

Fundamental Chess Endings

These 60 complete games, annotated throughout, emphasize the Cuban master's elegant, classic, accurate, lethal endgame play against Alekhine, Lasker, Marshall, Nimzowitsch, Réti, the best. Here are real games from match and tournament play, with endings that seem like long-contemplated works of art.

In this companion volume to Fundamental Chess Endings, Müller and Pajeken focus on the practical side of playing endgames. They cover all aspects of strategic endgames, with particular emphasis on thinking methods, and ways to create difficulties for opponents over the board. Using hundreds of outstanding examples from modern practice, the authors explain not only how to conduct 'classical' endgame tasks, such as exploiting an extra pawn or more active pieces, but also how to handle the extremely unbalanced endings that often arise from the dynamic openings favoured nowadays. All varieties of endgames are covered, and there are more than 200 exercises for the reader, together with full solutions. Major topics include: * Basic Principles and Methods * Activity * Schematic Thinking * The Fight for the Initiative * Prophylaxis and Preventing Counterplay * The Bishop-Pair in the Endgame * Domination * The Art of Defence * Typical Mistakes * Rules of Thumb
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Chinese edition of The Art of Learning: a journey in the pursuit of excellence. The biography of Josh Waitzkin, the chess prodigy and four time winner of four Tai Chi pushing hands tournaments. Waitzkin was the subject of "Searching for Bobby Fischer," the story of his early years, written by his father, and was adapted to film. In Traditional Chinese. Distributed by Tsai Fong Books, Inc.

One of the finest modern works on chess endings. Thorough analysis by former world champion. 331 examples, each with diagram.

Endgames with just kings and pawns are the most basic types of endings in chess - and an understanding of them is essential for mastering complicated endings. This book provides a thorough course in pawn endings from the simple to the very complex. There are test positions for the reader to solve.

After you have learned the rules of chess and developed some tactical abilities, how do you go from there? You are now ready to tackle basic issues of strategy, but what is the best way to improve and win more games? Of course, you have to train. But chess training only makes sense if it fits your level of play and if it is structured in an accessible way. Experienced chess trainer Yaroslav Srokovski has developed a practical, well-structured, compact first course in positional understanding. You will learn two fundamental skills: how to assess a position on the board and how to decide which long-term objectives you should aim for in what sort of positions. In 12 chapters Srokovski teaches you things like: how to handle your pawns, what weak squares and strong squares are, bad pieces and good pieces, why it is important if your king is in the middle or not, why and how to get an open line, the problem of knight against bishop, what piece coordination means and why everyone talks about the bishop pair. This course, which includes many exercises, is tried and tested and ideally suited to bring post-beginners at their next level.

The first edition of Dvoretsky's Endgame Manual was immediately recognized by novice and master alike as one of the best books ever published on the endgame. The second edition is revised and enlarged - now over 400 pages - covering all the most important concepts required for endgame mastery. "I am sure that those who study this work carefully will not only play the endgame better, but overall, their play will improve. One of the secrets of the Russian chess school is now before you, dear reader!" - From the Foreword to the First Edition by Grandmaster Artur Yusupov "Going through this book will certainly improve your endgame knowledge, but just as important, it will also greatly improve your ability to calculate

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variations... What really impresses me is the deep level of analysis in the book... All I can say is: This is a great book. I hope it will bring you as much pleasure as it has me." - From the Preface to the First Edition by International Grandmaster Jacob Aagaard Here's what they had to say about the First Edition: "Dvoretsky's Endgame Manual ... may well be the chess book of the year... [It] comes close to an ultimate one-volume manual on the endgame." - Lubomir Kavalek in his chess column of December 1, 2003 in the Washington Post. "Dvoretsky's Endgame Manual is quite simply a masterpiece of research and insight. It is a tremendous contribution to endgame literature, certainly the most important one in many years, and destined to be a classic of the literature (if it isn't already one). The famous trainer Mark Dvoretsky has put together a vast number of examples that he has not only collected, but analysed and tested with some of the world's strongest players. This is a particularly important book from the standpoint of clarifying, correcting, and extending the theory of endings. Most of all, Dvoretsky's analysis is staggering in its depth and accuracy." - John Watson, reviewing DEM at The Week In Chess 2003 Book of the Year - JeremySilman.com 2003 Book of the Year - Seagaard Chess Reviews: "This is an extraordinary good chess book. To call this the best book on endgames ever written seems to be an opinion shared by almost all reviewers and commentators. And I must say that I am not to disagree." - Erik Sobjerg

