

# Introduction To Graph Theory

## Richard J Trudeau

With Chromatic Graph Theory, Second Edition, the authors present various fundamentals of graph theory that lie outside of graph colorings, including basic terminology and results, trees and connectivity, Eulerian and Hamiltonian graphs, matchings and factorizations, and graph embeddings. Readers will see that the authors accomplished the primary goal of this textbook, which is to introduce graph theory with a coloring theme and to look at graph colorings in various ways. The textbook also covers vertex colorings and bounds for the chromatic number, vertex colorings of graphs embedded on surfaces, and a variety of restricted vertex colorings. The authors also describe edge colorings, monochromatic and rainbow edge colorings, complete vertex colorings, several distinguishing vertex and edge colorings. Features of the Second Edition: The book can be used for a first course in graph theory as well as a graduate course The primary topic in the book is graph coloring The book begins with an introduction to graph theory so assumes no previous course The authors are the most widely-published team on graph theory Many new examples and exercises enhance the new edition Introduction to Graph Theory Courier Corporation This is a textbook for an introductory combinatorics course that can take up one or two semesters. An extensive list of problems, ranging from routine exercises to research questions, is included. In each section, there

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are also exercises that contain material not explicitly discussed in the preceding text, so as to provide instructors with extra choices if they want to shift the emphasis of their course. Just as with the first edition, the new edition walks the reader through the classic parts of combinatorial enumeration and graph theory, while also discussing some recent progress in the area: on the one hand, providing material that will help students learn the basic techniques, and on the other hand, showing that some questions at the forefront of research are comprehensible and accessible for the talented and hard-working undergraduate. The basic topics discussed are: the twelvefold way, cycles in permutations, the formula of inclusion and exclusion, the notion of graphs and trees, matchings and Eulerian and Hamiltonian cycles. The selected advanced topics are: Ramsey theory, pattern avoidance, the probabilistic method, partially ordered sets, and algorithms and complexity. As the goal of the book is to encourage students to learn more combinatorics, every effort has been made to provide them with a not only useful, but also enjoyable and engaging reading.

The Cambridge Graph Theory Conference, held at Trinity College from 11 to 13 March 1981, brought together top ranking workers from diverse areas of the subject. The papers presented were by invitation only. This volume contains most of the contributions, suitably refereed and revised. For many years now, graph theory has been developing at a great pace and in many directions. In order to emphasize the variety of questions and to preserve the freshness of research, the theme of

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the meeting was not restricted. Consequently, the papers in this volume deal with many aspects of graph theory, including colouring, connectivity, cycles, Ramsey theory, random graphs, flows, simplicial decompositions and directed graphs. A number of other papers are concerned with related areas, including hypergraphs, designs, algorithms, games and social models. This wealth of topics should enhance the attractiveness of the volume.

A rigorous and comprehensive textbook covering the major approaches to knowledge graphs, an active and interdisciplinary area within artificial intelligence. The field of knowledge graphs, which allows us to model, process, and derive insights from complex real-world data, has emerged as an active and interdisciplinary area of artificial intelligence over the last decade, drawing on such fields as natural language processing, data mining, and the semantic web. Current projects involve predicting cyberattacks, recommending products, and even gleaning insights from thousands of papers on COVID-19. This textbook offers rigorous and comprehensive coverage of the field. It focuses systematically on the major approaches, both those that have stood the test of time and the latest deep learning methods.

The text covers random graphs from the basic to the advanced, including numerous exercises and recommendations for further reading.

This book contains the successful invited submissions to a Special Issue of Symmetry on the subject of “Graph Theory”. Although symmetry has always played an

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important role in Graph Theory, in recent years, this role has increased significantly in several branches of this field, including but not limited to Gromov hyperbolic graphs, the metric dimension of graphs, domination theory, and topological indices. This Special Issue includes contributions addressing new results on these topics, both from a theoretical and an applied point of view.

