

Getting Started With Oauth 2 Mcmaster University

A light but powerful way to build dynamic real-time applications using ReactJS About This Book Learn how to develop powerful JavaScript applications using ReactJS Integrate a React-based app with an external API (Facebook login) while using React components, with the Facebook developer app Implement the Reactive paradigm to build stateless and asynchronous apps with React Who This Book Is For This book is for any front-end web or mobile-app developer who wants to learn ReactJS.

Knowledge of basic JavaScript will give you a good head start with the book. What You Will Learn Understand the ReactJS basics through an overview Install and create your first React component Refactor the ReactJS component using JSX Integrate your React application with the Facebook login and Graph API, then fetch data from your liked pages in Facebook and display them in a browser Handle UI elements events with React, respond to users input, and create stateful components Use some core lifecycle events for integration and find out about ES6 syntaxes in the React world Understand the FLUX architecture and create an application using FLUX with React Make a component more reusable with mixins and validation helpers and structure your components properly

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Explore techniques to test your ReactJS code
Deploy your code using webpack and Gulp In Detail
ReactJS, popularly known as the V (view) of the MVC architecture, was developed by the Facebook and Instagram developers. It follows a unidirectional data flow, virtual DOM, and DOM difference that are generously leveraged in order to increase the performance of the UI. Getting Started with React will help you implement the Reactive paradigm to build stateless and asynchronous apps with React. We will begin with an overview of ReactJS and its evolution over the years, followed by building a simple React component. We will then build the same react component with JSX syntax to demystify its usage. You will see how to configure the Facebook Graph API, get your likes list, and render it using React. Following this, we will break the UI into components and you'll learn how to establish communication between them and respond to users input/events in order to have the UI reflect their state. You'll also get to grips with the ES6 syntaxes. Moving ahead, we will delve into the FLUX and its architecture, which is used to build client-side web applications and complements React's composable view components by utilizing a unidirectional data flow. Towards the end, you'll find out how to make your components reusable, and test and deploy them into a production environment. Finally, we'll briefly touch on other topics such as React on the

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server side, Redux and some advanced concepts.

Style and approach The book follows a step-by-step, practical, tutorial approach with examples that explain the key concepts of ReactJS. Each topic is sequentially explained and contextually placed to give sufficient details of ReactJS.

What separates the traditional enterprise from the likes of Amazon, Netflix, and Etsy? Those companies have refined the art of cloud native development to maintain their competitive edge and stay well ahead of the competition. This practical guide shows Java/JVM developers how to build better software, faster, using Spring Boot, Spring Cloud, and Cloud Foundry. Many organizations have already waded into cloud computing, test-driven development, microservices, and continuous integration and delivery. Authors Josh Long and Kenny Bastani fully immerse you in the tools and methodologies that will help you transform your legacy application into one that is genuinely cloud native. In four sections, this book takes you through: **The Basics:** learn the motivations behind cloud native thinking; configure and test a Spring Boot application; and move your legacy application to the cloud **Web Services:** build HTTP and RESTful services with Spring; route requests in your distributed system; and build edge services closer to the data **Data Integration:** manage your data with Spring Data, and integrate distributed services with

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Spring's support for event-driven, messaging-centric architectures
Production: make your system observable; use service brokers to connect stateful services; and understand the big ideas behind continuous delivery

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If you are a .NET developer who is looking for a simpler way to build services, this is the book for you. It will show you how to write fast, maintainable APIs that are a pleasure to use and maintain starting from the database to the client and everything in-between.

Use the full range of features of Dynamics 365 Portal to develop and implement end user portals to provide your audience an online location to communicate and collaborate. This book guides you through implementation and highlights the best practices for each feature. Author Sanjaya Yapa begins with an introduction to end user portals in Dynamics 365 and takes you through a practical example that explains the features in detail. He then teaches you how the portal security works and best practices involved while configuring security such as local and federated authentication, web roles, and access rules. Helpful illustrations and directives guide you in setting up your portal with Dynamics 365 Customer Engagement (CE), basic customizations, content management, and web

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forms. You learn how to configure and manage document storage and learn about liquid templates, which is important when implementing custom web experiences for your end users. After reading this book, you will be able to implement a portal with Dynamics 365 CE and incorporate best practices in your enterprise-scale solutions. What You Will Learn Set up Dynamics 365 Portal within your Dynamics 365 instance Get familiar with Portal Management Interface and its features Know the security models and how to choose the best option Use Entity Forms, lists, displaying charts, and customize Portal Refer to practical examples and case studies for developing and implementing advanced liquid templates Who This Book Is For Developers working in a Dynamics 365 CE environment

This book gets you a running start with serverless GraphQL APIs on Amazon's AWS AppSync. Whether you are new to GraphQL, or you are an experienced GraphQL developer, this book will provide you with the knowledge needed to get started with AWS AppSync. Do you like learning by doing? After quickly covering the GraphQL foundations, you will dive into the practice of developing APIs with AWS AppSync with in-depth walkthroughs, screenshots, and code samples. Do I learn everything I need to get started? The book guides you through the step-by-step process of designing GraphQL APIs: creating a GraphQL

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schema, developing GraphQL APIs, connecting data sources, developing resolvers with AppSync templates, securing your API, offering real-time data, developing offline support and synchronization for your apps and much more. Why GraphQL?

GraphQL is now a viable option for modern API design. And since Facebook, Yelp, and Shopify have built successful APIs with GraphQL, many companies consider following in the technological footsteps of these tech giants. Using GraphQL is great, but by itself, it is only half the rent: It requires the manual installation and maintenance of software infrastructure components. Why Serverless

GraphQL with AppSync? AppSync is a cloud-based platform for GraphQL APIs. It is serverless, so you waste no time setting up infrastructure. It scales up and down dynamically depending on the load. It supports your app developers with an SDK for synchronization and offline support. You pay only what you use, so no upfront investment is needed and it may save your organizations thousands of dollars in IT costs.