Fundamental Chess Endings Gambit

Understanding = Mastery! Knowing the abilities and limitations of the minor pieces is very valuable for mastering the secrets of the royal game, and this can be studied best in the endgame. It is essential to understand the management of the long-range bishop, albeit confined to one color, as well as the short-range, ubiquitous knight. This book is the second volume in the authors' acclaimed Understanding Endgames series. It follows a dual philosophy, like their previous work, Understanding Rook Endgames. It deals with seven-piece minor-piece endings in some detail. These endgames are often so deep that pre-tablebase analysis almost always contained errors. Many new discoveries are revealed here. In addition, the authors emphasize the important five- and six-piece endings every club player should know. But to really understand minor piece endings, these theoretical positions are of course not enough. Sub-chapters on the principles of each material configuration have therefore been added. Understanding Minor Piece Endgames will take you a long way to mastering these important endings. "Having had the pleasure to preview this book, I can tell you that you are in for a treat. Careful study of this book will benefit your chess immensely..." From the Foreword by GM Jacob Aagaard

Young Daniel Naroditsky (1995) has picked the most instructive examples of endgames in which you have to use ideas and plans in order to outplay your opponent. This is not an encyclopaedia nor a manual on endings, which are usually helpful but boring, but a compendium of lively lessons and exercises. The positions that International Master Naroditsky uses should not be memorized, but understood, and his acclaimed didactic skills will take your endgame technique to the next level. Never before have the ideas that decide endings been explained so clearly. With exercise at the end of each chapter.

There are, contrary to what most amateurs believe, relatively few chess endgames one must know. Jesus de la Villa, an international grandmaster and former champion of Spain, presents the endgames that show up most frequently in practice, are easy to learn and contain ideas and concepts that are useful in more difficult positions. He brings you simple rules, guiding ideas at the beginning of each chapter, detailed and lively explanations, many diagrams, clear summaries of the most important themes, recommended exercises that will help you understand the material, and tests, divided in two parts: basic and final. The main thing De la Villa asks of you is to always understand WHY you play a move.

Opening preparation is useful, but understanding the middlegame is much more important. This book, an improved edition of a Russian classic, teaches amateur chess players 45

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basics of pawn endings. Beginning with the simplest of positions and only gradually working through to more challenging material, Flear outlines the key principles and rules, and demonstrates how these work in practical examples. As one of the priorities of such endings is to promote pawns to queens, Flear additionally deals with queen endings that arise naturally from the simpler form. In *Starting Out: Minor Piece Endgames* Grandmaster and notable endgame authority John Emms begins with the absolute fundamentals of minor piece endings. This slowly but surely arms the reader with the essential knowledge and confidence to move onto slightly trickier positions. Using examples from practical play, Emms highlights the correct procedures as well as the typical mistakes made by both attacker and defender. In *Starting Out: Rook Endgames* Grandmaster Chris Ward begins with the absolute fundamentals of rook endgames. He gradually arms the reader with the indispensable knowledge and confidence needed to move onto slightly trickier positions. Using examples from practical play, Ward highlights the correct plans as well as the typical mistakes made by both attacker and defender.

The games of Mikhail Botvinnik, world chess champion from 1948 to 1963, have been studied by players around the world for decades. But little has been written about Botvinnik himself. This book explores his unusual dual career--as a highly regarded scientist as well as the first truly professional chess player--as well as his complex relations with Soviet leaders, including Josef Stalin, his bitter rivalries, and his doomed effort to create the perfect chess-playing computer program. The book has more than 85 games, 127 diagrams, twelve photographs, a chronology of his life and career, a bibliography, an index of openings, an index of opponents, and a general index.