Because of its inherent simplicity, graph theory has a wide range of applications in engineering, and in physical sciences. It has of course uses in social sciences, in linguistics and in numerous other areas. In fact, a graph can be used to represent almost any physical situation involving discrete objects and the relationship among them. Now with the solutions to engineering and other problems becoming so complex leading to larger graphs, it is virtually difficult to analyze without the use of computers. This book is recommended in IIT Kharagpur, West Bengal for B.Tech Computer Science, NIT Arunachal Pradesh, NIT Nagaland, NIT Agartala, NIT Silchar, Gauhati University, Dibrugarh University, North Eastern Regional Institute of Management, Assam Engineering College, West Bengal University of Technology (WBUT) for B.Tech, M.Tech Computer Science, University of Burdwan, West Bengal for B.Tech. Computer Science, Jadavpur University, West Bengal for M.Sc. Computer Science, Kalyani College of Engineering, West Bengal for B.Tech. Computer Science. Key Features: This book provides a rigorous yet informal treatment of graph theory with an emphasis on computational aspects of graph theory and graph-

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theoretic algorithms. Numerous applications to actual engineering problems are incorporated with software design and optimization topics.

This is the second edition of a popular book on combinatorics, a subject dealing with ways of arranging and distributing objects, and which involves ideas from geometry, algebra and analysis. The breadth of the theory is matched by that of its applications, which include topics as diverse as codes, circuit design and algorithm complexity. It has thus become essential for workers in many scientific fields to have some familiarity with the subject. The authors have tried to be as comprehensive as possible, dealing in a unified manner with, for example, graph theory, extremal problems, designs, colorings and codes. The depth and breadth of the coverage make the book a unique guide to the whole of the subject. The book is ideal for courses on combinatorial mathematics at the advanced undergraduate or beginning graduate level. Working mathematicians and scientists will also find it a valuable introduction and reference.

**Graph Theory, Combinatorics and Algorithms: Interdisciplinary Applications** focuses on discrete mathematics and combinatorial algorithms interacting with real world problems in computer science, operations research, applied mathematics and engineering. The book contains eleven chapters written by experts in their respective fields, and covers a wide spectrum of high-interest problems across these discipline domains. Among the contributing authors are Richard Karp of UC Berkeley and Robert Tarjan of Princeton; both are at the pinnacle of research scholarship in Graph Theory and Combinatorics. The chapters from the contributing authors focus on "real world" applications, all of which will be of considerable interest across the areas of Operations Research, Computer Science, Applied

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Mathematics, and Engineering. These problems include Internet congestion control, high-speed communication networks, multi-object auctions, resource allocation, software testing, data structures, etc. In sum, this is a book focused on major, contemporary problems, written by the top research scholars in the field, using cutting-edge mathematical and computational techniques.

Based on Stanford University's well-known competitive exam, this excellent mathematics workbook offers students at both high school and college levels a complete set of problems, hints, and solutions. 1974 edition.

Already an international bestseller, with the release of this greatly enhanced second edition, *Graph Theory and Its Applications* is now an even better choice as a textbook for a variety of courses -- a textbook that will continue to serve your students as a reference for years to come. The superior explanations, broad coverage, and abundance of illustrations and exercises that positioned this as the premier graph theory text remain, but are now augmented by a broad range of improvements. Nearly 200 pages have been added for this edition, including nine new sections and hundreds of new exercises, mostly non-routine. What else is new? New chapters on measurement and analytic graph theory. Supplementary exercises in each chapter - ideal for reinforcing, reviewing, and testing. Solutions and hints, often illustrated with figures, to selected exercises - nearly 50 pages worth. Reorganization and extensive revisions in more than half of the existing chapters for smoother flow of the exposition. Foreshadowing - the first three chapters now preview a number of concepts, mostly via the exercises, to pique the interest of reader. Gross and Yellen take a comprehensive approach to graph theory that integrates careful exposition of classical developments with emerging methods, models, and practical needs. Their unparalleled

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treatment provides a text ideal for a two-semester course and a variety of one-semester classes, from an introductory one-semester course to courses slanted toward classical graph theory, operations research, data structures and algorithms, or algebra and topology.

