

Revan Star Wars The Old R Lic 1 Drew Karpyshyn

Millennia before the rise of Darth Vader and Darth Sidious, in an Old Republic marked by an ongoing struggle between the Sidi and Jedi, Darth Bane plots to bring down the Brotherhood of the Sith and to replace it with a more powerful order.

Exploring what happened to Revan after "Knights of the Old Republic", this novel helps readers learn who the Sith Emperor is in the time of the Old Republic, where he came from and how he has held onto power for so long...

p.p1 {margin: 0.0px 0.0px 0.0px 0.0px; font: 12.0px Calibri} p.p2 {margin: 0.0px 0.0px 0.0px 0.0px; font: 12.0px Calibri; min-height: 14.0px} “[The Star Wars Films] are iconic representations of what we know about the complications of our lives.” – Harrison Ford Star Wars: Icons of the Galaxy celebrates some of the most memorable elements of the saga, whether it be timeless characters such as Princess Leia, Darth Vader, and Luke Skywalker, notable scenes, or even much-loved collectibles. This collection explores iconic highlights of the saga, including interviews with Carrie Fisher and Harrison Ford, a comprehensive look at the legendary Marvel comic-book adaptation, and even more extraordinary characteristics that make Star Wars so unique. The ultimate exploration of the space fantasy and its icon that changed the world! “This is the perfect gift for any Star Wars fan in your life.” – Seattle Book Review

As the last surviving Sith, Darth Bane promulgated a harsh new directive: the Rule of Two. Now he is ready to put his policy into action, and he thinks he has found the key element that will make his triumph complete: a student to train in the ways of th

The Jedi Council gave Revan his life back, but the price of redemption was high. His memories have been erased. All that's left are nightmares--and deep, abiding fear. What exactly happened beyond the Outer Rim? Revan can't quite remember, yet can't entirely forget. Somehow he stumbled across a terrible secret that threatens the very existence of the Republic.

As Darth Karrid, commander of the Imperial battle cruiser Ascendant Spear, continues her efforts to spread Sith domination in the galaxy, Theron Shan joins with smuggler Teff'ith and Jedi warrior Gnost-Dural for a dangerous mission to end Ascendant Spear's reign of terror.

With the end of the Sith Wars, the Jedi are convinced that the Sith have been destroyed, unaware that Darth Bane, the creator of the "Rule of Two," survives and is preparing in secret to build a new Sith Order, with which he plans to rule with his new apprentice at his side, in the sequel to Path of Destruction. Reprint.

This essential Star Wars Legends novel is the first in a trilogy chronicling the rise of the fearsome Sith lord Darth Bane. “A solid space adventure [that] charts the evolution of an antihero almost as chilling as Darth Vader.”—Publishers Weekly On the run from vengeful Republic forces, Dessel, a cortosis miner, vanishes into the ranks of the Sith army and ships out to join the bloody war against the Republic and its Jedi champions. There Dessel's brutality, cunning, and exceptional command of the Force swiftly win him renown as a warrior. But in the eyes of his watchful masters, a far greater destiny awaits him. As an acolyte in the Sith academy, studying the secrets and skills of the dark side, Dessel embraces his new identity: Bane. But the true test is yet to come. In order to gain acceptance into the Brotherhood of Darkness, he must defy the most sacred traditions and reject all he has been taught. It is a trial by fire in which he must surrender fully to the dark side—and forge from the ashes a new era of absolute power. EIN STURM ZIEHT AUF - UND NIEMAND KANN IHM ENTRINNEN Revan: Held, Verräter, Eroberer, Schurke, Heilsbringer. Ein Jedi, der den Planeten Coruscant verließ, um die Mandalorianer zu unterwerfen - und daraufhin als Scherge der Dunklen Seite zurückkehrte, beseelt von dem Ziel, die Republik zu vernichten. Der Rat der Jedi gab Revan sein Leben zurück, aber der Preis seiner Erlösung war hoch. Seine Erinnerungen wurden ausgelöscht und alles was ihm blieb, waren Alpträume und nackte Angst. Was genau geschah im Outer Rim? Revan kann sich so gut wie nicht mehr daran erinnern. Er weiß nur, dass er einem schrecklichen Geheimnis auf die Spur gekommen ist, das die Republik in ihrer Existenz bedroht. Ohne die geringste Vorstellung, worum es sich bei dieser Gefahr handelt, ist Revans Suche danach zum Scheitern verurteilt - und sie könnte ihn sein Leben kosten, denn im Verborgenen lauert ein Feind, der so teuflisch ist, wie keiner zuvor. Doch nur der Tod vermag Revan von seiner Mission abzuhalten.