Want to tap the tremendous amount of valuable social data in Facebook, Twitter, LinkedIn, and Google+? This refreshed edition helps you discover who's making connections with social media, what they're talking about, and where they're located. You'll learn how to combine social web data, analysis techniques, and visualization to find what

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you've been looking for in the social haystack—as well as useful information you didn't know existed. Each standalone chapter introduces techniques for mining data in different areas of the social Web, including blogs and email. All you need to get started is a programming background and a willingness to learn basic Python tools. Get a straightforward synopsis of the social web landscape Use adaptable scripts on GitHub to harvest data from social network APIs such as Twitter, Facebook, LinkedIn, and Google+ Learn how to employ easy-to-use Python tools to slice and dice the data you collect Explore social connections in microformats with the XHTML Friends Network Apply advanced mining techniques such as TF-IDF, cosine similarity, collocation analysis, document summarization, and clique detection Build interactive visualizations with web technologies based upon HTML5 and JavaScript toolkits "A rich, compact, useful, practical introduction to a galaxy of tools, techniques, and theories for exploring structured and unstructured data." --Alex Martelli, Senior Staff Engineer, Google IBM® API Connect is an API management solution from IBM that offers capabilities to create, run, manage, and secure APIs and microservices. By using these capabilities, the full lifecycle of APIs for on-premises and cloud environments can be managed. This IBM Redpaper™ publication describes practical scenarios that show the API

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Connect capabilities for managing the full API life cycle, creating, running, securing, and managing the APIs. This Redpaper publication is targeted to users of an API Connect based API strategy, developers, IT architects, and technical evangelists. If you are not familiar with APIs or API Connect, we suggest that you read the Redpaper publication *Getting Started with IBM API Connect: Concepts, Architecture and Strategy Guide*, REDP-5349, before reading this publication.

This is a definitive guide to the OAuth 2 protocol. It covers the latest version of the OAuth 2 core specification (currently the spec is at draft 21 but very little will change between now and the final version). The book will help beginners get started writing client applications to interface with a number of APIs currently using OAuth 2, and will help experts develop and improve their server-side solutions. It is for both developers and engineering managers who want to develop web services with secure APIs, and covers high level overviews as well as details on the security implications of the protocol. Learn how to run large-scale, data-intensive workloads with Compute Engine, Google's cloud platform. Written by Google engineers, this tutorial walks you through the details of this Infrastructure as a Service by showing you how to develop a project with it from beginning to end. You'll learn best practices for using Compute Engine, with a focus on

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solving practical problems. With programming examples written in Python and JavaScript, you'll also learn how to use Compute Engine with Docker containers and other platforms, frameworks, tools, and services. Discover how this IaaS helps you gain unparalleled performance and scalability with Google's advanced storage and computing technologies. Access and manage Compute Engine resources with a web UI, command-line interface, or RESTful interface Configure, customize, and work with Linux VM instances Explore storage options: persistent disk, Cloud Storage, Cloud SQL (MySQL in the cloud), or Cloud Datastore NoSQL service Use multiple private networks, and multiple instances on each network Build, deploy, and test a simple but comprehensive cloud computing application step-by-step Use Compute Engine with Docker, Node.js, ZeroMQ, Web Starter Kit, AngularJS, WebSocket, and D3.js

Learn how to secure your Java applications from hackers using Spring Security 4.2 About This Book Architect solutions that leverage the full power of Spring Security while remaining loosely coupled. Implement various scenarios such as supporting existing user stores, user sign up, authentication, and supporting AJAX requests, Integrate with popular Microservice and Cloud services such as Zookeeper, Eureka, and Consul, along with advanced techniques, including OAuth, JSON Web

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Token's (JWS), Hashing, and encryption algorithms
Who This Book Is For This book is intended for Java
Web and/or RESTful webservice developers and
assumes a basic understanding of creating Java 8,
Java Web and/or RESTful webservice applications,
XML, and the Spring Framework. You are not
expected to have any previous experience with
Spring Security. What You Will Learn Understand
common security vulnerabilities and how to resolve
them Learn to perform initial penetration testing to
uncover common security vulnerabilities Implement
authentication and authorization Learn to utilize
existing corporate infrastructure such as LDAP,
Active Directory, Kerberos, CAS, OpenID, and
OAuth Integrate with popular frameworks such as
Spring, Spring-Boot, Spring-Data, JSF, Vaaden,
jQuery, and AngularJS. Gain deep understanding of
the security challenges with RESTful webservices
and microservice architectures Integrate Spring with
other security infrastructure components like LDAP,
Apache Directory server and SAML In Detail
Knowing that experienced hackers are itching to test
your skills makes security one of the most difficult
and high-pressured concerns of creating an
application. The complexity of properly securing an
application is compounded when you must also
integrate this factor with existing code, new
technologies, and other frameworks. Use this book
to easily secure your Java application with the tried

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and trusted Spring Security framework, a powerful and highly customizable authentication and access-control framework. The book starts by integrating a variety of authentication mechanisms. It then demonstrates how to properly restrict access to your application. It also covers tips on integrating with some of the more popular web frameworks. An example of how Spring Security defends against session fixation, moves into concurrency control, and how you can utilize session management for administrative functions is also included. It concludes with advanced security scenarios for RESTful webservices and microservices, detailing the issues surrounding stateless authentication, and demonstrates a concise, step-by-step approach to solving those issues. And, by the end of the book, readers can rest assured that integrating version 4.2 of Spring Security will be a seamless endeavor from start to finish. Style and approach This practical step-by-step tutorial has plenty of example code coupled with the necessary screenshots and clear narration so that grasping content is made easier and quicker.