This book aims to explain the basics of graph theory that are needed at an introductory level for students in computer or information sciences. To motivate students and to show that even these basic notions can be extremely useful, the book also aims to provide an introduction to the modern field of network science. Mathematics is often unnecessarily difficult for students, at times even intimidating. For this reason, explicit attention is paid in the first chapters to mathematical notations and proof techniques, emphasizing that the notations form the biggest obstacle, not the mathematical concepts themselves. This approach allows to gradually prepare students for using tools that are necessary to put graph theory to work: complex networks. In the second part of the book the student learns about random networks, small worlds, the structure of the Internet and the Web, peer-to-peer systems, and social networks. Again, everything is discussed at an elementary level, but such that in the end students indeed have the feeling that they: 1. Have learned how to read and understand the basic mathematics related to graph theory. 2. Understand how basic graph theory can be applied to optimization problems such as routing in communication networks. 3. Know a bit more about this sometimes mystical field of small worlds and random networks. There is an accompanying web site [www.distributed-systems.net/gtcn](http://www.distributed-systems.net/gtcn) from where supplementary material can be obtained, including exercises, Mathematica notebooks, data for analyzing graphs, and generators for various complex networks.

This concise, undergraduate-level text focuses on

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combinatorics, graph theory with applications to some standard network optimization problems, and algorithms. More than 200 exercises, many with complete solutions. 1991 edition.

Written by two prominent figures in the field, this comprehensive text provides a remarkably student-friendly approach. Its sound yet accessible treatment emphasizes the history of graph theory and offers unique examples and lucid proofs. 2004 edition.

A stimulating excursion into pure mathematics aimed at "the mathematically traumatized," but great fun for mathematical hobbyists and serious mathematicians as well. This book leads the reader from simple graphs through planar graphs, Euler's formula, Platonic graphs, coloring, the genus of a graph, Euler walks, Hamilton walks, more. Includes exercises. 1976 edition.

A clear and structured introduction to the subject. After a chapter on the definition of rings and modules there are brief accounts of Artinian rings, commutative Noetherian rings and ring constructions, such as the direct product, Tensor product and rings of fractions, followed by a description of free rings. Readers are assumed to have a basic understanding of set theory, group theory and vector spaces. Over two hundred carefully selected exercises are included, most with outline solutions.

The theory of random graphs began in the late 1950s in several papers by Erdos and Renyi. In the late twentieth century, the notion of six degrees of separation, meaning that any two people on the planet can be connected by a short chain of people who know each other, inspired Strogatz and Watts to define the small world random graph in which each site is connected to  $k$  close neighbors, but also has long-range connections. At a similar time, it was observed in human social and sexual networks and on the Internet that

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the number of neighbors of an individual or computer has a power law distribution. This inspired Barabasi and Albert to define the preferential attachment model, which has these properties. These two papers have led to an explosion of research. The purpose of this book is to use a wide variety of mathematical argument to obtain insights into the properties of these graphs. A unique feature is the interest in the dynamics of process taking place on the graph in addition to their geometric properties, such as connectedness and diameter.

Richard Trudeau confronts the fundamental question of truth and its representation through mathematical models in *The Non-Euclidean Revolution*. First, the author analyzes geometry in its historical and philosophical setting; second, he examines a revolution every bit as significant as the Copernican revolution in astronomy and the Darwinian revolution in biology; third, on the most speculative level, he questions the possibility of absolute knowledge of the world. A portion of the book won the Pólya Prize, a distinguished award from the Mathematical Association of America.

This is the most comprehensive survey of the mathematical life of the legendary Paul Erdős (1913-1996), one of the most versatile and prolific mathematicians of our time. For the first time, all the main areas of Erdős' research are covered in a single project. Because of overwhelming response from the mathematical community, the project now occupies over 1000 pages, arranged into two volumes. These volumes contain both high level research articles as well as key articles that survey some of the cornerstones of Erdős' work, each written by a leading world specialist in the field. A special chapter "Early Days", rare photographs, and art related to Erdős complement this striking collection. A unique contribution is the bibliography on Erdős' publications: the most comprehensive ever published. This new edition, dedicated to

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the 100th anniversary of Paul Erdős' birth, contains updates on many of the articles from the two volumes of the first edition, several new articles from prominent mathematicians, a new introduction, and more biographical information about Paul Erdős with an updated list of publications. The second volume contains chapters on graph theory and combinatorics, extremal and Ramsey theory, and a section on infinity that covers Erdős' research on set theory. All of these chapters are essentially updated, particularly the extremal theory chapter that contains a survey of flag algebras, a new technique for solving extremal problems.

