



against one another.

Suzanne Collins' dystopian trilogy envisions a world where survival and violence quite literally take the center stage. To maintain order, suppress independence, and punish past rebellions, the Capitol selects two participants, or tributes, from each of the twelve districts to fight in an annual televised death match called the Hunger Games. This compelling edition explores Suzanne Collins' *The Hunger Games* through the lens of violence. The book provides biographical information about the author and offers a perspective on her influences. A series of essays, which discuss aspects of the novel, focusing on Katniss, her struggles, and the meaning and impact of violence, allow readers to gain a greater insight into the intersection between social issues and literature.

From the screenwriting process, casting decisions, and elaborate sets and costumes to the actors' performances and directors' vision, fans can go behind the scenes of *The Hunger Games* movie with this definitive companion to the breathtaking film. Original. 200,000 first printing.

CliffsNotes on Collins' *The Hunger Games* analyzes the wildly popular first novel in *The Hunger Games* trilogy, in which the Capitol forces each of Panem's 12 districts to choose two teenagers to participate in the Hunger Games, a gruesome, televised fight to the death. In the 12th district, Katniss Everdeen steps in for her little sister and enters the Games, where she is torn between her feelings for her hunting partner, Gale Hawthorne, and the district's other tribute, Peeta Mellark, even as she fights to stay alive. *The Hunger Games* will change Katniss' life forever, but her acts of humanity and defiance might just change the Games, too.

Go deeper into the home of the Hunger Games with the creator of the best-known fan map of Panem • What does Panem look like? • How does Panem define race? • How do Panem's districts reflect the major themes of the trilogy? • What allusions to our world are found in Panem names like Finnick, Johanna, Beetee, Cinna, Everdeen, and Mellark? *The Panem Companion* gives fresh insight into Suzanne Collins' trilogy by looking at the world of the Hunger Games and the forces that kept its citizens divided since the First Rebellion. With a blend of academic insight and true fan passion, V. Arrow explores how Panem could have evolved from the America we know today and uses textual clues to piece together Panem's beliefs about class, ethnicity, culture, gender, sexuality, and more. Includes an extensive name lexicon and color-illustrated unofficial map

Dans chaque district de Panem, une société reconstruite sur les ruines des États-Unis, deux adolescents sont choisis pour participer aux Hunger Games. La règle est simple : tuer ou se faire tuer. Celui qui remporte l'épreuve, le dernier survivant, assure la prospérité à son district pendant un an. Katniss et Peeta sont les « élus » du district numéro douze. Les voilà catapultés dans un décor violent, semé de pièges, où la nourriture est rationnée et, en plus, ils doivent remporter les votes de ceux qui les observent derrière leur télé... Alors que les candidats tombent comme des mouches, que les alliances se font et se défont, Peeta déclare sa flamme pour Katniss à l'antenne. La jeune fille avoue elle-aussi son amour. Calcul ? Idylle qui se conclura par la mort d'un des amants ? Un suicide ? Tout est possible, et surtout, tout est faussé au sein des Hunger Games...

Set in a dark vision of the near future, a terrifying reality TV show is taking place. Twelve boys and twelve girls are forced to appear in a live event called *The Hunger Games*. There is only one rule: kill or be killed. When sixteen-year-old Katniss Everdeen steps forward to take her younger sister's place in the games, she sees it as a death sentence. But Katniss has been close to death before. For her, survival is second nature.

*Emotional Ethics of The Hunger Games* expands the 'ethical turn' in Film Studies by analysing emotions as a source of ethical knowledge in *The Hunger Games* films. It argues that emotions, incorporated in the thematic and aesthetic organization of these films, reflect a crisis in moral standards. As such they cultivate ethical attitudes towards such phenomena as totalitarianism, the culture of reality television, and the society of spectacle. The focus of the argument is on cinematic aesthetics, which expresses emotions in a way that highlights their ethical significance, running the gamut from fear through guilt and shame, to love, anger and contempt. The central claim of the book is that these emotions are symptomatic of some moral conflict, which renders *The Hunger Games* franchise a meaningful commentary on the affective practice of cinematic ethics. "The *Hunger Games* movies have become iconic symbols for resistance across the globe. Tarja Laine proposes that this is not caused by their status as exciting cinematic spectacles, but by their engaging our emotions. Laine uses *The Hunger Games* as key texts for understanding our world, demonstrating that ethics do not originate from rational considerations, far removed from those mucky things called emotions. But rather that emotions are at the core of cinematic ethics." —William Brown, Author of *Supercinema: Film-Philosophy for the Digital Age* "In this elegantly written exploration of the relationship between aesthetics and emotion in *The Hunger Games* trilogy, Tarja Laine illuminates the power of film to embody ethical conflict. Deftly interweaving film-philosophy and close analysis, Laine traces how these films mobilise complex emotions, nuancing our thinking about cinema and the spectator. Laine's book takes *The Hunger Games* films seriously, demonstrating with verve why they matter." —Catherine Wheatley, Senior Lecturer in Film Studies, King's College London, UK "In this fresh, engaging, and insightful study of *The Hunger Games* film trilogy, Tarja Laine explores the crucial role that emotions play in appreciation of the ethical qualities of the movies. She forges productive dialogues between a range of film theory, scholarship on moral philosophy, and debates on ethics, as she performs a multi-layered investigation of the aesthetic qualities of the trilogy, the multiple emotions embodied in these qualities, and the philosophical-ethical insights that are in turn embedded in these emotions. The cinematic connection between emotions and ethics that emerges through Laine's detailed textual analyses confronts us with complex moral dilemmas while enriching our aesthetic experience." —Sarah Cooper, Professor, Film Studies Department, King's College London, UK

"This book addresses Suzanne Collins's work from a number of literary and cultural perspectives in an effort to better understand both its significance and appeal. Assuming that readers are familiar with all three volumes of *The Hunger Games*, the book also avoids plot summary and character analysis, instead focusing on the significance of the story and its characters"--Provided by publisher.

In a future North America, where the rulers of Panem maintain control through an annual televised survival competition pitting young people from each of the twelve districts against one another, sixteen-year-old Katniss's skills are put to the test when she voluntarily takes her younger sister's place.

This collection of fresh essays on Suzanne Collins's epic trilogy spans multiple disciplines. The contributors probe the trilogy's meaning using theories grounded in historicism,