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known API providers design webhooks? We examine the webhook infrastructure provided by GitHub, BitBucket, Stripe, Slack, and Intercom. With the best practices, case studies, and design templates provided in this book, we want to help you extend your API portfolio with a modern webhook infrastructure. So you can offer both APIs and events that developers love to use.

Learn how to build a wide range of scalable real-world web applications using a professional development toolkit. If you already know the basics of Node.js, now is the time to discover how to bring it to production level by leveraging its vast ecosystem of packages. With this book, you'll work with a varied collection of standards and frameworks and see how all those pieces fit together. Practical Node.js takes you from installing all the necessary modules to writing full-stack web applications. You'll harness the power of the Express.js and Hapi frameworks, the MongoDB database with Mongoskin and Mongoose. You'll also work with Pug and Handlebars template engines, Stylus and LESS CSS languages, OAuth and Everyauth libraries, and the Socket.IO and Derby libraries, and everything in between. This exciting second edition is fully updated for ES6/ES2015 and also covers how to deploy to Heroku and AWS, daemonize apps, and write REST APIs. You'll build full-stack real-world Node.js apps from scratch, and also discover how to write your

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own Node.js modules and publish them on NPM. Fully supported by a continuously updated source code repository on GitHub and with full-color code examples, learn what you can do with Node.js and how far you can take it! What You'll Learn

Manipulate data from the mongo console Use the Mongoose and MongoDB libraries Build REST API servers with Express and Hapi Deploy apps to Heroku and AWS Test services with Mocha, Expect and TravisCI Implement a third-party OAuth strategy with Everyauth Web developers who have some familiarity with the basics of Node.js and want to learn how to use it to build apps in a professional environment.

ASP.NET Web API 2 Recipes provides you with the code to solve a full range of Web API problems and question marks that you might face when developing line-of-business applications. ASP.NET Web API 2 Recipes gives you an in-depth explanation for each of these scenarios and shows you how to use Web API with a vast array of .NET application development tools and external libraries, to solve common business problems. Find out how you can build custom web services with ASP.NET Web API more efficiently than ever.

This book is aimed at developers and technical testers who are looking for a quick way to take their SoapUI skills and understanding to the next level. Even if you are new to SoapUI but have basic Java

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skills and a reasonable grasp of RESTful and SOAP web services, then you should have no problem making use of this book.

Learn to program Google Glass Glassware with the Google Mirror API using Linux, MySQL, and PHP. This book contains step-by-step instructions for designing and programming and a Google Mirror Glassware in MVC PHP.

Getting Started with OAuth 2.0"O'Reilly Media, Inc."

Whether you're sharing data between two internal systems or building an API so that users can access their data, this practical guide has everything you need to build APIs with PHP. Author Lorna Jane Mitchell provides lots of hands-on code samples, real-world examples, and advice based on her extensive experience to guide you through the process—from the underlying theory to methods for making your service robust. You'll learn how to use this language to work with JSON, XML, and other web service technologies. This updated second edition includes new tools and features that reflect PHP updates and changes on the Web. Explore HTTP, from the request/response cycle to its verbs, headers, and cookies Work with and publish webhooks—user-defined HTTP callbacks Determine whether JSON or XML is the best data format for your application Get advice for working with RPC, SOAP, and RESTful services Use several tools and techniques for debugging HTTP web services Choose the service that works best for your application, and learn how to make it robust Document your API—and learn how to design it to handle errors

Design scalable and robust RESTful web services with JAX-RS and Jersey extension APIs About This Book Get to grips with the portable Java APIs used for JSON processing Design solutions to produce, consume, and visualize RESTful web services using WADL, RAML, and Swagger A step-by-

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step guide packed with many real-life use-cases to help you build efficient and secure RESTful web APIs in Java Who This Book Is For If you are a web developer with a basic understanding of the REST concepts but are new to the idea of designing and developing RESTful web services, this is the book for you. As all the code samples for the book are written in Java, proficiency in Java is a must. What You Will Learn Introduce yourself to the RESTful software architectural style and the REST API design principles Make use of the JSR 353 APIs and Jackson API for JSON processing Build portable RESTful web APIs, making use of the JAX-RS 2.0 API Simplify API development using the Jersey extension APIs Secure your RESTful web services with various authentication and authorization mechanisms Get to grips with the various metadata solutions to describe, produce, and consume RESTful web services Understand the design and coding guidelines to build well-performing RESTful APIs See how the role of RESTful web services changes with emerging technologies and trends In Detail REST (REpresentational State Transfer) is a simple yet powerful software architecture style to create scalable web services and allow them to be simple, lightweight, and fast. The REST API uses HTTP and JSON, so that it can be used with many programming languages such as Ruby, Java, Python, and Scala. Its use in Java seems to be the most popular though, because of the API's reusability. This book is a guide to developing RESTful web services in Java using the popular RESTful framework APIs available today. You will begin with gaining an in-depth knowledge of the RESTful software architectural style and its relevance in modern applications. Further, you will understand the APIs to parse, generate, transform, and query JSON effectively. Then, you will see how to build a simple RESTful service using the popular JAX-RS 2.0 API along with some real-world examples. This book will introduce you to the

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Jersey framework API, which is used to simplify your web services. You will also see how to secure your services with various authentication mechanisms. You will get to grips with various solutions to describe, produce, consume, and visualize RESTful web services. Finally, you will see how to design your web services to equip them for the future technological advances, be it Cloud or mobile computing. By the end of this book, you will be able to efficiently build robust, scalable, and secure RESTful web services, making use of the JAX-RS and Jersey framework extensions. Style and approach This book is written as a step-by-step guide to designing and developing robust RESTful web services. Each topic is explained in a simple and easy-to-understand manner with lots of real-life use-cases and their solutions.