Professionelle elektronische Ausgabe erhältlich direkt bei <http://diestel-graph-theory.com/german/Profi.html> Detailliert und klar, sowie stets mit Blick auf das Wesentliche, führt dieses Buch in die Graphentheorie ein. Zu jedem Themenkomplex stellt es sorgfältig die Grundlagen dar und beweist dann ein oder zwei tiefere typische Sätze, oftmals ergänzt durch eine informelle Diskussion ihrer tragenden Ideen. Es vermittelt so exemplarisch die wichtigsten Methoden der heutigen Graphentheorie, einschließlich moderner Techniken wie Regularitätslemma, Zufallsgraphen, Baumzerlegungen und Minoren. Aus den Besprechungen: "Eine hervorragende und mit größter Sorgfalt geschriebene Einführung in die moderne Graphentheorie, die sich in den Kanon der prägenden Lehrbücher einreihen wird. Vorbehaltlos zu empfehlen." DMV-Jahresbericht "Ein Höhepunkt ist das Kapitel zur Minorentheorie von Robertson und Seymour: mit Abstand die beste in der Literatur zu findende Darstellung." Mathematika „Das Buch wurde enthusiastisch aufgenommen – und hat es allemal verdient. Eine meisterhaft klare Darlegung der modernen Graphentheorie." ICA Bulletin "Fantastisch gelungen ... ein verdammt gutes Buch." MAA Reviews "Tief, klar, wunderbar. Ein anspruchsvolles Buch aus dem Herzen der

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Graphentheorie, voll von Tiefe und Integrität." SIAM Review

Graph theory goes back several centuries and revolves around the study of graphs—mathematical structures showing relations between objects. With applications in biology, computer science, transportation science, and other areas, graph theory encompasses some of the most beautiful formulas in mathematics—and some of its most famous problems. The Fascinating World of Graph Theory explores the questions and puzzles that have been studied, and often solved, through graph theory. This book looks at graph theory's development and the vibrant individuals responsible for the field's growth. Introducing fundamental concepts, the authors explore a diverse plethora of classic problems such as the Lights Out Puzzle, and each chapter contains math exercises for readers to savor. An eye-opening journey into the world of graphs, The Fascinating World of Graph Theory offers exciting problem-solving possibilities for mathematics and beyond.

Discover how graph algorithms can help you leverage the relationships within your data to develop more intelligent solutions and enhance your machine learning models. You'll learn how graph analytics are uniquely suited to unfold complex structures and reveal difficult-to-find patterns lurking in your data. Whether you are trying to build dynamic network models or forecast real-world behavior, this book illustrates how graph algorithms deliver value—from finding vulnerabilities and bottlenecks to detecting communities and improving machine learning predictions. This practical book walks you through hands-on examples of how to use graph algorithms in Apache Spark and Neo4j—two of the most common choices for graph analytics. Also included: sample code and tips for over 20 practical graph algorithms that cover optimal pathfinding, importance through centrality, and community detection. Learn how graph analytics vary from

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conventional statistical analysis Understand how classic graph algorithms work, and how they are applied Get guidance on which algorithms to use for different types of questions Explore algorithm examples with working code and sample datasets from Spark and Neo4j See how connected feature extraction can increase machine learning accuracy and precision Walk through creating an ML workflow for link prediction combining Neo4j and Spark

Handbook of Product Graphs, Second Edition examines the dichotomy between the structure of products and their subgraphs. It also features the design of efficient algorithms that recognize products and their subgraphs and explores the relationship between graph parameters of the product and factors. Extensively revised and expanded, the handbook pre This introduction to graph theory offers a stimulating excursion into pure mathematics. It is aimed at those whom the author calls "the mathematically traumatized," but it is a treasury of challenging fun for mathematical hobbyists and serious mathematicians as well.

