

## Star Crusades Mercenaries Complete Series Box Set Books 1 6

It is a dark time for the Alliance, with their forces scattered before the advancing legions of the unstoppable Star Empire. Further disastrous news arrives that General Makos and his loyal Byotai warriors have been utterly routed in battle, leaving the Alliance no option but to fall back to Helios. Nate returns home with Battlefleet Victorious, only to find the entire Alliance fleet gathered to give battle. Admiral Churchill has assembled many squadrons of cruisers, destroyers and battleships for the inevitable arrival of their undefeated foe. Princeps Tahkeome and his grand fleet is just days away, and soon he will arrive at Helios, the gateway to the Alliance and beyond. There will be no rest for Nate and his friends, and they are hastily mobilised for battle. Heroes of the past and present reunite, bringing cadres of warriors and mercenaries from a dozen worlds to stand up to the invasion. Nate will face a battle unlike any he has seen before as the combined might of three great powers join battle in a fight that will change the galaxy forever.

A major new history of the Crusades that illuminates the strength and sophistication of the Western and Muslim armies During the Crusades, the Western and Muslim armies developed various highly sophisticated strategies of both attack and defense, which evolved during the course of the battles. In this ambitious new work, Steve Tibble draws on a wide range of Muslim texts and archaeological evidence as well as more commonly cited Western sources to analyze the respective armies' strategy, adaptation, evolution, and cultural diversity and show just how sophisticated the Crusader armies were even by today's standards. In the first comprehensive account of the subject in sixty years, Tibble takes a fresh approach to Templars, Hospitallers, and other key Orders and makes the controversial proposition that the Crusades were driven as much by sedentary versus nomadic tribal concerns as by religious conflict. This fluently written, broad-ranging narrative provides a crucial missing piece in the study of the West's attempts to colonize the Middle East during the Middle Ages. After decades of civil war, the exhausted Terrans are unprepared for the apocalyptic invasion that is coming. As Terran colonies evacuate, the mighty Laconians stand alone against the might of the Empire and its limitless legions. But like the famous 300 Spartans before them, they will fight to the end, no matter the odds. And they will never surrender. The Laconian's new King, the bold and ambitious Agesilaus plans the unthinkable. Inspired by the valour and adventures of the infamous Ten Thousand mercenaries, he launches a pre-emptive strike against the Empire with a host of warriors, freed slave soldiers and legions of mercenaries. Together with his twin sister, the warrior princess Kyniska they will lead the attack and they will not stop until their enemies are brought to their knees. Warrior King is the first book in the 'Star Legions: The Terran Wars' series by Michael G. Thomas, the bestselling author of the Star Crusades series. This is the standalone sequel series to the bestselling 'Ten Thousand' series.

Black Widows Complete Second Series includes the complete second season of six Black Widows episodes, previously only available separately: The Black Widows are an infamous, all-female mercenary unit. Aboard their heavily-armed ship Medusa, they embark on secretive missions throughout the crumbling Confederacy as it wages a

terrible and bloody civil war. Each of the Widows is an elite operative, with skills and expertise that command a high price. Their very names spread fear and terror into the hearts of their foes.

**Episode 1** The Black Widows are offered a mission they cannot refuse, and this time their client is the Confederate Navy itself. Though a risky operation, Syala is keen to prove her worth to the crew of the Medusa and is itching to see action. Contact has been lost to the neutral pleasure colony of Teumessia 13, and an elite team of mercenaries is to be sent in.

**Episode 2** Arana, twin sister of the Black Widow's latest recruit is a prisoner. As a slave of the dreaded Echidna Union, she's suffered unimaginable horrors during her time as a captor aboard the privateer Rising Sun. Her life is about to take a turn for the worst when the ship breaches a Confederate blockade and head for the surface.

**Episode 3** The Morgan sisters are tougher than any believed possible. While Syala fights for her life on a distant world, Arana faces a new and terrible challenge. Her home aboard the Rising Sun is torn apart when pirates arrive and surround the ship. Though a prisoner and a slave, she will not yield to any of her enemies. As the pirates attempt to seize the ship she'd forces to pick a side. Does she fight against those entering the ship, or does she turn on those who choose to keep her in chains?