One of the world's foremost chess writers provides everything you need to know about chess endgames! Assuming no specialized endgame knowledge, John Nunn presents 100 key endgame concepts, and explains how they are used to win games or save difficult positions. He covers all the main types of endgames and typical thinking methods, and so equips readers with all the skills needed to excel in this vital phase of the game up to good club level and beyond. The endgame is the stage of the game where precision is most important, and where errors are punished most drastically. It is also deceptive: many endgame positions look too simple to require prior knowledge, but yet contain fiendish concealed pitfalls that can reverse the result of the game on the spot. Some key positions simply have to be memorized, as they can hardly be worked out at the board, especially when playing with today's faster time-controls. In such perilous terrain, an expert guide is necessary. John Nunn could not be better qualified: he is a battle-hardened grandmaster of top-level over-the-board chess and a solving world champion. From his wealth of endgame expertise, he has distilled a course of fundamental knowledge that is highly targeted on practical success for all levels of players.

Chess is 99% tactics. So to be a good chess player, you have to spend a lot of your training time on tactics. Although basic tactics are explained in a number of good books, complicated tactics the kind that separate tournament winners from the pack require intuition, imagination and precision. *The Magic of Chess Tactics* helps you develop these qualities. Aimed primarily at aspiring chess players from

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club to master level who seriously want to improve their chess understanding, The Magic of Chess Tactics provides examples selected for both their entertainment and instructional value as well as detailed explanations and exercises. Claus Dieter Meyer, chess author and FIDE Master, is a well-known analyst and professional chess trainer. Karsten Muller is an International Grandmaster and co-author, along with Frank Lamprecht, of the highly acclaimed Secrets of Pawn Endings and œFundamental Chess Endings. "I have come to realise that there are basically two types of chess tactics. First, simple kinds of combinations you need to know when you start to play chess. I still believe they are the basis of everything. Things that computers see in a half-second. But the book is not about them. For those simple tactics, old Koblenz books are more than enough. This book is about *complicated* chess tactics, the kind you sometimes need hours of analysis just to discover the truth of the position. It's hard to see and calculate perfectly on the board; one needs intuition, imagination and precision. "It's not easy to develop these qualities but I believe that the present book, full of examples and high quality analyses, will help you achieve that objective. Welcome to the magical world of tactics!" From the Foreword by Alexei Shirov

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A comprehensive guide to all fundamental chess endings, and a godsend for those looking to improve their endgame play. Crucially, the emphasis is just as much on practical play as it is on theoretical understanding.

A Journey into the Land of Rook vs. Minor Piece Endgames Knowing the abilities and limitations of the minor pieces and their cooperation with a rook is very valuable for mastering the secrets of the royal game and this can be studied best in the endgame. The book before you now will take you into a mysterious and charming world. The actors in these fairy-tale stories are the rook, the bishop, and the knight. This book is the third volume in the authors' acclaimed Understanding Endgames series. It follows a dual philosophy, like their previous works, Understanding Rook Endgames and Understanding Minor Piece Endgames. It deals with seven-piece minor-piece endings in some detail. These endgames are often so deep that pre-tablebase analysis almost always contained errors. Many new discoveries are revealed here. In addition, the authors emphasize the important five- and six-piece endings every club player should know. But to really understand minor piece endings, these theoretical positions are of course not enough. Sub-chapters on the principles of each material configuration have therefore been added. "If you enjoy beauty in chess, if you want to improve your handling of the endgame, and if you want to become closer friends with the rook, bishop, and knight on the chessboard, then this journey into the land of rook and minor piece endgames will reward you." – from the Foreword by Alex Fishbein

Confident about endgames? Even many experienced players would admit to a serious lack of knowledge in this department, and yet it¿s in this section of the

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from start to finish. With new time controls meaning that competitive games are played to a finish, it has become especially important that chess-players understand the main endgame principles. Fundamental Chess Endings sets the mark for which all others will aim.