Graph-structured data is ubiquitous throughout the natural and social sciences, from telecommunication networks to quantum chemistry. Building relational inductive biases into deep learning architectures is crucial for creating systems that can learn, reason, and generalize from this kind of data. Recent years have seen a surge in research on graph representation learning, including techniques for deep graph embeddings, generalizations of convolutional neural networks to graph-structured data, and neural message-passing approaches inspired by belief propagation. These advances in graph representation learning have led to new state-of-the-art results in numerous domains,

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including chemical synthesis, 3D vision, recommender systems, question answering, and social network analysis. This book provides a synthesis and overview of graph representation learning. It begins with a discussion of the goals of graph representation learning as well as key methodological foundations in graph theory and network analysis. Following this, the book introduces and reviews methods for learning node embeddings, including random-walk-based methods and applications to knowledge graphs. It then provides a technical synthesis and introduction to the highly successful graph neural network (GNN) formalism, which has become a dominant and fast-growing paradigm for deep learning with graph data. The book concludes with a synthesis of recent advancements in deep generative models for graphs—a nascent but quickly growing subset of graph representation learning.

Concise undergraduate introduction to fundamentals of topology — clearly and engagingly written, and filled with stimulating, imaginative exercises. Topics include set theory, metric and topological spaces, connectedness, and compactness. 1975 edition.

Stimulating and accessible, this undergraduate-level text covers basic graph theory, colorings of graphs, circuits and cycles, labeling graphs, drawings of graphs, measurements of closeness to planarity, graphs on surfaces, and applications and algorithms. 1994 edition.

This book presents open optimization problems in graph theory and networks. Each chapter reflects developments in theory and applications based on Gregory Gutin's fundamental contributions to advanced

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methods and techniques in combinatorial optimization.

Researchers, students, and engineers in computer science, big data, applied mathematics, operations research, algorithm design, artificial intelligence, software engineering, data analysis, industrial and systems engineering will benefit from the state-of-the-art results presented in modern graph theory and its applications to the design of efficient algorithms for optimization problems. Topics covered in this work include:

- Algorithmic aspects of problems with disjoint cycles in graphs
- Graphs where maximal cliques and stable sets intersect
- The maximum independent set problem with special classes
- A general technique for heuristic algorithms for optimization problems
- The network design problem with cut constraints
- Algorithms for computing the frustration index of a signed graph
- A heuristic approach for studying the patrol problem on a graph
- Minimum possible sum and product of the proper connection number
- Structural and algorithmic results on branchings in digraphs
- Improved upper bounds for Korkel--Ghosh benchmark SPLP instances

Aimed at "the mathematically traumatized," this text offers nontechnical coverage of graph theory, with exercises. Discusses planar graphs, Euler's formula, Platonic graphs, coloring, the genus of a graph, Euler walks, Hamilton walks, more. 1976 edition.

Discover how graph databases can help you manage and query highly connected data. With this practical book, you'll learn how to design and implement a graph database that brings the power of graphs to bear on a broad range of problem domains. Whether you want to

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speed up your response to user queries or build a database that can adapt as your business evolves, this book shows you how to apply the schema-free graph model to real-world problems. Learn how different organizations are using graph databases to outperform their competitors. With this book's data modeling, query, and code examples, you'll quickly be able to implement your own solution. Model data with the Cypher query language and property graph model Learn best practices and common pitfalls when modeling with graphs Plan and implement a graph database solution in test-driven fashion Explore real-world examples to learn how and why organizations use a graph database Understand common patterns and components of graph database architecture Use analytical techniques and algorithms to mine graph database information

An in-depth account of graph theory, written for serious students of mathematics and computer science. It reflects the current state of the subject and emphasises connections with other branches of pure mathematics. Recognising that graph theory is one of several courses competing for the attention of a student, the book contains extensive descriptive passages designed to convey the flavour of the subject and to arouse interest. In addition to a modern treatment of the classical areas of graph theory, the book presents a detailed account of newer topics, including Szemerédi's Regularity Lemma and its use, Shelah's extension of the Hales-Jewett Theorem, the precise nature of the phase transition in a random graph process, the connection between electrical networks and random walks on graphs, and the

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Tutte polynomial and its cousins in knot theory.

Moreover, the book contains over 600 well thought-out exercises: although some are straightforward, most are substantial, and some will stretch even the most able reader.

