

has the world's highest Xbox Gamerscore. And that's not forgetting Joseph Garrett, Stampy Cat himself, who holds one of Minecraft's strangest records ever – let's just say cake is involved... Stampy Cat has also provided a special guest intro that you'll only find in Gamer's Edition 2019. Talk of Stampy Cat brings us speedily to our World Builders special chapter – a well-constructed celebration of the games that let us build, including Minecraft, LEGO® Worlds, Roblox, Terraria and more. You'll have the chance to don your hard hat, too, by taking part in our Reader Challenges that could put your name in lights in next year's Gamer's Edition. So, whether you want to know what the fastest time to complete Dark Souls is (while upside down), see the planet's biggest Game & Watch or find out which nation is the best at Pokémon, you've come to the right place!

The Best of The Lifted Brow: Volume Two celebrates five more years of the most idiosyncratic literary journal from Australia. The anthology includes essays on queer life, Aboriginal history, and the adult industry, as well as fiction that rewrites the Australian literary canon and poetry from some of the world's best. Volume Two features distinguished names from Australia and the world, such as Fiona Wright, Eileen Myles, Paola Balla, Peter Polites, Margo Lanagan, Upulie Divisekera, Darren Hanlon, Ryan O'Neill, and Margaret Atwood. It also features the winner of the inaugural Prize for Experimental Nonfiction, several acclaimed longform essays, plus writing from Brow Books authors Briohny Doyle (*The Island Will Sink*, 2016) and Shaun Prescott (*The Town*, 2017). This book is a perfect entry-point into the most interesting elements of Australia's current literary culture, Volume Two is diverse, exciting, and isn't afraid to ask the hard questions – an eclectic and significant collection that captures the sharp sense of humour and experimental sensibility for which the magazine is best known. Volume Two is a follow-up to *The Best of The Lifted Brow: Volume One* (2013) which collected the best work from the first five years of *The Lifted Brow* magazine. _____

"The Lifted Brow regularly produces fresh and dynamic work from some of Australia's most talented writers and artists. Here, they have gathered together creative work absolutely vital to our cultural heartbeat." Tony Birch, author of *Ghost River*, *Blood and Shadowboxing* "The Lifted Brow raises hackles with the freshest writing around. This collection is a marvellous showcase of this work." Phillip Adams, commentator and broadcaster "How lucky we are to have *The Lifted Brow* – a game changer from its inception and an incubator for some of the world's most compelling storytellers."

Michelle Law, writer and screenwriter

This anthology addresses videogames long history of fandom, and fans' important role in game history and preservation. In order to better understand and theorize video games and game playing, it is necessary to study the activities of gamers themselves. Gamers are active creators in generating meaning; they are creators of media texts they share with other fans (mods, walkthroughs, machinima, etc); and they have played a central role in curating and preserving games through activities such as their collective work on: emulation, creating online archives and the forensic archaeology of code. This volume brings together essays that explore game fandom from diverse perspectives that examine the complex processes at work in the phenomenon of game fandom and its practices. Contributors aim to historicize game fandom, recognize fan contributions to game history, and critically assess the role of fans in ensuring that game culture endures through the development of archives.

everything Jedi in a special feature section. Plus, you'll get a sneak peek at all-new games from the ever-evolving gaming universe! Get an inside look at the indie game scene, the big-money world of eSports, and a celebration of 25 years of Mario Kart. There's everything from space shooters such as Destiny, to RPGs such as Fallout 4, to the hit sport series FIFA and Madden. We've got sims, strategy games, and horror titles, and we also take a look at the toys-to-life phenomenon. From League of Legends to The Legend of Zelda, it's all here in the 2017 edition of Guinness World Records: Gamer's Edition!

Today, individuals and societies of the digital age are no longer constrained by conventional contexts, narratives, settings, and status; they are surrounded and guided by digital tools and applications leading to a digital revolution. That digital revolution changed the individual along with living styles and cultural and social relations among people. Moreover, these revolutionary changes and the increasing capabilities of smart devices have brought today's people a new kind of public sphere with questionable freedoms but also restraints in its digital dimensions. Now, it is possible to talk about the digital dimension and equivalence of all the concepts that are both individually and socially constructed in a new digital world. The Handbook of Research on Digital Citizenship and Management During Crises covers many different components engaged with digital world responsibilities. The authors assess the position, status, and reactions of the new citizen against future catastrophes. Covering topics such as epistemic divide, internet addiction, and new media technologies, this text serves as a cutting-edge resource for researchers, scholars, lawmakers, trainers, instructional designers, university libraries, professors, students, and academicians.

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This is the ultimate category-killer in videogames annuals. Bursting with mindblowing records and tantalizing trivia, it's a must-have for any gaming fan. Whether you're an app aficionado, an MMO master or a die-hard retro gamer, you'll find show-stopping records, top 10 roundups, quick-fire facts and stats, and hundreds of amazing new images from all your favourite games. Find out for yourself why it's a bestseller!