**Episode 4** The Black Widows are prisoners of an insane general and his army of acolytes. The broken remains of Human sacrifices litter the innards of the Teumessia Pleasure Colony, and the Widows will soon be next. Syala could have chosen to escape, but instead she lies in wait, filthy, exhausted and wounded. Far away on a distant moon, her twin sister Arana faces an equally difficult situation. She's been a slave for months, but now she is forced to fight for the pleasure of others.

**Episode 5** Arana might have survived the terrors of mortal combat on Astarte V, but her life continues to worsen. Instead of barren moons and the frigid interiors of spaceships, she finds herself a slave on a distant world. With no allies, and surrounded by hostiles slavers, she is forced to learn new ways to save herself. On the planet of Agora, it isn't just the people that can kill you, even the native fauna can melt the flesh and kill the careless. As days become weeks she decides that she must escape, not matter the consequences, or the violence she will have to unleash.

**Episode 6** The Uprising is over, and one by one the old colonies sign up to the new Alliance. It is the dawn of a new age, but not all are keen to be a part of it. Solarium City is the next in line to join the fledgling Alliance, and as important dignitaries arrive the place transforms from a bustling city, into the most important colony in the sector. Into this tinderbox come the Morgan sisters. They have travelled very different paths, and encountered a myriad of terrible foes. Yet neither realises that their lives will finally cross paths at the floating city, a place where their destinies will finally be decided, and blood will be spilled

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Black Widows: The Complete First Series includes the complete first season of six Black Widows episodes, previously only available separately: The Black Widows are an infamous, all-female mercenary unit. Aboard their heavily-armed ship Medusa, they

embark on secretive missions throughout the crumbling Confederacy as it wages a terrible and bloody civil war. Each of the Widows is an elite operative, with skills and expertise that command a high price. Their very names spread fear and terror into the hearts of their foes.

**Episode 1** The lives of Syala and her twin sister Arana are changed forever on the day the slavers hit their home on the Skylla. It is a day that started like any other, before turning into a terrifying massacre as soldiers and hideous creatures swarmed through the facility killing or enslaving anyone in their way. The sisters struggle to survive as a desperate few try and fight back, but nothing can hold back the horde.

**Episode 2** The Black Widows head for the massive transport ship MS Monterey, captained by the tough as nails Lothar Bartholomew. Following a series of difficult operations, they need to take on supplies and collect payment for a recent contract. While the Widows look forward to some time away from Medusa, Syala has other plans.

**Episode 3** The Black Widows land at the massive Kharybdis 1 Trading Post, deep inside the debris of the shattered moon. A valuable contract is on offer to retrieve an ancient artefact, but to their astonishment, the infamous Seven Sons mercenaries have beaten them to it. With funds low, and Medusa needing much needed repairs, they are stranded and in serious trouble. Until Syala, desperate to prove her worth to the mercenaries, sets out to steal the details of the contract from their competitors.

**Episode 4** Syala and the Black Widows have located a rich prize hidden deep inside the debris filled remnants of the Kharybdis debris field. It is a massive transport ship, crippled by an unknown enemy and ripe for plunder. If their information is correct it could leave each of them wealthy beyond their dreams. Syala is not interested in loot, all she wants is the information hidden inside, information that could lead to finding her missing sister.

**Episode 5** Syala and her new-found comrades are heading to the infamous Alpha Three Anchorage when their faithful ship Medusa finally succumbs to her wounds. With few options left, they are forced to seek refuge and assistance at the most unlikely place, the Ángel Salvage Facility on the planet of Euryale. It isn't long before Syala discovers that Carlos Ángel, the enigmatic owner of the facility has many dangerous new friends.

**Episode 6** Syala and the Black Widows are heading home to the infamous haven for mercenaries, traders, criminals, and cutthroats from a dozen worlds. To Syala it is a chance to follow a lead on her missing sister, but to the Widows it's their home. This heavily defended installation is the Alpha Three facility, known colloquially as The Anchorage. The Widows run directly into a massive flotilla in the middle of a violent battle and each of them is on the run from their former home.