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A long, long time ago, the Star Wars galaxy was a very different place. Welcome to the Old Republic! When young Jedi Zayne Carrick is framed for murder by his own masters, he goes on the run with three unlikely allies: con artist Marn Hierogryph, fugitive scientist Camper and bodyguard Jarael. But can they survive long enough to clear Carrick's name, uncover a conspiracy -- and maybe gain a bit of profit along the way? Strap in for an adventure that spans the galaxy, as this ragtag group of heroes face corrupted Jedi, deadly Mandalorians, the power of the Sith and much more! COLLECTING: Star Wars: Knights of the Old Republic (2006) 1-50, Star Wars: Knights of the Old Republic - War (2012) 1-5, Star Wars: Knights of the Old Republic Handbook (2007) 1, material from Star Wars: Knights of the Old Republic/Rebellion (2006) 0

The final showdown between Darth Bane, Dark Lord of the Sith, and his acolyte Zannah is complicated by the interference of Princess Serra of the Doan royal family who wants revenge on the Sith soldier who murdered her father and tortured her when she was a child.

For centuries after a devastating battle between the immortals, humanity has been protected from the Chaos realm by an invisible barrier known as the Legacy. But sealed behind the weakening barrier, the traitor Daemron makes one last, desperate bid for freedom: he casts his most deadly spell and curses four unsuspecting children. Born under the Blood Moon, they are destined to wield Daemron's talismans of power, to either save the barrier - or bring it crashing down...

Traditional Chinese Edition of [New Kid]. The first graphic novel in history to win the Newbury Gold Award for Literature has won more than 25 book selection awards, including New York Times, USA Today, School Library, Washington Post New York Public Library's annual selection of New York Times.

Darth Bane suffers the effects of using the dark side, doubts his apprentice for her apparent lack of ambition, and pursues an artifact with the power of granting immortality.

STAR WARS - REVANLucas Books

Set an even longer time ago in a galaxy far, far away, BioWare's 2003 Star Wars: Knights of the Old Republic wowed players with its compelling characters, lightsaber customization, complex

morality choices, and one of the greatest plot twists in both video game and Star Wars history. But even for veteran studios like LucasArts and BioWare, the responsibility of making both a great game and a lasting contribution to the Star Wars canon was no easy task. Featuring extensive new interviews with a host of KotOR's producers, writers, designers, and actors, journalist Alex Kane weaves together an epic oral history of this classic game, from its roots in tabletop role-playing and comic books, to its continued influence on big-screen Star Wars films. Whether you align with the light or the dark side, you're invited to dive into this in-depth journey through one of the most beloved Star Wars titles of all time.

The epic tale of Darth Bane--the most famous Sith Lord ever--finds the forces of evil clashing in a spectacular battle, with the future of the Sith hanging in the balance.

Not just an epic videogame from BioWare and LucasArts, Star Wars: The Old Republic™ spawned a New York Times bestselling series of novels—which are now together in one electrifying ebook bundle. Fatal Alliance, Deceived, Revan, and Annihilation tell four daringly original stories of Jedi and Sith that embody this unique, beloved era in Star Wars Legends storytelling. . . .