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Shift your business model and transform your organization in the face of disruption Business Model Shifts is co-authored by Patrick van Der Pijl, producer of the global bestseller Business Model Generation, and offers a groundbreaking look at the challenging times in which we live, and the real-world solutions needed to conquer the obstacles organizations must now face. Business Model Shifts is a visually stunning guide that examines six fundamental disruptions happening now and spotlights the opportunities that they present: The Services

Shift: the move from products to services The Stakeholder Shift: the move from an exclusive shareholder orientation to creating value for all stakeholders, including employees and society The Digital Shift: the move from traditional business operations to 24/7 connection to customers and their needs The Platform Shift: the move from trying to serve everyone, to connecting people who can exchange value on a proprietary platform The Exponential Shift: the move from seeking incremental growth to an exponential mindset that seeks 10x growth The Circular Shift: the move from take-make-dispose towards restorative, regenerative, and circular value creation Filled with case studies, stories, and in-depth analysis based on the work of hundreds of the world's largest and most intriguing organizations, Business Model Shifts details how these organizations created their own business model shifts in order to create more customer value, and ultimately, a stronger, more competitive business. Whether you're looking for ways to redesign your business due to the latest needs of the marketplace, launching a new product or service, or simply creating more lasting value for your customers, Business Model Shifts is the essential book that will change the way you think about your business and its future.

The bestselling videogames annual is back! Bursting with mind-blowing records and tantalizing trivia, the Guinness World Records 2016: Gamer's Edition is a must-have for any gaming fan. Whether you're all about the latest first-person shooter, an app aficionado, an MMO master, or a die-hard retro gamer, you'll find show-stopping records, top 10 roundups, quick-fire facts and stats, and hundreds of amazing new images from all your favorite games. What's more, brand new for this year's book is a dedicated section just for Minecraft fans, with a mega-showcase of the greatest construction records, in-game tips and lots more blocky goodness. Plus, discover which tech milestones have been smashed in the last year – in both software and hardware, get all the insider secrets from industry experts, and marvel at the players who have leveled up to the very top of the leaderboards. Think you can challenge the current champions? Look inside to see how to break your very own record! Guinness World Records: Gamer's Editions have sold a whopping 3+ million copies. Find out for yourself why it's a game-changer!

Think you have mastered The Legend Of Zelda??? Think again! It's Dangerous to go alone. Take this.... This unofficial guide as over 150 pages of everything you need to know to become the hero that saves Hyrule. Find every heart piece, secret caves and detailed strategies on how to beat each boss in every dungeon. This is the game that started it all! Not only is this the first game in this legendary franchise but this game is the reason we can save our progress in video games today! Yes, it's all because of the original Legend Of Zelda. Take a look inside this guide and you will be getting a brief history on this game, what made it so popular and the impact it had on the gaming world. It doesn't matter if you play it on the NES Classic or the original NES, this game is a favorite on everybody's list. First time players or longtime masters will LOVE this guide! Inside get the

best tips on: What items to collect before heading into the first dungeon Detailed maps for each dungeon and where all the special items are How to find hidden caves throughout Hyrule Multiple maps of the Overworld with hidden locations and items marked Maps for BOTH the first and second quest The best and fastest way to defeat all the bosses including Ganon! And More Don't delay, BUY THIS GUIDE today and discover some of the best secrets that The Legend Of Zelda has to offer!

The ultimate annual book of records is back and crammed with more than ever before! Guinness World Records 2017 is bursting with all-new records on topics as diverse as black holes, domes, owls and killer plants. And of course all your favourite record categories are updated, such as the world's new tallest dog! Plus, want to be a record-breaker? Inside you'll find exciting challenges you can try at home.

Roll out the red carpet for Guinness World Records 2017: BLOCKBUSTERS! It's virtually exploding with the latest pop-culture records, stellar pictures, behind-the-scenes news, and definitive top 10s. Look right here to find the most-loved movie and TV stars, viral vloggers, chart-topping music, toys, books, attractions, and much, much more. It's so on trend it deserves the "fist-bump" emoji. But don't just take our word for what's hot; in our exclusive Q&As, hear what it's like to be Rey's stunt double in Star Wars, who inspires Wimpy Kid writer, Jeff Kinney, and how YouTube stars Dude Perfect would win the Hunger Games if given the chance. You'll also meet the people lucky enough to build LEGO® for a living – jealous much? And if all that isn't enough, try exclusive GWR challenges to see if you can set a blockbuster-inspired record in your very own home! So whether you're a fan of Pixar, Spotify, WWE, Pokémon, selfies, eSports, or anything else that rocks the entertainment world, this is for you!

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