Develop diverse real-life projects including most aspects of Spring Boot Key Features Run production-grade based applications using the Spring WebFlux framework Learn to develop high performance, asynchronous applications with Spring Boot Create robust microservice-based applications with Kotlin using Spring Boot Book Description Spring is one of the best tools available on the market for developing web, enterprise, and cloud-ready software. The goal of Spring Boot is to provide a set of tools for quickly building Spring applications that are easy to configure, and that make it easy to create and run production-grade Spring-based applications. Spring Boot 2.0 Projects will get you acquainted with important features of the latest version of this application-building tool and will cover basic, as well as advanced topics. The book starts off by teaching you how to create a web application using Spring Boot, followed by creating a Spring Boot-based simple blog management system that uses Elasticsearch as the data store. As you make your way through the chapters, you'll build a RESTful web services application using Kotlin and the Spring WebFlux framework.

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Spring WebFlux is a new framework that helps in creating a reactive application in a functional way. Toward the end of the book, you will build a taxi-hailing API with reactive microservices using Spring Boot and a Twitter clone with a Spring Boot backend. Finally, you'll learn how to build an asynchronous email formatter. What you will learn Learn the fundamental features of Spring Boot 2.0 Customize Spring Boot 2.0 applications Build a basic web application Use Redis to build a taxi-hailing API Create a simple blog management system and a Twitter clone Develop a reactive RESTful web service with Kotlin using Spring Boot Who this book is for This book is for competent Spring developers who wish to understand how to develop complex yet scalable applications with Spring Boot. You must have a good knowledge of Java programming and be familiar with the basics of Spring. The five-volume set LNCS 9786-9790 constitutes the refereed proceedings of the 16th International Conference on Computational Science and Its Applications, ICCSA 2016, held in Beijing, China, in July 2016. The 239 revised full papers and 14 short papers presented at 33 workshops were carefully reviewed and selected from 849 submissions. They are organized in five thematical tracks: computational methods, algorithms and scientific applications; high performance computing and networks; geometric modeling, graphics and visualization; advanced and emerging applications; and information systems and technologies. Build real-world, production-ready solutions in Go using cutting-edge technology and techniques About This Book Get up to date with Go and write code capable of delivering massive world-class scale performance and availability Learn to apply the nuances of the Go language, and get to know the open source community that surrounds it to implement a wide range of start-up quality projects Write interesting and clever but simple code, and learn skills and techniques that are

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directly transferrable to your own projects Who This Book Is For If you are familiar with Go and are want to put your knowledge to work, then this is the book for you. Go programming knowledge is a must. What You Will Learn Build quirky and fun projects from scratch while exploring patterns, practices, and techniques, as well as a range of different technologies Create websites and data services capable of massive scale using Go's net/http package, exploring RESTful patterns as well as low-latency WebSocket APIs Interact with a variety of remote web services to consume capabilities ranging from authentication and authorization to a fully functioning thesaurus Develop high-quality command-line tools that utilize the powerful shell capabilities and perform well using Go's in-built concurrency mechanisms Build microservices for larger organizations using the Go Kit library Implement a modern document database as well as high-throughput messaging queue technology to put together an architecture that is truly ready to scale Write concurrent programs and gracefully manage the execution of them and communication by smartly using channels Get a feel for app deployment using Docker and Google App Engine In Detail Go is the language of the Internet age, and the latest version of Go comes with major architectural changes.

Implementation of the language, runtime, and libraries has changed significantly. The compiler and runtime are now written entirely in Go. The garbage collector is now concurrent and provides dramatically lower pause times by running in parallel with other Go routines when possible. This book will show you how to leverage all the latest features and much more. This book shows you how to build powerful systems and drops you into real-world situations. You will learn to develop high-quality command-line tools that utilize the powerful shell capabilities and perform well using Go's in-built concurrency mechanisms. Scale, performance, and high

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availability lie at the heart of our projects, and the lessons learned throughout this book will arm you with everything you need to build world-class solutions. You will get a feel for app deployment using Docker and Google App Engine. Each project could form the basis of a start-up, which means they are directly applicable to modern software markets. Style and approach This book provides fun projects that involve building applications from scratch. These projects will teach you to build chat applications, a distributed system, and a recommendation system.

This book offers an introduction to web-API security with OAuth 2.0 and OpenID Connect. In less than 50 pages you will gain an overview of the capabilities of OAuth. You will learn the core concepts of OAuth. You will get to know all four OAuth flows that are used in cloud solutions and mobile apps. If you have tried to read the official OAuth specification, you may get the impression that OAuth is complex. This book explains OAuth in simple terms. The different OAuth flows are visualized graphically using sequence diagrams. The diagrams allow you to see the big picture of the various OAuth interactions. This high-level overview is complemented with rich set of example requests and responses and an explanation of the technical details. In the book the challenges and benefits of OAuth are presented, followed by an explanation of the technical concepts of OAuth. The technical concepts include the actors, endpoints, tokens and the four OAuth flows. Each flow is described in detail, including the use cases for each flow. Extensions of OAuth are presented, such as OpenID Connect and the SAML2 Bearer Profile. Who should read this book? You do not have the time to read long books? This book provides an overview, the core concepts, without getting lost in the small-small details. This book provides all the necessary information to get started with OAuth in less than 50 pages. You believe

