fathers. Women who were then targeted as witches during the Inquisition, when Europe's sacred pharmacology largely disappeared. If the scientists of today have resurrected this technology, then Christianity is in crisis. Unless it returns to its roots. Featuring a Foreword by Graham Hancock, the NYT bestselling author of *America Before*.

Aims to get readers back on track to a healthy lifestyle by banishing unhealthy habits, demolishing destructive attitudes and correcting misinformation about health. Original.

THE MAKING AND MEANING OF RADIOHEAD'S GROUNDBREAKING, CONTROVERSIAL, EPOCHDEFINING ALBUM, KID A. In 1999, as the end of an old century loomed, five musicians entered a recording studio in Paris without a deadline. Their band was widely recognized as the best and most forward-thinking in rock, a rarefied status granting them the time, money, and space to make a masterpiece. But Radiohead didn't want to make another rock record. Instead, they set out to create the future. For more than a year, they battled writer's block, intra-band disagreements, and crippling self-doubt. In the end, however, they produced an album that was not only a complete departure from their prior guitar-based rock sound, it was the sound of a new era—and it embodied widespread changes catalyzed by emerging technologies just beginning to take hold of the culture. What they created was *Kid A*. Upon its release in 2000, Radiohead's fourth album divided critics. Some called it an instant classic; others, such as the UK music magazine *Melody Maker*, deemed it "tubby, ostentatious, self-congratulatory... whiny old rubbish." But two decades later, *Kid A* sounds like nothing less than an overture for the chaos and confusion of the twenty-first century. Acclaimed rock critic Steven Hyden digs deep into the songs, history, legacy, and mystique of *Kid A*, outlining the album's pervasive influence and impact on culture in time for its twentieth anniversary in 2020. Deploying a mix of criticism, journalism, and personal memoir, Hyden skillfully revisits this enigmatic, alluring LP and investigates the many ways in which *Kid A* shaped and foreshadowed our world.

A scrawny, teenaged vampire named Morning is sent on an International Vampire League mission to become the first vampire to reveal his identity to humans and to demonstrate how vampires can use their powers to help humanity.

Original publication and copyright date: 2003.

Introduces Captain Jack Aubrey and Stephen Maturin, ship's surgeon and intelligence agent, in the age of the Napoleonic wars.

Journalist Walls grew up with parents whose ideals and stubborn nonconformity were their curse and their salvation. Rex and Rose Mary and their four children lived like nomads, moving among Southwest desert towns, camping in the mountains. Rex was a charismatic, brilliant man who, when sober, captured his children's imagination, teaching them

how to embrace life fearlessly. Rose Mary painted and wrote and couldn't stand the responsibility of providing for her family. When the money ran out, the Walls retreated to the dismal West Virginia mining town Rex had tried to escape. As the dysfunction escalated, the children had to fend for themselves, supporting one another as they found the resources and will to leave home. Yet Walls describes her parents with deep affection in this tale of unconditional love in a family that, despite its profound flaws, gave her the fiery determination to carve out a successful life. -- From publisher description.

It's your deepest fear. The book doesn't sell. Could it be your description sucks? Yes, it does suck, and this book is going to help. From the author of *Mastering Amazon Ads: An Author's Guide*, comes a new book on the art of copywriting for descriptions. A typical description might convert one click in thirty into a new reader. After two years of research and hundreds of descriptions written, the data shows that properly written descriptions can get the job done in ten clicks. Would you rather pay for 10 or 30 clicks to get a conversion? With 40 descriptions across lots of genres, you'll find everything you need to understand and train yourself to write proper copy. - *Powerful Hooks-Engaging Copy-Visually Appealing Formatting* You'll adore this book, because it's going to make you love writing descriptions and copywriting. Get it now.

