

Introduction To Vector Analysis Davis

This best-selling classical mechanics text, written for the advanced undergraduate one- or two-semester course, provides a complete account of the classical mechanics of particles, systems of particles, and rigid bodies. Vector calculus is used extensively to explore topics. The Lagrangian formulation of mechanics is introduced early to show its powerful problem solving ability. Modern notation and terminology are used throughout in support of the text's objective: to facilitate students' transition to advanced physics and the mathematical formalism needed for the quantum theory of physics. CLASSICAL DYNAMICS OF PARTICLES AND SYSTEMS can easily be used for a one- or two-semester course, depending on the instructor's choice of topics. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

This augmented and updated fourth edition introduces a new complement of computational tools and examples for each chapter and continues to provide a grounding in the tensor-based theory of elasticity for students in mechanical, civil, aeronautical and biomedical engineering and materials and earth science. Professor Gould's proven approach allows faculty to introduce this subject early on in an educational program, where students are able to understand and apply the basic notions of mechanics to stress analysis and move on to advanced work in continuum mechanics, plasticity, plate and shell theory, composite materials and finite element mechanics. With the introductory material on the use of MATLAB, students can apply this modern computational tool to solve classic elasticity problems. The detailed solutions of example problems using both analytical derivations and computational tools helps student to grasp the essence of elasticity and practical skills of applying the basic mechanics theorem. An engaging writing style and a strong focus on the physics make this graduate-level textbook a must-have for electromagnetism students.

"This self-study text for practicing engineers and scientists explains the mathematical tools that are required for advanced technological applications, but are often not covered in undergraduate school. The authors (University of Central Florida) describe special functions, matrix methods, vector operations, the transformation laws of tensors, the analytic functions of a complex variable, integral transforms, partial differential equations, probability theory, and random processes. The book could also serve as a supplemental graduate text."--Memento.

How to use history to teach mathematics; for high school and college teachers.

Providing coverage of the mathematics necessary for advanced study in physics and engineering, this text focuses on problem-solving skills and offers a vast array of exercises, as well as clearly illustrating and proving mathematical relations.

In the first edition of Bioelectricity, Plonsey and Barr provided an introduction to electrophysiology following a quantitative approach. In this second edition they address new discoveries in the field of ion channels. The text is an introduction to electrophysiology utilizing a quantitative approach. It describes the principles of electrical fields, using basic principles from science and engineering while taking the biological applications into consideration. The book thus provides an introduction to the quantitative description of underlying electrophysiology with illustrative application to cardiac electrophysiology and functional electrical stimulation. The book can be used as a bridge to more advanced texts, particularly those that stress a quantitative approach.

Do you spend too much time creating the building blocks of your graphics applications or finding and correcting errors? Geometric Tools for Computer Graphics is an extensive, conveniently organized collection of proven solutions to fundamental problems that you'd rather not solve over and over again, including building primitives, distance calculation, approximation, containment, decomposition, intersection determination, separation, and more. If you have a mathematics degree, this book will save you time and trouble. If you don't, it will help you achieve things you may feel are out of your reach. Inside, each problem is clearly stated and diagrammed, and the fully detailed solutions are presented in easy-to-understand pseudocode. You also get the mathematics and geometry background needed to make optimal use of the solutions, as well as an abundance of reference material contained in a series of appendices. Features Filled with robust, thoroughly tested solutions that will save you time and help you avoid costly errors. Covers problems relevant for both 2D and 3D graphics programming. Presents each problem and solution in stand-alone form allowing you the option of reading only those entries that matter to you. Provides the math and geometry background you need to understand the solutions and put them to work. Clearly diagrams each problem and presents solutions in easy-to-understand pseudocode. Resources associated with the book are available at the companion Web site www.mkp.com/gtcg. * Filled with robust, thoroughly tested solutions that will save you time and help you avoid costly errors. * Covers problems relevant for both 2D and 3D graphics programming. * Presents each problem and solution in stand-alone form allowing you the option of reading only those entries that matter to you. * Provides the math and geometry background you need to understand the solutions and put them to work. * Clearly diagrams each problem and presents solutions in easy-to-understand pseudocode. * Resources associated with the book are available at the companion Web site www.mkp.com/gtcg.

Taking a practical approach to the subject, Advanced Engineering Mathematics with MATLAB®, Third Edition continues to integrate technology into the conventional topics of engineering mathematics. The author employs MATLAB to reinforce concepts and solve problems that require heavy computation. MATLAB scripts are available for download at www.crcpress.com Along with new examples, problems, and projects, this updated and expanded edition incorporates several significant improvements. New to the Third Edition New chapter on Green's functions New section that uses the matrix exponential to solve systems of differential equations More numerical methods for solving differential equations, including Adams–Bashforth and finite element methods New chapter on probability that presents basic concepts, such as mean, variance, and probability density functions New chapter on random processes that focuses on noise and other random fluctuations Suitable for a differential equations course or a variety of engineering mathematics courses, the text covers fundamental techniques and concepts as well as Laplace transforms, separation of variable solutions to partial differential equations, the z-transform, the Hilbert transform, vector calculus, and linear algebra. It also highlights many modern applications in engineering to show how these topics are used in practice. A