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OAuth is complicated? OAuth may seem complex with flows and redirects going back and forth. This book will give you clarity by introducing the seemingly complicated material by many illustrations. These illustrations clearly show all the involved interaction parties and the messages they exchange. You want to learn the OAuth concepts efficiently? This book uses many illustrations and sequence diagrams. A good diagram says more than 1000 words. You want to learn the difference between OAuth and OpenID Connect? You wonder when the two concepts are used, what they have in common and what is different between them. This book will help you answer this question. You want to use OAuth in your mobile app? If you want to access resources that are protected by OAuth, you need to get a token first, before you can access the resource. For this, you need to understand the OAuth flows and the dependencies between the steps of the flows. You want to use OAuth to protect your APIs? OAuth is perfectly suited to protect your APIs. You can learn which OAuth endpoints need to be provided and which checks need to be made within the protected APIs. A complete guide to build robust and scalable web applications with Spring and Angular. About This Book This hands on guide will teach you how to build an end-to-end modern web application using Spring and Angular. It is easy to read and will benefit Java developers who have been used to develop the back-end part of web application while front-end (UI) has been left for UI developers. Learn the core aspects involved in developing the backend and the UI, right from designing to integrating and deploying. Who This Book Is For This book is targeted towards Java Web Developers with a basic knowledge of Spring who want to build complete web applications in a fast and effective way. They will want to gain a stronghold on both frontend and backend development to advance in their careers. What You Will Learn Set up

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development environment for Spring Web App and Angular app. Process web request and response and build REST API endpoints. Create data access components using Spring Web MVC framework and Hibernate Use Junit 5 to test your application Learn the fundamental concepts around building Angular Configure and use Routes and Components. Protect Angular app content from common web vulnerabilities and attacks. Integrate Angular apps with Spring Boot Web API endpoints Deploy the web application based on CI and CD using Jenkins and Docker containers In Detail Spring is the most popular application development framework being adopted by millions of developers around the world to create high performing, easily testable, reusable code. Its lightweight nature and extensibility helps you write robust and highly-scalable server-side web applications. Coupled with the power and efficiency of Angular, creating web applications has never been easier. If you want build end-to-end modern web application using Spring and Angular, then this book is for you. The book directly heads to show you how to create the backend with Spring, showing you how to configure the Spring MVC and handle Web requests. It will take you through the key aspects such as building REST API endpoints, using Hibernate, working with Junit 5 etc. Once you have secured and tested the backend, we will go ahead and start working on the front end with Angular. You will learn about fundamentals of Angular and Typescript and create an SPA using components, routing etc. Finally, you will see how to integrate both the applications with REST protocol and deploy the application using tools such as Jenkins and Docker. Style and approach This is a straightforward guide that shows how to build a complete web application in Angular and Spring.

Developers, designers, engineers, and creators can no longer afford to pass responsibility for identity and data security onto

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others. Web developers who don't understand how to obscure data in transmission, for instance, can open security flaws on a site without realizing it. With this practical guide, you'll learn how and why everyone working on a system needs to ensure that users and data are protected. Authors Jonathan LeBlanc and Tim Messerschmidt provide a deep dive into the concepts, technology, and programming methodologies necessary to build a secure interface for data and identity—without compromising usability. You'll learn how to plug holes in existing systems, protect against viable attack vectors, and work in environments that sometimes are naturally insecure. Understand the state of web and application security today Design security password encryption, and combat password attack vectors Create digital fingerprints to identify users through browser, device, and paired device detection Build secure data transmission systems through OAuth and OpenID Connect Use alternate methods of identification for a second factor of authentication Harden your web applications against attack Create a secure data transmission system using SSL/TLS, and synchronous and asynchronous cryptography

Looking for Best Practices for RESTful APIs? This book is for you! Why? Because this book is packed with practical experience on what works best for RESTful API Design. You want to design APIs like a Pro? Use API description languages to both design APIs and develop APIs efficiently. The book introduces the two most common API description languages RAML, OpenAPI, and Swagger. Your company cares about its customers? Learn API product management with a customer-centric design and development approach for APIs. Learn how to manage APIs as a product and how to follow an API-first approach. Build APIs your customers love! You want to manage the complete API lifecycle? An API development methodology is proposed to guide you through

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the lifecycle: API inception, API design, API development, API publication, API evolution, and maintenance. You want to build APIs right? This book shows best practices for REST design, such as the correct use of resources, URIs, representations, content types, data formats, parameters, HTTP status codes, and HTTP methods. Your APIs connect to legacy systems? The book shows best practices for connecting APIs to existing backend systems. Your APIs connect to a mesh of microservices? The book shows the principles for designing APIs for scalable, autonomous microservices. You expect lots of traffic on your API? The book shows you how to achieve high performance, availability and maintainability. You want to build APIs that last for decades? We study API versioning, API evolution, backward- and forward-compatibility and show API design patterns for versioning. The API-University Series is a modular series of books on API-related topics. Each book focuses on a particular API topic, so you can select the topics within APIs, which are relevant for you.

NOTE: The name of the exam has changed from CSA+ to CySA+. However, the CS0-001 exam objectives are exactly the same. After the book was printed with CSA+ in the title, CompTIA changed the name to CySA+. We have corrected the title to CySA+ in subsequent book printings, but earlier printings that were sold may still show CSA+ in the title. Please rest assured that the book content is 100% the same. Prepare yourself for the newest CompTIA certification The CompTIA Cybersecurity Analyst+ (CySA+) Study Guide provides 100% coverage of all exam objectives for the new CySA+ certification. The CySA+ certification validates a candidate's skills to configure and use threat detection tools, perform data analysis, identify vulnerabilities with a goal of securing and protecting organizations systems. Focus your review for the CySA+ with Sybex and benefit from real-world

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examples drawn from experts, hands-on labs, insight on how to create your own cybersecurity toolkit, and end-of-chapter review questions help you gauge your understanding each step of the way. You also gain access to the Sybex interactive learning environment that includes electronic flashcards, a searchable glossary, and hundreds of bonus practice questions. This study guide provides the guidance and knowledge you need to demonstrate your skill set in cybersecurity. Key exam topics include: Threat management Vulnerability management Cyber incident response Security architecture and toolsets