Crusading as a subject has expanded in recent years to include new fields of enquiry. This book examines how crusading historiography includes new areas and new definitions, focusing on two fundamental issues in current writing: why people went on crusades and what forms the western settlement in the Near East took. Crusading and the Crusader States explains how the idea of holy wars came into being and why they took the form that they did – a clash between western and Islamic societies that dominated the Middle Ages.

They are an unstoppable force of mercenaries from every known Terran planet in the Galaxy. They have little in common, other than their love of wealth and adventure, and a bitter hatred for each other. Known simply as the Black Legion, they will blaze a trail of death and destruction that will be remembered for

generations. For Xenophon, the Black Legion is an escape from the state that tried to kill him and his family. Exiled from his homeworld he joins the mercenaries, along with Glaucon, the rich playboy, Roxana, the veteran naval commander, and Tamara, the blue-haired castaway with a hidden past and a violent personality. Nothing will prepare them for the carnage awaiting them as they enter the borders of the Median Empire, the largest and most powerful entity in the known Galaxy, ruled with an iron fist by the tyrant, Emperor Artaxerxes and his legions of slave soldiers. The Black Legion boasts the best weapons, armour, and equipment known to humanity. As well as the most advanced warships ever constructed, from frigates and battleships to the four mighty Titans. These great floating fortresses house thousands of warriors inside their cavernous armoured hulls. These mercenaries are no heroes; they are exiles, thieves, opportunists, and criminals. Each looking to make their name in the greatest enterprise in living memory, a military operation deep into the heart of the Empire. *Battle for Cilicia* is the first book in the Star Legions series from Michael G. Thomas, the bestselling author of the Star Crusades series. Previously published as the Black Legion series.

Xenophon and his comrades have proven their worth, and now the combined fleets of the Black Legion and their allies are poised to end the conflict. Both sides have mobilised every warrior and ship they can, for what will be a final apocalyptic battle between the Terrans and the Emperor himself. The titanic forces of both sides meet at the critical world of Cunaxa Secundus, just a few worlds away from the Imperial capital of Babylon Prime. The most powerful warlords of a hundred worlds assemble for war with legions of soldiers, war machines, and creatures from every corner of the Empire to defend their God King. Against them stand the Laconian general, Clearchus and his paymaster Lord Cyrus, the usurper who seeks to free the Empire from his brother's reign. Their combined forces includes hundreds of warships, and of course, the Black Legion, a horde of unbeatable Terran mercenaries. The battle of Cunaxa will determine not just the future of Xenophon and his friends, but also set the course of history for the next thousand years. *Warlords of Cunaxa* is the third book in the Star Legions series from Michael G. Thomas, the bestselling author of the Star Crusades series. Previously published as the Black Legion series.

*Black Widows: Episode 3* is the third story in a thrilling science fiction series about the infamous all-female mercenary unit. Aboard their heavily-armed ship *Medusa*, they embark on secretive missions throughout the crumbling Confederacy as it wages a terrible and bloody civil war. The Black Widows land at the massive Kharybdis 1 Trading Post, deep inside the debris of the shattered moon. A valuable contract is on offer to retrieve an ancient artefact, but to their astonishment, the infamous Seven Sons mercenaries have beaten them to it. With funds low, and *Medusa* needing much needed repairs, they are stranded and in serious trouble. Until Syala, desperate to prove her worth to the mercenaries, sets out to steal the details of the contract from their competitors.





Spartan will use this and every other asset at his disposal to save his friends. Nothing, not even the entire might of the invading Anicinàbe clans and their fearsome clan leaders, can stop him, even if it means starting his own private war. Star Crusades: Mercenaries is the third Star Crusades series, and is set in the aftermath of the apocalyptic Biomech War. The war may have been won, but after nine long years the future still looks bleak. Entire planets remain devastated, and millions of citizens are homeless. It falls on the military, and the growing numbers of mercenaries and freebooters to keep the peace between the great empires and ensure the survival of the overstretched Alliance.