GUNPOWDER AND BULLETS WILL DETERMINE THE VICTOR. When invasion looms... Tamas's invasion of Kez ends in disaster when a Kez counter-offensive leaves him cut off behind enemy lines with only a fraction of his army, no supplies, and no hope of reinforcements. Drastically outnumbered and pursued by the enemy's best, he must lead his men on a reckless march through northern Kez to safety, and back over the mountains so that he can defend his country from an angry god, Kresimir. But the threats are closer to home... In Adro, Inspector Adamat wants only to rescue his wife. To do so he must track down and confront the evil Lord Vetas. He has questions for Vetas concerning his enigmatic master, but the answers will lead Adamat on a darker journey. Who will lead the charge? Tamas's generals bicker among themselves, the brigades lose ground every day beneath the Kez onslaught, and Kresimir wants the head of the man who shot him in the eye. With Tamas and his powder cabal presumed dead, Taniel Two-shot finds himself as the last line of defense against Kresimir's advancing army. **THE CRIMSON CAMPAIGN** continues the most acclaimed and action-packed new epic fantasy series in years, following on from *Promise of Blood* - an adrenaline-fuelled debut of flintlock mages, civil war, and cold-blooded murder in a world where gods walk the earth.

Forthcoming from Houghton Mifflin Harcourt

NEW YORK TIMES BESTSELLER • This instant classic explores how we can change our lives by changing our habits. **NAMED ONE OF THE BEST BOOKS OF THE YEAR BY** *The Wall Street Journal* • *Financial Times* In *The Power of Habit*, award-winning business reporter Charles Duhigg takes us to the thrilling edge of scientific discoveries that explain why habits exist and how they can be changed. Distilling vast amounts of information into engrossing narratives that take us from the boardrooms of Procter & Gamble to the sidelines of the NFL to the front lines of the civil rights movement, Duhigg presents a whole new understanding of human nature and its potential. At its core, *The Power of Habit* contains an exhilarating argument: The key to exercising regularly, losing weight, being more productive, and achieving success is understanding how habits work. As Duhigg shows, by harnessing this new science, we can transform our businesses, our communities, and our lives. With a new Afterword by the author "Sharp, provocative, and useful."—Jim Collins "Few [books] become essential manuals for business and living. *The Power of Habit* is an exception. Charles Duhigg not only explains how habits are formed but how to kick bad ones and hang on to the good."—*Financial Times* "A flat-out great read."—David Allen, bestselling author of *Getting Things Done: The Art of Stress-Free Productivity* "You'll never look at yourself, your organization, or your world quite the same way."—Daniel H. Pink, bestselling author of *Drive* and *A Whole New Mind* "Entertaining . . . enjoyable . . . fascinating . . . a serious look at the science of habit formation and change."—*The New York Times Book Review*

For readers of *Hillbilly Elegy* and *Strangers in Their Own Land* **WINNER OF THE OHIOANA BOOK AWARDS AND FINALIST FOR THE 87TH CALIFORNIA BOOK AWARDS | NAMED A BEST/MOST ANTICIPATED BOOK OF 2017 BY:** *New York Post* • *Newsweek* • *The Week* • *Bustle* • *Books by the Banks Book Festival* • *Bookauthority.com* *The Wall Street Journal*: "A devastating portrait...For anyone wondering why swing-state America voted against the establishment in 2016, Mr. Alexander supplies plenty of answers." Laura Miller, *Slate*: "This book hunts bigger game. Reads like an odd?and oddly satisfying?fusion of George Packer's *The Unwinding* and one of Michael Lewis' real-life financial thrillers." *The New Yorker*: "Does a remarkable job." Beth Macy, author of *Factory Man*: "This book should be required reading for people trying to understand Trumpism, inequality, and the sad state of a needlessly wrecked rural America. I wish I had written it." In 1947, *Forbes* magazine declared Lancaster, Ohio the epitome of the all-American town. Today it is damaged, discouraged, and fighting for its future. In *Glass House*, journalist Brian Alexander uses the story of one town to show how seeds sown 35 years ago have sprouted to give us Trumpism, inequality, and an eroding national cohesion. The Anchor Hocking Glass Company, once the world's largest maker of glass tableware, was the base on which Lancaster's society was built. As *Glass House* unfolds, bankruptcy looms. With access to the company and its leaders, and Lancaster's citizens, Alexander shows how financial engineering took hold in the 1980s, accelerated in the 21st Century, and wrecked the company. We follow CEO Sam Solomon, an African-American leading the nearly all-white town's biggest private employer, as he tries to rescue the company from the New York private equity firm that hired him. Meanwhile, Alexander goes behind the scenes, entwined with the lives of residents as they wrestle with heroin, politics, high-interest lenders, low wage jobs, technology, and the new demands of American life: people like Brian Gossett, the fourth generation to work at Anchor Hocking; Joe Piccolo, first-time director of the annual music festival who discovers the town relies on him, and it, for salvation; Jason Roach, who police believed may have been Lancaster's biggest drug dealer; and Eric Brown, a local football hero-turned-cop who comes to realize that he can never arrest Lancaster's real

problems.