FATAL ALLIANCE by Sean Williams From across the galaxy they've come: a Jedi Padawan, an ex-trooper drummed out of the Republic's elite Blackstar Squad, and a mysterious Mandalorian. An extraordinary auction has drawn them all together, in quest of a prize whose value may be the wealth of a world itself. None intend to leave empty-handed. All have secrets, desires, and schemes. And nothing could ever unite them as allies—except the truth about the deadly danger of the object they covet. But can Sith and Jedi, Republic and Empire, join as one against the certain doom of the galaxy? **DECEIVED** by Paul S. Kemp A Sith warrior to rival the most sinister of the Order's Dark Lords, Darth Malgus brought down the Jedi Temple on Coruscant in a brutal assault that shocked the galaxy. But if war crowned him the darkest of Sith heroes, peace will transform him into something far more heinous—something Malgus would never want to be but cannot stop becoming, any more than he can stop the rogue Jedi fast approaching. Her name is Aryn Leneer—and the lone Jedi Knight that Malgus cut down in the fierce battle for the Jedi Temple was her Master. **REVAN** by Drew Karpyshyn Hero, traitor, conqueror, villain, savior—Revan has been all of these. He left Coruscant a Jedi, on a mission to defeat the Mandalorians. He returned a Sith disciple, bent on destroying the Republic. The Jedi Council gave Revan his life back, but the price of redemption was the loss of his memories. All that's left are nightmares—and deep, abiding fear. One thing he's certain of: Something very dark is plotting against the Republic. With no idea how to identify the threat, let alone stop it, Revan may be doomed to fail. But only death can stop him from trying. **ANNIHILATION** by Drew Karpyshyn After his triumphant destruction of a Sith superweapon arsenal, covert agent Theron Shan is recruited for an even more dangerous mission. A power struggle has the Empire in flux, but Darth Karrid remains bent on total domination, using a fearsome Imperial cruiser in her reign of terror. Now, joined by a hotheaded smuggler and Karrid's former Jedi Master, Theron must match wits and weapons with a crew of the most cold-blooded dark side disciples. And if they don't seize their one chance to succeed, they will have countless opportunities to die.

Before the rise of Darth Vader and Darth Sidious, in an Old Republic marked by an ongoing struggle between the Sith and Jedi, Darth Bane plots to bring down the Brotherhood of the Sith and to replace it with a more powerful order.

Revan, a former Jedi whose memories have been erased, believes that he somehow stumbled on a secret that threatens the existence of the Republic and must try to stop it, even though he no longer knows what it is.

Set a thousand years before the events of Star Wars: A New Hope, Drew Karpyshyn's electrifying Darth Bane novels take us deep into the dark side. This action-packed series follows the transformation of a lost young man who becomes a legendary Sith Lord, able to wield the awesome power of the Force as never before. Packed with nonstop thrills, the entire Darth Bane trilogy is now available as an eBook bundle featuring **PATH OF DESTRUCTION** **RULE OF TWO** **DYNASTY OF EVIL** After a high-stakes card game ends violently, Dessel, a lowly miner, vanishes into the ranks of the Sith army and ships out to join the war against the Republic and its Jedi champions. There, Dessel's brutality, cunning, and exceptional command of the Force swiftly win him renown as a warrior. But in the eyes of his watchful masters, a far greater destiny awaits him . . . if he can prove himself worthy. As an acolyte in the Sith Academy, studying at the feet of its greatest masters, Dessel embraces his new identity: Bane. However, in order to gain full acceptance into this chilling Brotherhood, he must surrender completely to the dark side. Only by defying the most sacred traditions of the Sith can Bane hope to triumph—and forge from the ashes a new era of absolute power.

Knights of the Old Republic: Destroyer begins with an untold chapter from the lives of Malak and Revan -- stars of the KotOR video game! From there, it takes us to a death-defying shootout on the face of a comet and into the heart of one of the cruelest organizations in the galaxy -- the Crucible. Former Padawan Zayne Carrick risks not just his life, but also his sanity, to help his friend Jarael face her dark past. Zayne may have set off for adventure, but what he finds are irreversible consequences for himself and his crew in a dangerous, unforgiving galaxy. * Featuring Malak and Revan from the Knights of the Old Republic video game!

When Lhasha Moonsilver, a fledgling thief, hires former warrior and town drunk, Corin, as a bodyguard, the two unlikely companions take on the Thieves' Guild, the Cult of the Dragon, and other deadly foes in the city of Elversult.