Wielding their swords in the name of their faith, the crusaders originally set out to reclaim Jerusalem and its surrounding territory in the Middle East. Increasingly, however, Eastern Europe and the last remaining bastions of pagan Europe became the targets of their religious zeal. The era officially began in 1147, when the Saxons, Danes, and Poles, responding to Pope Eugene III's call, initiated a crusade against the Wends of the Southern Baltic. This was followed by crusades against the Livonians, Estonians, Finns, Prussians, and Lithuanians. By the 13th century much of the responsibility for sustaining these crusades fell to the Teutonic Knights, a military order formed in the Holy Land in 1190. They were aided by the constant support of the Roman pontiff and by a steady flow of mercenaries from throughout Christendom. The subsequent Scandinavian campaigns laid the foundations of modern Baltic society by destroying pagan rural farming settlements, and establishing fortified Christian towns and major castles. As with the majority of crusades, the prospective acquisition of land and power was the one of the key driving forces behind these bloody military expeditions. This book reveals the colorful history of these Crusades when the soldiers of the Pope fought their way across Eastern Europe and inexorably changed the future of the continent.

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The elite mercenaries of the Black Legion have fought their way free of the clutches of the Imperial Fleet, but only at the cost of many warriors and ships. The survivors lead their battered ships out to the fringes of the Empire, but every day that passes gives the Emperor time to mobilise ships and soldiers to bring the final blow against the exhausted mercenaries. They must continue on to the Sea of Fire, the deadly border region between Hayastan and the Carduchian Wilderness, or face utter annihilation at the Emperor's hands. Ancient stories tell of these dead sectors of space, vast ocean of emptiness, with few worlds or moons able to supply the fleet. The border itself is a place so deadly that the fiery storms can lash out and destroy even the strongest of ships, and there are rumours of mysterious and powerful warships infesting the region. Xenophon will have to use every ruse and stratagem he can come up with to give them any possibility of escape. They might even stand a chance if the leaders of the Legion didn't use every opportunity to enrich their position and turn on each other, even when in the middle of catastrophe. Sea of Fire is the fifth book in the Star Legions series from Michael G. Thomas, the bestselling author of the Star Crusades series. Previously published as the Black Legion series.

When contact is lost with the newly conquered worlds in the Kerme Nebula the worst is

assumed. King Agesilaus sends Xenophon and Princess Kyniska with an elite force of Terrans, mercenaries and volunteers to secure the region from the clutches of the Empire. But what they find in the Nebula is the stuff of nightmares. Unspeakable horrors have engulfed the region and threaten to take back all the Terrans have won. The legacy of the sinister warlord Tissaphernes remains as his Legions of terrifying warriors appear from nowhere to take back all that they lost in the war. The rescue mission quickly turns to a desperate battle of survival. But the daemonic soldiers are not the only horror that await them. Creatures with skin as hard as the Hydra, and warriors carrying weapons that can vaporise a battalion of spatharii now prowl the darkest corners of the Nebula. The Daemon War has begun, and it threatens to bring the Terrans to their knees as they fight for freedom so far from home. *Daemon Storm* is the fourth book in the 'Star Legions: The Terran Wars' series by Michael G. Thomas, the bestselling author of the Star Crusades series. This is the standalone sequel to the bestselling 'Ten Thousand' series (now available as a 7 book box set).

This collection of eighteen essays focuses on various phases of warfare around the medieval Mediterranean. Topics of these essays range from crusading activity to the increasing use of mercenaries to the spread of gunpowder weaponry.

*Battle for Karnak* is the fourth book in the bestselling series 'Star Crusades: Mercenaries'. Karnak is a battleground, a planet torn apart by a dozen warring factions. Spartan and his small band of mercenaries and militia have won battle after battle. Now they must prepare for their final test, an assault on the heavily defended enemy capital, Montu. The plan is torn apart when a huge fleet of reinforcements appears. A fleet that threatens to overwhelm the valiant rebels. With time running out, Spartan and Khan receive orders to create a mass uprising in the occupied cities of the South. The aim is to pin down massive numbers of the enemy's forces to enable a final desperate assault against the virtually impregnable capital. Spartan has other plans. With the Blood Pack of Jotnar, together with an assortment of mercenaries, robotic machines and militia, he will take the fight to the enemy in his own particular style and end the war in a single apocalyptic campaign. The real *Battle for Karnak* has just begun! *Battle for Karnak* is a futuristic military sci-fi adventure that continues to expand the vast universe of the Star Crusades series that includes *Star Crusades: Uprising* and *Star Crusades: Nexus*. Essential and unmissable reading for enthusiasts of the Military sci-fi genre.