ARE YOU UP to your neck in bloodsucking vampire stories? Tired of those tales about dentally enhanced dark lords? Before I wrote this book I thought all vampires were night-stalking, fangpopping, bloodsucking fiends. Then I met Morning McCobb. He's a vegan vampire who drinks a soy-blood substitute called Blood Lite. He believes staking should be a hate crime. And someday he hopes to march in a Vampire Pride Parade. He was also the first vampire to out himself and try to show people of mortality, like you and me, that vampires are just another minority with special needs. Trust me—this is like no other vampire book you'll ever feed on. So, as my buddy Morning says, "Pop the lid, and suck it up." Detective Sergeant Stella Mooney is back on the case, this time on the trail of a vicious serial killer.

Suck It Up and Die
Delacorte Press

From the scientist duo behind True or Poo?, their original New York Times bestselling sensation--a scientifically precise, fully illustrated, utterly hilarious guide to animal flatulence. Dogs do it. Millipedes do it. Dinosaurs did it. You do it. I do it. Octopuses don't (and nor do octopi). Spiders might do it: more research is needed. Birds don't do it, but they could if they wanted to. Herrings do it to communicate with each other. In 2017 zoologist Dani Rabaiotti's teenage brother asked her a most teenaged question: Do snakes fart? Stumped, Rabaiotti turned to Twitter. The internet did not disappoint. Her innocent question spawned the hashtag #doesitfart and it spread like a noxious gas. Dozens of noted experts began weighing in on which animals do and don't fart, and if they do, how much, how often, what it's made of, what it smells like, and why. Clearly, the public demands more information on animal farts. Does it Fart? fills that void: a fully authoritative, fully illustrated guide to animal flatulence, covering the habits of 80 animals in more detail than you ever knew you needed. What do hyena farts smell especially bad? What is a fossa, and does it fart? Why do clams vomit but not fart? And what is a fart, really? Pairing hilarious illustrations with surprisingly detailed scientific explanations, Does it Fart? will allow you to shift the blame onto all kinds of unlikely animals for years to come.

I Suck at Pronouns is an account of the journey of a mother of an adolescent tomboy, who threw a monkey wrench in every parenting book. An adorable little girl who grew into a handsome transgender boy on the cusp of physical transition, her son had raised the bar. The ups and downs, the trials and errors that every mom's faces are amplified when the moments that are considered normal are anything but ordinary. No one ever said parenting was easy, well, maybe they did, but that author did not have a transgender son. Life in a small town is usually no more complicated today than it was thirty years ago—different, yes, but not really problematic as long as you know where to change. But this is no typical life. The bullying, the questioning, the depression, and anxiety are part of everyday life for a kid growing up in the wrong body. But one thing is for certain. If you have the support and love of your family and friends, you can overcome any obstacle thrown in your way! Dropped into the realm of a transgender lifestyle, a mother navigates her way around friendships, family, therapists, and pronouns. Maneuvering through a world she originally knew nothing about while supporting her child every step of the way, the author displays her worry as to the best way to approach this new terrain. Did she know what she was doing? Probably not. Did she screw up? Maybe. Did she do her best? I'd say so. Does she love her child unconditionally? Absolutely! Possibly call this a self-help book in the hopes that it may help the average Joe/Josephine who just wants to know where to begin or would like to be more educated on the subject or at least know that they're not alone.

Sixteen-year-old Billy Allbright is about to bust out of his sheltered cocoon and go on a gonzo road trip. He just doesn't know it yet. His ticket to freedom? A mysterious Bible containing two resurrection stories. The second is about a man Billy's never met, and who is supposedly dead: his father. But the road to a risen-from-the-grave dad, and the unusual inheritance he promises, is far from straight. Billy zigzags across the American West in a geocaching treasure hunt. When his journey includes a runaway baseball star, nudists who perform sun dances, a girl with neon green body parts, and con artists who blackmail him into their "anti-action movie," Billy soon realizes that the path to self-discovery is mega off-road.