Thousands of years before the rise of Darth Sidious and Darth Vader, the Old Republic was rife with the evil Sith, who were a constant thorn in the side of the Jedi. But greed and hunger for power were eating away at the Sith Order, destroying it from within. In the midst of this rose a new Sith, Darth Bane, who recognized that the Sith Order would fall if nothing was done. Thus it was he who, learning to cultivate patience and cunning, hid from the strife until it was over, and then rose to become the most powerful Sith Lord ever. This is the story of the transformation of Des, a young miner, into the legendary Sith Lord Darth Bane. Des - like many of the disenfranchised who live on the Outer Rim - is disillusioned with the stagnancy of the Old Republic. When the Sith unite to bring the Republic down, Des is one of many to join their cause. His heroism and skill in battle - along with his remarkable connection to the Force - draw the notice of the Sith Masters, and Des eventually finds himself studying at the Sith Academy on Korriban. He takes the name of Bane and, amidst the deception and back-stabbing of the other students, he learns to unlock his latent dark-side talents. As his power grows, Bane realizes the Sith have lost their way. Under the leadership of Lord Kaan and his Brotherhood of Darkness, the Sith have turned their back on the true nature of the dark side. Through manipulation, cunning and strength, Bane destroys Kaan's Brotherhood and wipes out all the other Sith so he can found a new Order based on the rule of two: one Master, one apprentice.

The Sith Empire is in flux. The Emperor is missing, presumed dead, and an ambitious Sith Lord's attempt to seize the throne has ended fatally. Still, Darth Karrid, commander of the fearsome Imperial battle cruiser Ascendant Spear, continues her relentless efforts to achieve total Sith domination of the galaxy. But Karrid's ruthless determination is more than matched in the steely resolve of Theron Shan, whose unfinished business with the Empire could change the course of the war for good. Though the son of a Jedi Master, Theron does not wield the Force - but like his renowned mother, the spirit of rebellion is in his blood. As a top covert agent for the Republic, he struck a crucial blow against the Empire by exposing and destroying a Sith superweapon arsenal - which makes him the ideal operative for a daring and dangerous mission to end Ascendant Spear's reign of terror. Joined by hot-headed smuggler Teff'ith, with whom he has an inexplicable bond, and wise Jedi warrior Gnost-Dural, Darth Karrid's former master, Theron must match wits and weapons with a battle tested crew of the most cold-blooded dark side disciples. But time is brutally short. And if they don't seize their one chance to succeed, they will surely have countless opportunities to die.

Return to the dark fantasy world created for the award-winning, triple platinum game, Dragon Age™: Origins in this third tie-in novel! A mystical killer stalks the halls of the White Spire, the heart of templar power in the mighty Orlesian Empire. To prove his innocence, Adrian reluctantly embarks on a journey into the western wastelands that will not only reveal much more than he bargained for but change the fate of his fellow mages forever.

The thrilling prequel to the award-winning video game from BioWare Every advanced society in the galaxy relies on the technology of the Protheans, an ancient species that vanished fifty thousand years ago. After discovering a cache of Prothean technology on Mars in 2148, humanity is spreading to the stars; the newest interstellar species, struggling to carve out its place in the greater galactic community. On the edge of colonized space, ship commander and Alliance war hero David Anderson investigates the remains of a top secret military research station; smoking ruins littered with bodies and unanswered questions. Who attacked this post and for what purpose? And where is Kahlee Sanders, the young scientist who mysteriously vanished from the base—hours before her colleagues were slaughtered? Sanders is now the prime suspect, but finding her creates more problems for Anderson than it solves. Partnered with a rogue alien agent he can't trust and pursued by an assassin he can't escape, Anderson battles impossible odds on uncharted worlds to uncover a sinister conspiracy . . . one he won't live to tell about. Or so the enemy thinks. BONUS: This edition includes an excerpt from Drew Karpyshyn's Mass Effect: Ascension.

A novelization of plots in the online video game "Star Wars: The Old Republic" shares the story of a mysterious Sith Lord who defies the Empire and destroys the Jedi Temple, setting the stage for the Treaty of Coruscant.