The Black Widows are back in the first episode of Season 2. This thrilling science fiction series follows the Morgan sisters and their adventures with the infamous all-female mercenary unit, aboard the heavily-armed ship *Medusa*. The Black Widows are offered a mission they cannot refuse, and this time their client is the Confederate Navy itself. Though a risky operation, Syala is keen to prove her worth to the crew of the *Medusa* and is itching to see action. Contact has been lost to the neutral pleasure colony of Teumessia 13, and an elite team of mercenaries is to be sent in. The colony is far from neutral, and has been taken over by an insane Confederate General. Under cover of a feigned assault by the Navy and Marines, they land inside the colony, and begin the hunt for their prey. But it isn't long before the hunters become the hunted, and the mission quickly turns into a desperate battle for survival. *Black Widows* is serialised over six short-read episodes per season, in the same fashion as a TV series. The first season of six episodes is also available in one complete box set. See my website for news on the next thrilling release at [www.starcruader.com](http://www.starcruader.com)

Prophecy of Fire is the fifth book in the epic series set in the Star Crusades universe that chronicles humanity's first steps away from Alpha Centauri and beyond. The fragile Centauri-Helion Alliance is being tested to the limits as Alliance ground forces under the command of General Daniels deploy on Eos, a strategically placed moon. Three complete regiments, including whole units of JOtnar and Vanguard's assist Helion government troops against Dictator Lyssk's insurgents and their violent mercenaries. Jack Morato and his comrades are thrown into the bloody insurrection that is filled with suicide bombings, improvised explosives and roadside ambushes. The weeks of battle has cost both sides many lives, but it is a battle that must be fought if the worlds of Helios are to be ready. After an arduous journey, Spartan has finally reached Alliance space only to find panic and bloodshed. Unidentified ships attack stations and vessels with impunity, and the few military forces remaining seem impotent against such power. It is the shutdown of a number of Rifts that causes the greatest consternation, however, as entire planets are cut off from one and other. The pattern repeats in dozens of locations as the Rift generator stations power down after the unknown ships travel through them, their final destination unknown. In the middle of all this confusion comes the great comet. This vast chunk of rock and ice appears to change course and a grand Helion fleet moves to intercept it. No sooner does the blazing comet arrive that the enemy finally reveals himself, and not a single world or colony is prepared for what is to follow. Star Crusades Nexus is a classic work of realistic military science fiction set against the background of the Centauri Alliance's expansion into the Orion Nebula. Also available is the prequel series, 'Star Crusades Uprising' set two decades earlier and covers the events of the Great Uprising that brought humanity to the brink of destruction.

This carefully crafted ebook: "Tales of the Crusaders: The Betrothed & The Talisman (Illustrated Edition)" is formatted for your eReader with a functional and detailed table of contents. The Betrothed is the first of two Tales of the Crusaders. The action takes place in the Welsh Marches during the latter part of the reign of Henry II, after 1187. Eveline, the 16-year-old daughter of Sir Raymond Berenger, is rescued from a Welsh siege by the forces of Damian Lacy. She is betrothed to his uncle, Sir Hugo, who leaves on a crusade. Rebels led by Ranald Lacy attempt to kidnap her, and Damian fights them off, but a confused sequence of events convinces the King that she and her beloved are in league against him. The Talisman takes place at the end of the Third Crusade, mostly in the camp of the Crusaders in Palestine. Scheming and partisan politics, as well as the illness of King Richard the Lionheart, are placing the Crusade in danger. The main characters are the Scottish knight Kenneth, a fictional version of David of Scotland, Earl of Huntingdon, who returned from the third Crusade in 1190; Richard the Lionheart; Saladin; and Edith Plantagenet, a relative of Richard. Sir Walter Scott (1771-1832) was a Scottish historical novelist, playwright and poet. He was the first modern English-language author to have a truly international career in his lifetime, with many contemporary readers in Europe, Australia, and North America. His novels and poetry are still read, and many of his works remain classics of both English-language literature and of Scottish literature. Famous titles include Ivanhoe, Rob Roy, The Lady of the Lake, Waverley, The Heart of Midlothian and The Bride of Lammermoor.