Sons of valor ... Navy SEAL Keith "Chunk" Redman has been one of the military's top doorkickers since the day he pinned on his trident: loyal, single-minded, lethal. Tasked to lead a new, covert team of Tier One SEALs—the most elite special operators in the world—Chunk can no longer simply rely on the status quo. To safeguard America, he needs help to stay a step ahead of its adversaries. Brilliant at spotting patterns in the data that others miss, ex-CIA analyst Whitney Watts sees evidence of a troubling link between illicit Chinese arms sales and an attack on a US military convoy in Afghanistan. If she's right, it would portend not only massive casualties, but a devastating threat to global stability. Sons of war ... From the ashes of a never-ending war, a new generation of terrorists has arisen: sophisticated, tech-savvy, and hiding in plain sight among America's allies. Battered by the Taliban and by the West, they call themselves al Qadr—Power and Destiny—and they're determined to wrest back control of their homeland. Armed with a powerful combat drone, they can strike with deadly precision at US forces in the region—but their ambitions reach far, far beyond that. A new legacy ... The new Tier One's first mission will require them to not only prove themselves, but to stop an enemy who's using military tactics against them. Chunk and his team aren't just the tip of the spear; they're America's first, last, and best counterterrorism defense. And they couldn't have arrived at a more urgent—and perilous—time.

Collects Avengers (1998) #500-503 and #500 Director's Cut, Avengers Finale, New Avengers (2004) #1-10 and #1 Director's Cut, and New Avengers: Most Wanted Files. Award-winning writer Brian Michael Bendis transforms Earth's Mightiest Heroes! But before he can build his New Avengers, he must disassemble the old ones! In the team's darkest day, one of their own tears them apart - seemingly forever! But when Electro triggers a breakout at super-villain prison the Raft, Captain America and Iron Man find themselves fighting alongside a new, and very different, group of allies. Spider-Man, Wolverine, Luke Cage and Spider-Woman join the new order as the Avengers are reborn! But will the mysterious Sentry add the power of a million exploding suns to the lineup? First he needs to figure out who he is! One

glorious era ends, and another age of greatness begins!

Gay teen Marcus helps his friend Frannie chat up her crush online, but then becomes convinced that the crush is falling for him instead.

Necromancy is not a study for the weak at heart, mind or soul. It is a study for those who desire true mastery over life and death... It is true power - the power to overcome death itself, to grant one's self immortality and to raise armies of untiring, unflinching and unwavering soldiers who unquestioningly obey your every command... It is the seductive whispers of shadows, the chilling breath of a wraith and the wet bloody kiss of a Mohrg... I can teach you the secrets of necromancy. I can make you immortal. I can show you the paths to power. But it will cost you... For there is always a price to pay...

Servants of Shadow is the latest in our series of racial guidebooks. We bring you five new necromancy-themed character race options to fill that dark hole in your hearts. Within are three new races, three templates, new archetypes and prestige classes, dozens of feats, traits and magic. Everything you need to resurrect your campaign and necromantic character options!

In a riveting debut thriller, Brian Freeman's *Immoral* weaves obsession, sex, and revenge into a story that grips the reader with vivid characters and shocking plot twists from the first page to the last. Lieutenant Jonathan Stride is suffering from an ugly case of déjà vu. For the second time in a year, a beautiful teenage girl has disappeared off the streets of Duluth, Minnesota—gone without a trace, like a bitter gust off Lake Superior. The two victims couldn't be more different. First it was Kerry McGrath, bubbly, sweet sixteen. And now Rachel Deese, strange, sexually charged, a wild child. The media hounds Stride to catch a serial killer, and as the search carries him from the icy stillness of the northern woods to the erotic heat of Las Vegas, he must decide which facts are real and which are illusions. And Stride finds his own life changed forever by the secrets he uncovers. Secrets that stretch across time in a web of lies, death, and illicit desire. Secrets that are chillingly...immoral.