This clear exposition begins with basic concepts and moves on to combination of events, dependent events and random variables, Bernoulli trials and the De Moivre-Laplace theorem, and more. Includes 150 problems, many with answers.

Graph theory is a fascinating and inviting branch of mathematics. Many problems are easy to state and have natural visual representations, inviting exploration by new students and professional mathematicians. The goal of this textbook is to present the fundamentals of graph theory to a wide range of readers. The book contains many significant recent results in graph theory, presented using up-to-date notation. The author included the shortest, most elegant, most intuitive proofs for modern and classic results while frequently presenting them in new ways. Major topics are introduced with practical applications that motivate their development, and which are illustrated with examples that show how to apply major theorems in practice. This includes the process of finding a brute force solution (case-checking) when an elegant solution is not apparent. With over 1200 exercises, internet resources (e.g., the OEIS for counting

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problems), helpful appendices, and a detailed guide to different course outlines, this book provides a versatile and convenient tool for the needs of instructors at a large variety of institutions.

These notes were first used in an introductory course team taught by the authors at Appalachian State University to advanced undergraduates and beginning graduates. The text was written with four pedagogical goals in mind: offer a variety of topics in one course, get to the main themes and tools as efficiently as possible, show the relationships between the different topics, and include recent results to convince students that mathematics is a living discipline.

This introduction to some of the principal models in the theory of disordered systems leads the reader through the basics, to the very edge of contemporary research, with the minimum of technical fuss. Topics covered include random walk, percolation, self-avoiding walk, interacting particle systems, uniform spanning tree, random graphs, as well as the Ising, Potts, and random-cluster models for ferromagnetism, and the Lorentz model for motion in a random medium. This new edition features accounts of major recent progress, including the exact value of the connective constant of the hexagonal lattice, and the critical point of the random-cluster model on the square lattice. The choice of topics is strongly motivated by modern applications,

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and focuses on areas that merit further research. Accessible to a wide audience of mathematicians and physicists, this book can be used as a graduate course text. Each chapter ends with a range of exercises.

A Course on the Web Graph provides a comprehensive introduction to state-of-the-art research on the applications of graph theory to real-world networks such as the web graph. It is the first mathematically rigorous textbook discussing both models of the web graph and algorithms for searching the web. After introducing key tools required for the study of web graph mathematics, an overview is given of the most widely studied models for the web graph. A discussion of popular web search algorithms, e.g. PageRank, is followed by additional topics, such as applications of infinite graph theory to the web graph, spectral properties of power law graphs, domination in the web graph, and the spread of viruses in networks. The book is based on a graduate course taught at the AARMS 2006 Summer School at Dalhousie University. As such it is self-contained and includes over 100 exercises. The reader of the book will gain a working knowledge of current research in graph theory and its modern applications. In addition, the reader will learn first-hand about models of the web, and the mathematics underlying modern search engines. An introductory text in graph theory, this treatment

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covers primary techniques and includes both algorithmic and theoretical problems. Algorithms are presented with a minimum of advanced data structures and programming details. 1988 edition.

Graph theory is used today in the physical sciences, social sciences, computer science, and other areas. Introductory Graph Theory presents a nontechnical introduction to this exciting field in a clear, lively, and informative style. Author Gary Chartrand covers the important elementary topics of graph theory and its applications. In addition, he presents a large variety of proofs designed to strengthen mathematical techniques and offers challenging opportunities to have fun with mathematics. Ten major topics ? profusely illustrated ? include: Mathematical Models, Elementary Concepts of Graph Theory, Transportation Problems, Connection Problems, Party Problems, Digraphs and Mathematical Models, Games and Puzzles, Graphs and Social Psychology, Planar Graphs and Coloring Problems, and Graphs and Other Mathematics. A useful Appendix covers Sets, Relations, Functions, and Proofs, and a section devoted to exercises ? with answers, hints, and solutions ? is especially valuable to anyone encountering graph theory for the first time.

Undergraduate mathematics students at every level, puzzlists, and mathematical hobbyists will find well-organized coverage of the fundamentals of graph theory in this highly readable and thoroughly

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enjoyable book.

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