Ghost Soldiers is the second novel in the epic new 'Mercenaries' series that chronicles

the violent struggles of the sprawling Centauri Alliance. The newly formed Interstellar Assault Brigade has been tested in secret, but their first official combat action will send a shockwave through the Alliance. A group of mercenaries and criminals have occupied part of Old Spascia City, the scene of some of the heaviest fighting in the Biomech War. They have heavily fortified the entire area, and beaten off numerous attempts by local forces to defeat them. With public attention focused on this impregnable fortress, the IAB arrives and assaults the position in broad daylight. Advanced dropships swoop in to release squads of robotic warriors known as 'Grunts'. As they engage the defenders, smaller numbers of large 'Maverick' bipedal combat suits blast fortifications apart with high-power plasma weaponry. It is a stunning debut that puts the brigade on the lips of every citizen. On the opposite side of Alliance space is a deadly new threat, a massive spacecraft that is heading directly for the colonies of T'Karan. A heavily armed destroyer is diverted to intercept, and apparently lost with all hands in a matter of minutes. There is only one unit capable of performing a rescue operation in the limited time remaining. With just hours to spare, Spartan assembles the newly christened IAB for their deadliest mission yet. A journey across the stars to face this ancient vessel that dwarfs even a fully assembled warfleet. Waiting deep inside this vast derelict lies an alien intelligence, one that can be traced back to a civilisation long forgotten. What starts as a rescue operation quickly turns into a bloodbath, where every member of the unit is hunted by this new terrible enemy, that seeks no less than their utter annihilation. *Ghost Soldiers* is a futuristic military sci-fi adventure that continues to expand the vast universe of the *Star Crusades* series that includes *Star Crusades: Uprising* and *Star Crusades: Nexus*. Essential and unmissable reading for enthusiasts of the Military sci-fi genre.

This carefully crafted ebook: "*Tales of the Crusaders: The Betrothed & The Talisman (Illustrated)*" is formatted for your eReader with a functional and detailed table of contents. *The Betrothed* is the first of two *Tales of the Crusaders*. The action takes place in the Welsh Marches during the latter part of the reign of Henry II, after 1187. Eveline, the 16-year-old daughter of Sir Raymond Berenger, is rescued from a Welsh siege by the forces of Damian Lacy. She is betrothed to his uncle, Sir Hugo, who leaves on a crusade. Rebels led by Ranald Lacy attempt to kidnap her, and Damian fights them off, but a confused sequence of events convinces the King that she and her beloved are in league against him. *The Talisman* takes place at the end of the Third Crusade, mostly in the camp of the Crusaders in Palestine. Scheming and partisan politics, as well as the illness of King Richard the Lionheart, are placing the Crusade in danger. The main characters are the Scottish knight Kenneth, a fictional version of David of Scotland, Earl of Huntingdon, who returned from the third Crusade in 1190; Richard the Lionheart; Saladin; and Edith Plantagenet, a relative of Richard. Sir Walter Scott (1771-1832) was a Scottish historical novelist, playwright and poet. He was the first modern English-language author to have a truly international career in his lifetime, with many contemporary readers in Europe, Australia, and North America. His novels and poetry are still read, and many of his works remain classics of both English-language literature and of Scottish literature. Famous titles include *Ivanhoe*, *Rob Roy*, *The Lady of the Lake*, *Waverley*, *The Heart of Midlothian* and *The Bride of Lammermoor*.