Das Sith-Imperium befindet sich im Umbruch. Der Imperator wird vermisst und ist vermutlich tot, während die Thronrevolte eines übereifrigen Sithlords in einem Desaster mündete. Unterdessen setzt Darth Karrid, Kommandantin des gefürchteten imperialen Schlachtkreuzers Ascendant Spear, alles daran, die Galaxis völlig unter die Kontrolle der Sith zu bringen. Doch es gibt Widerstand. Theron Shan, der Sohn eines Jedi Meisters, setzt alles daran, Karrid aufzuhalten. Unterstützung erhält er dabei von dem hitzköpfigen Schmuggler Teff 'ith und Karrids ehemaligem Meister Gnost-Dural. Seiten an Seite stellen sie sich einer kampferprobten Crew aus ruchlosen Anhängern der Dunklen Seite der Macht entgegen - mit verschwindend geringen Chancen auf Erfolg ... New York Times-Bestsellerautor DREW KARPYSHYN schrieb bereits mehrere Romane für das Star Wars-Franchise. Darunter Darth Bane: Path of Destruction und Rule of Two. Auch die erfolgreiche Romanserie zur populären SF-Game-Reihe Mass Effect stammt aus seiner Feder. Darüber hinaus zählt er zu den preisgekrönten Game-Designern der Softwareschmiede BioWare. Nach langen Jahren in Kanada verschlug es Drew schliesslich in wärmere Gefilde. Derzeit lebt er mit seiner Frau Jennifer in Texas.

Understand Video Games as Works of Science Fiction and Interactive Stories Science Fiction Video Games focuses on games that are part of the science fiction genre, rather than set in magical milieux or exaggerated versions of our own world. Unlike many existing books and websites that cover some of the same material, this book emphasizes critical analysis, especially the analysis of narrative. The author analyzes narrative via an original categorization of story forms in games. He also discusses video games as works of science fiction, including their characteristic themes and the links between them and other forms of science fiction. Delve into a Collection of Science Fiction Games The beginning chapters explore game design and the history of science-fictional video games. The majority of the text deals with individual science-fictional games and the histories and natures of their various forms, such as the puzzle-based adventure and the more exploratory and immediate computer role-playing game (RPG).

EIN STURM ZIEHT AUF - UND NIEMAND KANN IHM ENTRINNEN Revan: Held, Verräter, Eroberer, Schurke, Heilsbringer. Ein Jedi, der den Planeten Coruscant verliess, um die Mandalorianer zu unterwerfen - und daraufhin als Scherbe der Dunklen Seite zurückkehrte, beseelt von dem Ziel, die Republik zu vernichten. Der Rat der Jedi gab Revan sein Leben zurück, aber der Preis seiner Erlösung war hoch. Seine Erinnerungen wurden ausgelöscht und alles was ihm blieb, waren Alpträume und nackte Angst. Was genau geschah im Outer Rim? Revan kann sich so gut wie nicht mehr daran erinnern. Er weiss nur, dass er einem schrecklichen Geheimnis auf die Spur gekommen ist, das die Republik in ihrer Existenz bedroht. Ohne die geringste Vorstellung, worum es sich bei dieser Gefahr handelt, ist Revans Suche danach zum Scheitern verurteilt - und sie könnte ihn sein Leben kosten, denn im Verborgenen lauert ein Feind, der so teuflisch ist, wie keiner zuvor. Doch nur der Tod vermag Revan von seiner Mission abzuhalten.

In this book, we have hand-picked the most sophisticated, unanticipated, absorbing (if not at times crackpot!), original and musing book reviews of "Star Wars: The Old Republic: Revan." Don't say we didn't warn you: these reviews are known to shock with their unconventionality or intimacy. Some may be startled by their biting sincerity; others may be spellbound by their unbridled flights of fantasy. Don't buy this book if: 1. You don't have nerves of steel. 2. You expect to get pregnant in the next five minutes. 3. You've heard it all.

For the first time ever, the "Star Wars" adult fiction program ventures back to the past, to a time when the Sith were as numerous as the Jedi.

When the Sith Wars were over, the Jedi thought the Sith had been destroyed. But one remained: Darth Bane, the most powerful Sith Lord ever. And now, in secret, he is setting out to build his new Sith Order, with which he intends to rule the galaxy, with his new apprentice by his side.

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