





universe. STARS OF BLOOD AND GLORY As the Hameji Empire and the last of the free stars face off for a final showdown, Danica and her band of Tajji mercenaries must rescue a runaway princess before the son of Sholpan makes her his slave.

A story set during the Reagan era that centers on a small Texas county that embraces its legends, not its actual history, and what happens as the population of a small town changes.

Time, Space & Eternity (Poems of Timeless Horizon & Great Vistas) is the third in a Trilogy of poetry, celebrating the awesomeness and yet tenderness of God; His holiness and yet compassion; His immensity and yet intimacy to us-ward. Distilled in this volume are aspects of the all-embracing; all-sufficient and eternal attributes that is epitomised by the Triune God – Father, Son & Holy Spirit. Also available are volumes 1 & 2 of this Trilogy titled: Unity, Purity & Holy Trinity (Poems of Serenity & Reflection) Rhythms, Lyrics & Echoes of Glory (Poems of Divine Beauty & Grace)

Although the Apostle John endorses “Lamb” twenty-nine times in his Apocalypse and employs a term that is used only one other time in the New Testament to this end, this unique title and its sophisticated christological implications has only received cursory attention both historically and more recently. Even then, incomplete/monochromatic interpretations of the unique verbiage John employs to describe Christ are reached. After identifying this clearing that exists in the christological forest, this book reaches a robust understanding of Revelation’s Lamb by means of a contextual-grammatical-canonical-historical hermeneutic. Ultimately, this monograph concludes that the apostle’s use of Lamb throughout his Apocalypse promotes a multifaceted christological presentation of John’s protagonist that is dependent on the paradoxical theme of glory in humility—a theme that is introduced when the Lamb first emerges in Revelation 5 and is then reiterated every time the title is used thereafter. In so doing, this work offers students and scholars alike a better understanding of who is coming in the end and what this means for the church at present.

The only hope for the last free stars now lies on the path of blood and glory. The princess of Shinihon could not have picked a worse time to run away. The largest Hameji battle fleet ever assembled threatens to overrun the last of the free stars. To make matters worse, a rogue assassin from an unknown faction has killed the high admiral of the Federation. Without clear leadership, the war may be lost before she can be found. But Danica Nova and her band of Tajji mercenaries are no strangers to lost causes. They've fought the Hameji before, and they'll fight them again—not for honor, or for glory, but simply for the pay. War has been their way of life ever since the diaspora from the homeworld. Master Sergeant Roman Krikoryan is one of the few remaining mercenaries still old enough to remember the homeworld. But he's an old cyborg, and his humanity is fading. Death is a mercy he doesn't expect to find on this mission. They aren't the only ones after the princess, however. Hungry for glory and eager to make a name for himself, Sholpan's son Abaqa seeks to make the girl his slave. Though only a boy, he'll stop at nothing to prove himself to his Hameji brethren. With the Federation in disarray, the bloody end of the war may come too soon for some of them. But one thing is certain—not all of them will live to see it.

The quiet market town of Wilsnack in northeastern Germany is unfamiliar to most English-speakers and even to many modern Germans. Yet in the fifteenth century it was a European pilgrimage site surpassed in importance only by Rome and Santiago

de Compostela. The goal of pilgrimage was three miraculous hosts, supposedly discovered in the charred remains of the village church several days after it had been torched by a marauding knight in August 1383. Although the church had been burned and the spot soaked with rain, the hosts were found intact and dry, with a drop of Christ's blood at the center of each. In *Wonderful Blood*, Caroline Walker Bynum studies the saving power attributed to Christ's blood at north German cult sites such as Wilsnack, the theological controversy such sites generated, and the hundreds of devotional paintings, poems, and prayers dedicated to Christ's wounds, scourging, and bloody crucifixion. She argues that Christ's blood as both object and symbol was central to late medieval art, literature, pious practice, and theology. As object of veneration, blood provided a focus of intense debate about the nature of matter, body, and God and an occasion for Jewish persecution; as motif, blood became a prominent subject of northern art and a central symbol in the visions of mystics and the prayers of ordinary people.

Starting with William Blake's lost painting *The Ancient Britons*, this book shows how the visionary artist and poet reworked the Matter of Britain--the corpus of legends presenting an alternative history of Britain--into his own mythology. He thus adds to a tradition of Arthurian epic begun by Layamon in the 13th century and continued by Edmund Spenser in the 16th, in which a Romano-Celtic warlord becomes an icon of the English imagination. This book shows how Britain became the promised land of a pagan goddess where mythical events are as important as those of history, and how the figure of Arthur is transformed into a British Messiah whose Christian realm is in continuous interaction with the Otherworld of Faerie, an imagined place between the spiritual and the earthly. Arthur as perceived through Blake's vision is the earthly embodiment of the fallen Albion; this exploration of the mythic underpinnings of the English sense of nationhood reveals an imaginative consciousness that links us to "human existence itself."

*A Fight to the End...* The Confederation and the Union have fought each other to a standstill. Battered, exhausted fleets eye each other warily across a border that has been a battlefield for three bloody years. Neither side has the strength to attack, and both wait for reinforcements that will allow them to resume the fight. On the worlds of the Iron Belt, the heavily industrialized sector near the Confederation's Core, massive shipyards operate around the clock, producing the great vessels that can end the war. The Union knows it cannot win the economic struggle with its wealthier, more productive enemy, and Sector Nine, its feared spy agency, is not idle. Their focus is not on the front lines, the ravaged border between the two nations, but far off, beyond the Rim, in the strange, militaristic realm known as the Alliance. Sector Nine's intrigues are targeted at nothing less than instigating a coup, and bringing to power a regime that favors war against the Confederation, a change in government that will bring the fresh fleets of the Alliance into the war, striking at the Confederation's unguarded flank. Once again, Captain Tyler Barron and his battleship *Dauntless* must go back to the Rim, and on to the Alliance itself to somehow thwart the Union's plan...and prevent a two-front war the Confederation cannot win.

Recounts the events of the Demerara Slave Rebellion in Guyana during the nineteenth century

*SOUNDING 3* begins with Echo 34: DERRIMUTT THE GO-BETWEEN. This clan