*Flames of War* is the third book in the bestselling '*Star Crusades: Mercenaries*' series. Spartan

is the Alliance's greatest hero, a titan amongst men and now leader of the elite Interstellar Marine Corps. Tales of his bloody battles have spread throughout the galaxy where they instil fear and praise in equal measure. A new conflict is growing, and it will soon escalate into all-out war. A war that will engulf the colonies of a hundred worlds. Massive fleets of ships engage in battle, and conflict rages far below on the disputed worlds of the Tenth Quadrant. The valiant defenders desperately need help, but none of the major powers will intervene and risk bringing war to their own territory. There is only one man who will do whatever it takes. A man who will break any rule, and fight any enemy in order to win. Spartan plans a private war against the brutal warlord Nakoma, one he intends to win. He calls in mercenaries from every corner of the galaxy, including a group of mysterious Exiles seeking to return to Karnak, a world they still call home. Before they can launch their attack, the enemy unleashes a final, apocalyptic effort to end the war. Can Spartan save the Byotai from the savagery of Nakoma and her legions? Or will the planet fall, and her warriors continue their violent conquest? *Flames of War* is a futuristic military sci-fi adventure that continues to expand the vast universe of the Star Crusades series that includes *Star Crusades: Uprising* and *Star Crusades: Nexus*. Essential and unmissable reading for enthusiasts of the Military sci-fi genre.

*Black Widows: Episode 6* is sixth story in a thrilling science fiction series about the infamous all-female mercenary unit. Aboard their heavily-armed ship *Medusa*, they embark on secretive missions throughout the crumbling Confederacy as it wages a terrible and bloody civil war. Syala and the Black Widows are heading home to the infamous haven for mercenaries, traders, criminals, and cutthroats from a dozen worlds. To Syala it is a chance to follow a lead on her missing sister, but to the Widows it's their home, and a place to rest and resupply for their next mission. This heavily defended installation is the Alpha Three facility, known colloquially as *The Anchorage*. To their surprise, the Widows run directly into a massive flotilla in the middle of a violent battle and each of them is on the run from their former home. Something has taken root at the Anchorage, and only by working together can have any chance of retaking the massive installation. With nowhere else to go, Syala and her friends are thrust into the middle of a major military operation with people they can never truly trust. And this time, the consequences have never been greater. *Black Widows* is serialised over multiple short-read episodes per season, in the same fashion as a TV series. The first season of six episodes is also available in one complete box set. See my website for news on the next thrilling release at [www.starcruader.com](http://www.starcruader.com). Season 2 is due for release in September 2017.

The Black Legion bursts out of the Median Empire laden with riches and leaving a trail of death and destruction in its wake. As the exhausted men and women breathe a sigh of relief upon reaching the Free Colonies of Trebizond, they are stunned to find themselves in the middle of a war. A mighty coalition of local warlords and mercenaries, with the illicit support of the Median Empire has betrayed their neighbours and struck at the powerful Trebizondan fleet. Large numbers of warships are poised to overwhelm the system and turn it into another fiefdom of the Empire. Sensing the danger, Xenophon hurls his contingent of ships into the fray to help his fellow Terrans. Trailing in the rear, the broken and battered ships of the Black Legion struggle to catch up. For the brave men of the Legion, this is more than a battle to save Trebizond. This will be their final act before the Legion disbands and they return to their homes. For Xenophon this conflict is all that stands between him and vengeance against those that betrayed him, and murdered his family and friends. *Vengeance* is the seventh book in the Star Legions series by Michael G. Thomas, the bestselling author of the Star Crusades series.

Burning with rage from the combat losses at Cilicia, the Black Legion wants payment, and Lord Cyrus has a target that will satisfy even the most greedy of his warriors. It is a target so rich that he wonders if the mercenaries will even have enough ships to carry off the loot. Hundreds of ships and thousands of mercenaries start their epic journey through the deadly Su'bartu Maelstrom that will take them to the heart of the Median Empire, a region protected by the vast

Imperial Fleet. Few ships have ever made the journey, but this is no mere fleet of traders. The battle hardened mercenaries of the Legion are interested in just one thing, loot, and they intend on finding it no matter where they have to go or who they have to kill. Xenophon and his comrades face greater danger when divisions in the fleet threaten the entire operation. Xenophon and Glaucon are forced to choose, but where do their loyalties now lie? To the Titan they live aboard or the Legion and its desire for blood and spoils that knows no bounds. On the eve of greatest battle of their lives, the Legion may tear itself apart before firing even a single shot. Assault on Khorram is the second book in the Star Legions series from Michael G. Thomas, the bestselling author of the Star Crusades series. Previously published as the Black Legion series.

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