With over 75 million downloads per month, Spring Boot is the most widely used Java framework available. Its ease and power have revolutionized application development from monoliths to microservices. Yet Spring Boot's simplicity can also be confounding. How do developers learn enough to be productive immediately? This practical book shows you how to use this framework to write successful mission-critical applications. Mark Heckler from VMware, the company behind Spring, guides you through Spring Boot's architecture and approach, covering topics such as debugging, testing, and deployment. If you want to develop cloud native Java or Kotlin applications with Spring Boot rapidly and effectively--using reactive programming, building APIs, and creating database access of all kinds--this book is for you. Learn how Spring Boot simplifies cloud native application development and deployment Build reactive applications and extend communication across the network boundary to create distributed systems Understand how Spring Boot's architecture and approach increase developer productivity and application portability Deploy Spring Boot applications for production workloads rapidly and reliably Monitor application and system health for optimal performance and reliability Debug, test, and secure cloud-based applications painlessly

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Jump in and build working Android apps with the help of more than 230 tested recipes. The second edition of this acclaimed cookbook includes recipes for working with user interfaces, multitouch gestures, location awareness, web services, and specific device features such as the phone, camera, and accelerometer. You also get useful info on packaging your app for the Google Play Market. Ideal for developers familiar with Java, Android basics, and the Java SE API, this book features recipes contributed by more than three dozen Android developers. Each recipe provides a clear solution and sample code you can use in your project right away. Among numerous topics, this cookbook helps you: Get started with the tooling you need for developing and testing Android apps Create layouts with Android's UI controls, graphical services, and pop-up mechanisms Build location-aware services on Google Maps and OpenStreetMap Control aspects of Android's music, video, and other multimedia capabilities Work with accelerometers and other Android sensors Use various gaming and animation frameworks Store and retrieve persistent data in files and embedded databases Access RESTful web services with JSON and other formats Test and troubleshoot individual components and your entire application

The popularity of REST in recent years has led to tremendous growth in almost-RESTful APIs that don't include many of the architecture's benefits. With this practical guide, you'll learn what it takes to design usable REST APIs that evolve over time. By focusing on solutions that cross a variety of domains, this book shows you how to create powerful and secure applications, using the tools designed for the world's most successful distributed computing system: the World Wide Web. You'll explore the concepts behind REST, learn different strategies for creating hypermedia-based APIs, and then put everything together with a step-by-step guide to

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designing a RESTful Web API. Examine API design strategies, including the collection pattern and pure hypermedia Understand how hypermedia ties representations together into a coherent API Discover how XMDP and ALPS profile formats can help you meet the Web API "semantic challenge" Learn close to two-dozen standardized hypermedia data formats Apply best practices for using HTTP in API implementations Create Web APIs with the JSON-LD standard and other the Linked Data approaches Understand the CoAP protocol for using REST in embedded systems Looking for the big picture of building APIs? This book is for you! Building APIs that consumers love should certainly be the goal of any API initiative. However, it is easier said than done. It requires getting the architecture for your APIs right. This book equips you with both foundations and best practices for API architecture. This book is for you if you want to understand the big picture of API design and development, you want to define an API architecture, establish a platform for APIs or simply want to build APIs your consumers love. This book is NOT for you, if you are looking for a step-by step guide for building APIs, focusing on every detail of the correct application of REST principles. In this case I recommend the book "API Design" of the API-University Series. What is API architecture? Architecture spans the bigger picture of APIs and can be seen from several perspectives: API architecture may refer to the architecture of the complete solution consisting not only of the API itself, but also of an API client such as a mobile app and several other components. API solution architecture explains the components and their relations within the software solution. API architecture may refer to the technical architecture of the API platform. When building, running and exposing not only one, but several APIs, it becomes clear that certain building blocks of the API, runtime functionality and management functionality for the

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API need to be used over and over again. An API platform provides an infrastructure for developing, running and managing APIs. API architecture may refer to the architecture of the API portfolio. The API portfolio contains all APIs of the enterprise and needs to be managed like a product. API portfolio architecture analyzes the functionality of the API and organizes, manages and reuses the APIs. API architecture may refer to the design decisions for a particular API proxy. To document the design decisions, API description languages are used. We explain the use of API description languages (RAML and Swagger) on many examples. This book covers all of the above perspectives on API architecture. However, to become useful, the architecture needs to be put into practice. This is why this book covers an API methodology for design and development. An API methodology provides practical guidelines for putting API architecture into practice. It explains how to develop an API architecture into an API that consumers love. A lot of the information on APIs is available on the web. Most of it is published by vendors of API products. I am always a bit suspicious of technical information pushed by product vendors. This book is different. In this book, a product-independent view on API architecture is presented. The API-University Series is a modular series of books on API-related topics. Each book focuses on a particular API topic, so you can select the topics within APIs, which are relevant for you.

Let us full stack development with Spring Boot and React JS. Key features This book has a very specific goal to make developing REST applications easier and focusing on common challenges of the design of the application with best practices. This book is providing practical code examples from real-world experiences. This book is not only about Spring Boot 2.2 and React JS overview but

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also has an in-depth discussion about adopted REST Architectural pattern and its constraints to create the REST APIs. The book can act as a tool for learning Spring Boot 2.2 and React JS for the first time as well as a guide and reference for those wanting to dig deeper into specific features. This book is also providing deeper information about the Spring Security and JWT token-based authentication for your REST applications. This does not only provide information about to design an application using Spring Boot and React JS but also providing how to deploy your application to the cloud platform (PaaS). Containerization using Docker is another key feature of this book, how to create a Docker image and how to run it. Description Designing Application with Spring Boot 2 & React JS is divided into three parts. The first part introduces you to the essentials of the Spring Boot 2.2 Framework and you will learn how to create REST APIs and how to secure REST APIs. Part 2 steps behind the front end application development with React JS and discuss React features and its advantages toward the front end application development. Part 3 expands on that by showing how to deploy backend and frontend application the PaaS platform and also will discuss how to deploy application container technologies such as Docker. What will you learn Exploring Spring Boot 2.2 new features and essential key components such as Starters, Autoconfiguration, CLI, Actuator. Develop a REST application using Spring Boot 2.2 and DevTools. Exploring Spring Boot Auto Configuration and Customization. Creating application profiles based on the environments. Learn to configure backend data using