This is a new and improved edition of an all-time classic! The good news about endgames is that there are relatively few endings you should know by heart and that once you know these endings, that's it. Your knowledge never goes out of date! The bad news is that, all the same, the endgame technique of most players is deficient. Modern time-controls make matters worse: there is simply not enough time to delve deep into the position. Grandmaster Jesus de la Villa debunks the myth that endgame theory is complex and he teaches you to steer the game into a position you are familiar with. This book contains only those endgames that show up most frequently, are easy to learn and contain ideas that are useful in more difficult positions. Your performance will improve dramatically because this book brings you simple rules, detailed and lively explanations, many diagrams, clear summaries of the most important themes and dozens of tests. Most chess games are decided in the endgame. It is here where you reap the reward for your good play, or else use all your cunning to deny the opponent victory. Knowing just a few key endgame techniques will dramatically increase your confidence, as you will understand what positions to aim for and which to avoid. Starting with the basic mates and the simplest pawn endings, this book provides all the endgame knowledge that players need to take them through to club level and beyond. Muller carefully guides us step-by-step through a fascinating range of endgame tactics and manoeuvres, helping us understand the underlying logic. Throughout the book, many cunning endgame tricks are highlighted. You will have fun springing them on friends, family - or your opponents in serious tournaments. Chess Endgames for Kids makes learning chess endgames fun. But it is also a serious endgame course written by a leading endgame expert, and provides a firm basis for vital skills that will develop throughout your chess career. German grandmaster Karsten Muller is arguably the world's foremost writer on chess endgames. Whenever an interesting endgame occurs in a high-level game, the chess world knows that it will soon be dissected and explained by Muller. Whether writing for a low-level or high-level audience, his infectious zeal for the endgame shines through. His 'masterwork', Fundamental Chess Endings (co-authored with Frank Lamprecht, and also published by Gambit) is a modern endgame 'bible' and was studied intensively in his youth by current World Champion Magnus Carlsen.

Understanding = Mastery! Knowing the abilities and limitations of the minor pieces is very valuable for mastering the secrets of the royal game, and this can be studied best in the endgame. It is essential to understand the management of the long-range bishop, albeit confined to one color, as well as the short-range, ubiquitous knight. This book is the second volume in the authors' acclaimed Understanding Endgames series. It follows a dual philosophy, like their previous

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Tactical Fireworks! When released in 2002, the first volume of The Magic of Chess Tactics by FIDE Master Claus Dieter Meyer and German Grandmaster Karsten Müller was extremely popular. It was one of the first books to deal with tactics on high level. Like the first book, intended for advanced (Elo 1800+) players, this second volume puts special tactical motifs and themes under the analytical microscope. Complicated tactics - the kind that separate tournament winners from the pack - require intuition, imagination and precision. The focus in this book is on attacking techniques and transformations. The contents include: Attacking with the Queen and Knight; The Knight on the Attack; Attacking with Bishops of Opposite Colors; Pins; Learn from the World Champions; and Exchanges & Transformations. The reader will find the analysis comprehensive and challenging. Dozens of exercises help reinforce the reader's understanding of this complex subject matter. So, roll up your sleeves and prepare to ride herd on tactical fireworks and sharpen your tactical skills.

The 21st Century Edition of Spielmann's Classic Work Austrian Grandmaster Rudolf Spielmann's The Art of Sacrifice in Chess first appeared in the mid-1930s. It was immediately recognized as a classic, a masterpiece that examined the nature of chess sacrifices. In this modernized, 21st century edition, all of Spielmann's original work has been preserved. The antiquated English Descriptive Notation has been replaced with modern Figurine Algebraic, and German grandmaster Karsten Müller has added his own notes to Spielmann's original text. But the German grandmaster has gone far beyond simply inserting clarifying commentary. Müller has virtually doubled the size of the original work by adding eleven new chapters, including: The Greek Gift Sacrifice Bxh2/7+; Disaster on g7; The Achilles' Heel f7; Strike at the Edge; Destroying the King's Shelter; Sacrifices on f6; Sacrifices on e6; The Magic of Mikhail Tal; Shirov's Sacrifices; and The Fine Art of Defense. There are exercises at the end of each new chapter to help you hone your skill of sacrificing. "Grandmaster Karsten Müller's notes to the original text, along with the new material, brilliantly complements Spielmann's classic work. A welcome addition to any chessplayer's library..." – Garry Kasparov

German Grandmaster Karsten Müller combines clear discussions of tactical themes with over

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600 well-chosen positions to test, challenge and teach. Although the classic combinations are not ignored, the great emphasis is on positions from modern tournament practice of the last decade. From the Author's Preface: "When coaching young players I have always given them a set of tactical exercises as homework, like my trainers did when I was young. I have benefited greatly from this, and still do. I have decided that it is best to sort the tactics by motifs first. This will help your pattern recognition, an extremely important skill." "I strongly believe that tactics is a very important part of the game of chess; the conscientious study and application of tactical principles have helped my sisters and me a great deal throughout our careers. I absolutely agree with the well-known maxim: Chess is 99% tactics. "This book offers every type of tactical motif imaginable, from the more common back rank mates, pins, skewers, forks and the like up to and including some of the most beautiful and rare combinations. This is a tactical book that will prove exceptionally useful for a wide range of players, intermediate through master strength and even beyond. I can heartily give this book two thumbs up. It will help you develop and improve your tactical skills tremendously." – From the Foreword by Women's World Champion, International Grandmaster Susan Polgar.