Two generations and four decades in the lives of Frank, Mary Lou and the rest of the gang This digital box set contains the complete four-book saga of the Lagotti Family: *The Heist*: After leaving Baltimore Penitentiary, Frank's get rich quick scheme to rob a bank requires his girlfriend, Mary Lou to sleep with an inside guy and for his gang to stay together long enough to take down the vault. Meanwhile Mary Lou falls for the inside man and can't decide whether to go with him or Frank. If she chooses the wrong fella she'll be penniless and wind up dead. How would you choose between a fool and a dreamer? *The Getaway*: After ex-con Frank and his girlfriend Mary Lou rob a Baltimore Bank, they must flee across country before the Feds find them and the mob ices them for stealing from an organized crime boss. As they dash to California, trust becomes the most important currency as Frank and Mary Lou grapple to decide whether love is enough to keep them together. And by the time they reach their goal, they must fight to the death to survive hired guns and trained police shooters. If they don't kill everyone in their way then they will die themselves. Would you risk everything for a sack of greenbacks? *Powder*: When Mary Lou takes the proceeds from a bank robbery to start up her heroin dealing business, old enemies circle overhead and threaten the lives of her twins. How will she keep them safe in such a dangerous place and what is she prepared to do to secure her new venture? *Mama's Gone*: When Mary Lou makes some bad decisions, her twins and her husband must decide whether she's losing her mind. If they can get that cleared up then all they have to worry about is their feud with the Russian mob. And then someone goes and ices the old lady. Who would have the cajones to murder the head of the Lagotti family? What reviewers are saying: "A dark family saga soaked in blood" - "Chocolate 'n' Waffles "[A] thrilling and detailed insight to mob culture which is gritty, noirish and yet threaded through with a wry humour." - Rachel Read It "A crime novel that really delivers the mystery." - The Indie Express "I'm now kicking myself I haven't read the other books in the series only because I enjoyed this one. It grabs your attention from the first page and one that keeps you intrigued into what is going on." - Lost in the Land of Books "There is a darker element to the novel that I loved. I also really enjoyed the authenticity of the crime element." - On a Reading Bender What readers are saying: ????? 'A very well written crime thriller book.' ????? 'This is a wonderful story and I recommend this to all.' ????? 'Interesting look inside a life of crime and love for family.' ????? '[Borstinski] wasn't afraid to let his characters live and die by their bloodthirsty, ruthless decisions.' ????? 'A rollercoaster ride into the lives of drug mob parents and their adult kids. Live or die.' ????? 'A thrilling conclusion to this crime novel.' When she was nine, Megan Meade met a group of terrible, mean, Popsicle-goo-covered boys, the sons of her father's friend -- the McGowan boys. Now, seven years later, Megan's army doctor parents are shipping off to Korea and Megan is being sent to live with the little monsters, who are older now and quite different than she remembered them. Living in a house with seven boys will give Megan, who has never even been kissed, the perfect opportunity to learn everything there is to know about boys. And she'll send all her notes to her best friend, Tracy, in... Megan Meade's Guide to the McGowan Boys Observation #1: Being an army brat sucks. Except that this is definitely a better alternative to moving to Korea. Observation #2: Forget evil, laughing, little monsters. These guys have been touched by the Abercrombie gods. They are a blur of toned, suntanned perfection. Observation #3: I need a lock on my door. STAT. Observation #4: Three words: six-pack abs. Observation #5: Do not even get me started on the state of the bathroom. I'm thinking of calling in a hazmat team. Seriously. Observation #6: These boys know how to make enemies. Big time. Megan Meade will have to juggle a new school, a new family, a new crush -- on the boy next door, as in next bedroom door -- and a new life. Will she survive the McGowan boys?

Discover how the freedom of sucking at something can help you build resilience, embrace imperfection, and find joy in the pursuit rather than the goal. What if the secret to resilience and joy is the one thing we've been taught to avoid? When was the last time you tried something new? Something that won't make you more productive, make you more money, or check anything off your to-do list? Something you're really, really bad at, but that brought you joy? Odds are, not recently. As a sh*tty surfer and all-around-imperfect human Karen Rinaldi explains in this eye-opening book, we live in a time of aspirational psychoses. We humblebrag about how hard we work and we prioritize productivity over play. Even kids don't play for the sake of playing anymore: they're building blocks to build the ideal college application. But we're all being had. We're told to be the best or nothing at all. We're trapped in an epic and farcical quest for perfection. We judge others on stuff we can't even begin to master, and it's all making us more anxious and depressed than ever. Worse, we're not improving on what really matters. This book provides the antidote. (It's Great to) Suck at Something reveals that the key to a richer, more fulfilling life is finding something to suck at. Drawing on her personal experience sucking at surfing (a sport she's dedicated nearly two decades of her life to doing without ever coming close to getting good at it) along with philosophy, literature, and the latest science, Rinaldi explores sucking as a lost art we must reclaim for our health and our sanity and helps us find the way to our own riotous suck-ability. She draws from sources as diverse as