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JDBC and Spring Data JPA. Learn to configure a DataSource for H2 DB, and also for Maria DB. Learn best practices for designing a REST architecture based application. Creating a REST application using HATEOAS. Consuming REST APIs endpoints with RestTemplate, Traverson, and WebClient. Exploring JWT web token for the RESTful APIs and explores how to secure REST APIs using OAuth2 and Spring security. Creating TESTING module of the Spring Boot application and Unit & Integration testing. Discuss React JS and its components and also discuss React KS features and its advantages and disadvantage. Exploring how to create ReactJS components and how to manage ReactJS component lifecycle. Taking a quick overview of consuming the REST API using the React application. Deploying the application to the Cloud platform (PaaS). Containerization and Deploy using Docker containers

Who this book is for

Designing Application with Spring Boot 2.2 & React JS is for all Java developers who want to learn Spring Boot 2.2 and React JS as in the enterprise application. Therefore, enterprise Java developers will find it particularly useful in the understanding of Spring Boot 2.2 and React JS and how to develop a backend RESTful application using the Spring Boot 2.2 and frontend application using React JS framework. They will most fully appreciate the examples presented in this book. Before reading this book, readers should have basic knowledge of core java, spring, servlet, filter, XML, and JavaScript.

Table of contents

1. Getting Started with Spring Boot 2.2
2. Customizing Auto-Configuration
3. Configuring Data and CRUD operations

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4. Creating REST APIs with Spring Boot 2.2 5. Securing REST APIs 6. Testing Spring Boot Application 7. Getting Started with React8. Creating and Styling React Components9. Consuming the REST API with React JS10. Deploying and Containerizing Application
About the authorDinesh Rajput is a founder of

<https://www.dineshonjava.com> , a blog for Spring and Java techies. He is a Spring enthusiast and a Pivotal Certified Spring Professional. He has written many software design & development books, some of the bestselling books on Amazon. Dinesh's title Spring 5 Design Patterns and Mastering Spring Boot 2.0 are the Amazon #1 best-selling books on Java. He has more than 10 years of experience with various aspects of Spring and cloud-native development, such as REST APIs and microservice architecture.He is currently working as an architect at a leading company. He has worked as a tech lead at Bennett, Coleman & Co. Ltd, and Paytm.He has a master's degree in computer engineering from JSS Academy of Technical Education, Noida, and lives in Noida with his family. His Website: <https://www.dineshonjava.com>His Blog:

<https://www.dineshonjava.com> &

<https://www.dineshrajput.com>His LinkedIn Profile:

<https://www.linkedin.com/in/rajputdinesh/>

This book constitutes the thoroughly refereed post-conference proceedings of the workshops held at the 11th International Conference on Web Engineering, ICWE 2011, in Paphos, Cyprus, in June 2011. The 42 revised full papers presented were carefully reviewed and selected from numerous submissions . The papers

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are organized in sections on the Third International Workshop on Lightweight Composition on the Web (ComposableWeb 2011); First International Workshop on Search, Exploration and Navigation of Web Data Sources (ExploreWeb 2011); Second International Workshop on Enterprise Crowdsourcing (EC 2011); Seventh Model-Driven Web Engineering Workshop (MDWE 2011); Second International Workshop on Quality in Web Engineering (QWE 2011); Second Workshop on the Web and Requirements Engineering (WeRE 2011); as well as the Doctoral Symposium 2011, and the ICWE 2011 Tutorials.

Master core REST concepts and create RESTful web services in Java About This Book Build efficient and secure RESTful web APIs in Java.. Design solutions to produce, consume and visualize RESTful web services using WADL, RAML, and Swagger Familiarize the role of RESTful APIs usage in emerging technology trends like Cloud, IoT, Social Media. Who This Book Is For If you are a web developer with a basic understanding of the REST concepts and envisage to get acquainted with the idea of designing and developing RESTful web services, this is the book for you. As all the code samples for the book are written in Java, proficiency in Java is a must. What You Will Learn Introduce yourself to the RESTful software architectural style and the REST API design principles Make use of the JSR 353 API, JSR 374 API, JSR 367 API and Jackson API for JSON processing Build portable RESTful web APIs, making use of the JAX-RS 2.1 API Simplify API development using the Jersey and RESTEasy extension APIs Secure your RESTful

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web services with various authentication and authorization mechanisms Get to grips with the various metadata solutions to describe, produce, and consume RESTful web services Understand the design and coding guidelines to build well-performing RESTful APIs See how the role of RESTful web services changes with emerging technologies and trends In Detail

Representational State Transfer (REST) is a simple yet powerful software architecture style to create lightweight and scalable web services. The RESTful web services use HTTP as the transport protocol and can use any message formats, including XML, JSON(widely used), CSV, and many more, which makes it easily interoperable across different languages and platforms. This successful book is currently in its 3rd edition and has been used by thousands of developers. It serves as an excellent guide for developing RESTful web services in Java. This book attempts to familiarize the reader with the concepts of REST. It is a pragmatic guide for designing and developing web services using Java APIs for real-life use cases following best practices and for learning to secure REST APIs using OAuth and JWT. Finally, you will learn the role of RESTful web services for future technological advances, be it cloud, IoT or social media. By the end of this book, you will be able to efficiently build robust, scalable, and secure RESTful web services using Java APIs. Style and approach Step-by-step guide to designing and developing robust RESTful web services. Each topic is explained in a simple and easy-to-understand manner with lots of real-life use-cases and their solutions.