Defend to the End! One of the most important skills a chessplayer needs is the ability to defend a position that is under siege. In this third volume in the highly acclaimed, best-selling ChessCafe Puzzle Book series, International Grandmaster Karsten Müller along with International Master Merij van Delft examine and expound upon the vital defensive concepts and techniques used to repulse enemy attacks. Major topics include (1) Principles and methods of defending; (2) Defending against a direct attack on the king; (3) Countering the initiative; (4) Saving the draw; (5) Passive versus active defense; and (6) Use and development of counterplay. Many of the world's greatest players Steinitz, Lasker, Petrosian were famous for their legendary defensive skills. Now International Grandmaster Karsten Müller along with International Master Merijn van Delft will show you how you can Test and Improve Your Defensive Skill.

Endgames with rooks and pawns are the most frequently occurring in chess, arising in about 1 game in 10. If you learn an important technique in this endgame, chances are you will end up using it sooner or later. And there are a great many methods and concepts that can be mastered with a little effort. This book highlights the key themes in rook endings, and at each turn invites the reader to test his knowledge and skills with abundant exercises. Rook endgame theory does not stand still. New practical examples illustrate novel approaches as players seek to pose problems to their opponents - Magnus Carlsen has shown that even the driest-looking positions can feature deadly traps. The ongoing creation of new endgame tablebases - of which coauthor Yakov Konoval has been at the forefront - enables new classes of positions to be assessed with definitive certainty. Using six-man and the brand new seven-man tablebases, the authors re-examine many of the old evaluations and reach new and enlightening conclusions about classic rook endings. You will be startled and amazed, and soon discover that you are becoming a far more effective endgame player. German grandmaster Karsten Müller is arguably the world's foremost writer on chess endgames. His 'masterwork', Fundamental Chess Endings, is a modern endgame 'bible' and was studied intensively in his youth by current World Champion Magnus Carlsen. Yakov Konoval is a Russian chess-player and programmer who studied at Mikhail Botvinnik's chess school. He has written programs for solving chess problems and has pioneered new techniques for generating endgame tablebases.

At the age of 13 years, 4 months and 26 days, Magnus Carlsen became the youngest chess grandmaster in the world. The international press raved about the Norwegian prodigy. The Washington Post even called him 'the Mozart of chess'. Ten years on Magnus Carlsen is the number one in the world rankings and a household name far beyond chess circles. Time Magazine listed him as one of the 100 most influential people in the world in 2013. How

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Magnus Carlsen Became the Youngest Chess Grandmaster in the World is the fairy-tale-like story of his rise. The story-teller could not have been better qualified. Simen Agdestein trained Magnus in the years leading up to his grandmaster title, repeatedly pinching himself in amazement at his pupil's lightning progress. While you follow Magnus on his wonderful journey, Agdestein is your guide, providing insights into the Carlsen family life and explaining the secrets of Magnus' play in clear and instructive comments. This is an inspiring book for any chess player. It will fascinate parents and help gifted children to realize their full potential. This very instructive book combines clear discussions of tactical themes with over 600 well-chosen positions to test, challenge and teach. Although the classic combinations are not ignored, the emphasis here is on positions from modern tournament practice of the last decade. Tactics is a very important part of the game of chess and conscientious study and application of tactical principles is crucial to success. This book offers every type of tactical motif imaginable, from the more common back rank mates, pins, skewers, forks, up to and including some beautiful and rare combinations. This tactical book will prove exceptionally useful for a wide range of players, intermediate through master strength and beyond.

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Cyrus Lakdawala analyses all the fundamental endgame positions and carefully explains the methods needed to win the favourable ones and draw the unfavourable ones.

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