

Read Book Layout Essentials 100 Design Principles For Using Grids

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This book is the fourth book in the Essential series following Layout Essentials, Typography Essentials, and Packaging Essentials. It outlines and demonstrates basic logo and branding design guidelines and rules through 100 principles including the elements of a successful graphic identity, identity programs and brand identity, and all the various strategies and elements involved.

Traditional Chinese edition of Human by Design: From Evolution by Chance to Transformation by Choice

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software engineering and form the backbone of future research. Following an introductory chapter that outlines the background of and developments in empirical software engineering over the last 50 years and provides an overview of the subsequent contributions, the remainder of the book is divided into four parts: Study Strategies (including e.g. guidelines for surveys or design science); Data Collection, Production, and Analysis (highlighting approaches from e.g. data science, biometric measurement, and simulation-based studies); Knowledge Acquisition and Aggregation (highlighting literature research, threats to validity, and evidence aggregation); and Knowledge Transfer (discussing open science and knowledge transfer with industry). Empirical methods like experimentation have become a powerful means of advancing the field of software engineering by providing scientific evidence on software development, operation, and maintenance, but also by supporting practitioners in their decision-making and learning processes. Thus the book is equally suitable for academics aiming to expand the field and for industrial researchers and practitioners looking for novel ways to check the validity of their assumptions and experiences. Chapter 17 is available open access under a Creative Commons Attribution 4.0 International License via link.springer.com.

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