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Building Your Next Big Thing with Google Cloud Platform shows you how to take advantage of the Google Cloud Platform technologies to build all kinds of cloud-hosted software and services for both public and private consumption. Whether you need a simple virtual server to run your legacy application or you need to architect a sophisticated high-traffic web application, Cloud Platform provides all the tools and products required to create innovative applications and a robust infrastructure to manage them. Google is known for the scalability, reliability, and efficiency of its various online products, from Google Search to Gmail. And, the results are impressive. Google Search, for example, returns results literally within fractions of second. How is this possible? Google custom-builds both hardware and software, including servers, switches, networks, data centers, the operating system's stack, application frameworks, applications, and APIs. Have you ever imagined what you could build if you were able to tap the same infrastructure that Google uses to create and manage its products? Now you can! Building Your Next Big Thing with Google Cloud Platform shows you how to take advantage of the Google Cloud Platform technologies to build all kinds of cloud-hosted software and services for both public and private consumption. Whether you need a simple virtual server to run your legacy application or you need to architect a sophisticated high-traffic web application, Cloud Platform provides all the tools and products required to create innovative applications and a robust infrastructure to manage them. Using this book as your compass, you can navigate your way through the

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Google Cloud Platform and turn your ideas into reality. The authors, both Google Developer Experts in Google Cloud Platform, systematically introduce various Cloud Platform products one at a time and discuss their strengths and scenarios where they are a suitable fit. But rather than a manual-like "tell all" approach, the emphasis is on how to Get Things Done so that you get up to speed with Google Cloud Platform as quickly as possible. You will learn how to use the following technologies, among others: Google Compute Engine Google App Engine Google Container Engine Google App Engine Managed VMs Google Cloud SQL Google Cloud Storage Google Cloud Datastore Google BigQuery Google Cloud Dataflow Google Cloud DNS Google Cloud Pub/Sub Google Cloud Endpoints Google Cloud Deployment Manager Author on Google Cloud Platform Google APIs and Translate API Using real-world examples, the authors first walk you through the basics of cloud computing, cloud terminologies and public cloud services. Then they dive right into Google Cloud Platform and how you can use it to tackle your challenges, build new products, analyze big data, and much more. Whether you're an independent developer, startup, or Fortune 500 company, you have never had easier access to world-class production, product development, and infrastructure tools. Google Cloud Platform is your ticket to leveraging your skills and knowledge into making reliable, scalable, and efficient products—just like how Google builds its own products. Shows how the OAuth 2.0 protocol provides a single authorization for use across different sites on the Internet

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so that users can access their profiles, photographs, videos, and contact lists anywhere.

Connect your enterprise to a wide range of SaaS platforms, Open APIs, and social networks quickly and without difficulty. Through step-by-step instructions and numerous real-world examples, this concise guide shows you how to seamlessly integrate the external services you need with Mule ESB and its powerful Cloud Connect toolset. You'll learn how to use service-specific connectors for many popular APIs—including Salesforce, Twitter, LinkedIn, and Twilio—through easy-to-learn abstractions. If Mule doesn't have a connector for the resource you need, you'll learn how to build your own.

You'll discover how easy it is to reach beyond the enterprise firewall for a host of Internet resources.

Discover the advantages of using Mule Cloud Connect over typical web service clients and protocols Learn how Cloud Connectors eliminate the need to understand the underlying API of each service Get started with the latest real-time technologies, including REST, WebHooks, and Streaming APIs Integrate OAuth secure APIs and understand their role in authorization and information sharing Delve into advanced topics such as multi-tenancy and connection management Build your own custom connectors with the Mule DevKit

Spring Security in Action shows you how to prevent cross-site scripting and request forgery attacks before they do damage. You'll start with the basics, simulating password upgrades and adding multiple types of authorization. As your skills grow, you'll adapt Spring Security to new architectures and create advanced

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OAuth2 configurations. By the time you're done, you'll have a customized Spring Security configuration that protects against threats both common and extraordinary. Summary While creating secure applications is critically important, it can also be tedious and time-consuming to stitch together the required collection of tools. For Java developers, the powerful Spring Security framework makes it easy for you to bake security into your software from the very beginning. Filled with code samples and practical examples, Spring Security in Action teaches you how to secure your apps from the most common threats, ranging from injection attacks to lackluster monitoring. In it, you'll learn how to manage system users, configure secure endpoints, and use OAuth2 and OpenID Connect for authentication and authorization. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Security is non-negotiable. You rely on Spring applications to transmit data, verify credentials, and prevent attacks. Adopting "secure by design" principles will protect your network from data theft and unauthorized intrusions. About the book Spring Security in Action shows you how to prevent cross-site scripting and request forgery attacks before they do damage. You'll start with the basics, simulating password upgrades and adding multiple types of authorization. As your skills grow, you'll adapt Spring Security to new architectures and create advanced OAuth2 configurations. By the time you're done, you'll have a customized Spring Security configuration that protects against threats both common and extraordinary.

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What's inside Encoding passwords and authenticating users Securing endpoints Automating security testing Setting up a standalone authorization server About the reader For experienced Java and Spring developers. About the author Laurentiu Spilca is a dedicated development lead and trainer at Endava, with over ten years of Java experience. Table of Contents PART 1 - FIRST STEPS 1 Security Today 2 Hello Spring Security PART 2 - IMPLEMENTATION 3 Managing users 4 Dealing with passwords 5 Implementing authentication 6 Hands-on: A small secured web application 7 Configuring authorization: Restricting access 8 Configuring authorization: Applying restrictions 9 Implementing filters 10 Applying CSRF protection and CORS 11 Hands-on: A separation of responsibilities 12 How does OAuth 2 work? 13 OAuth 2: Implementing the authorization server 14 OAuth 2: Implementing the resource server 15 OAuth 2: Using JWT and cryptographic signatures 16 Global method security: Pre- and postauthorizations 17 Global method security: Pre- and postfiltering 18 Hands-on: An OAuth 2 application 19 Spring Security for reactive apps 20 Spring Security testing

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