

Digital Signal Processing In Modern Communication Systems

How signal processing works: clear, simple explanations in plain English Breakthrough DSP applications: from smartphones to healthcare and beyond Covers both digital and analog signals An indispensable resource for tech writers, marketers, managers, and other nonengineers The Complete DSP Guide for Businesspeople and Nontechnical Professionals Digital signal processing (DSP) technology is everywhere—each time you use a smartphone, tablet, or computer; play an MP3; watch a digital TV or DVD; get GPS directions; play a video game; take a digital photo; or even have an MRI, DSP technology is at work. Now, for the first time, *The Essential Guide to Digital Signal Processing* offers readers of all levels simple, plain-English explanations of digital and analog signals and modern DSP applications. Whether you sell technology, write about it, manage it, fix it, or invest in it, this is the book for you. Using everyday examples and simple diagrams, two leading DSP consultants and instructors completely demystify signal processing. You'll discover what digital signals are, how they're generated, and how they're changing your life. You'll learn all you need to know about digital signal collection, filtering, analysis, and more, and how DSP works in today's most exciting devices and applications. Coverage includes How engineers understand and work with analog signal spectra and frequencies How digital signals are generated and used in modern electronic devices The surprising things that happen when analog signals are converted to digital form How (and why) engineers compute digital signal spectra with Fourier transforms What wavelets are and how they're used everywhere, from medicine to the camera in your smartphone How digital filters are used in DSP applications Cutting-edge DSP applications, from automatic music-tuning software to medical EKG signal analysis A comprehensive glossary of signal processing terminology and acronyms You'll gain a clear, conceptual understanding of all key signal processing operations and vocabulary. That means you'll understand much of the "magic" built into today's newest devices, and you'll be ready to succeed in virtually any nontechnical role that requires DSP knowledge.

This book discusses the fundamentals of RFID and the state-of-the-art research results in signal processing for RFID, including MIMO, blind source separation, anti-collision, localization, covert RFID and chipless RFID. Aimed at graduate students as well as academic and professional researchers/engineers in RFID technology, it enables readers to become conversant with the latest theory and applications of signal processing for RFID. Key Features: Provides a systematic and comprehensive insight into the application of modern signal processing techniques for RFID systems Discusses the operating principles, channel models of RFID, RFID protocols and analog/digital filter design for RFID Explores RFID-oriented modulation schemes and their performance Highlights research fields such as MIMO for RFID, blind signal processing for RFID, anti-collision of multiple RFID tags, localization with RFID, covert RFID and chipless RFID Contains tables, illustrations and design examples

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This fourth edition covers the fundamentals of discrete-time signals, systems, and modern digital signal processing. Appropriate for students of electrical engineering, computer engineering, and computer science, the book is suitable for undergraduate

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and graduate courses and provides balanced coverage of both theory and practical applications.

This hands-on, laboratory driven textbook helps readers understand principles of digital signal processing (DSP) and basics of software-based digital communication, particularly software-defined networks (SDN) and software-defined radio (SDR). In the book only the most important concepts are presented. Each book chapter is an introduction to computer laboratory and is accompanied by complete laboratory exercises and ready-to-go Matlab programs with figures and comments (available at the book webpage and running also in GNU Octave 5.2 with free software packages), showing all or most details of relevant algorithms. Students are tasked to understand programs, modify them, and apply presented concepts to recorded real RF signal or simulated received signals, with modelled transmission condition and hardware imperfections. Teaching is done by showing examples and their modifications to different real-world telecommunication-like applications. The book consists of three parts: introduction to DSP (spectral analysis and digital filtering), introduction to DSP advanced topics (multi-rate, adaptive, model-based and multimedia - speech, audio, video - signal analysis and processing) and introduction to software-defined modern telecommunication systems (SDR technology, analog and digital modulations, single- and multi-carrier systems, channel estimation and correction as well as synchronization issues). Many real signals are processed in the book, in the first part - mainly speech and audio, while in the second part - mainly RF recordings taken from RTL-SDR USB stick and ADALM-PLUTO module, for example captured IQ data of VOR avionics signal, classical FM radio with RDS, digital DAB/DAB+ radio and 4G-LTE digital telephony. Additionally, modelling and simulation of some transmission scenarios are tested in software in the book, in particular TETRA, ADSL and 5G signals. Provides an introduction to digital signal processing and software-based digital communication; Presents a transition from digital signal processing to software-defined telecommunication; Features a suite of pedagogical materials including a laboratory test-bed and computer exercises/experiments .

A study of digital signal processing (DSP), including signals and systems, discrete Fourier transformers, digital filters, adaptive filters and beam forming. There are numerous problems and exercises, both simple and more challenging, along with diagrams and MATLAB-based computer projects.

This book clearly explains digital signal processing principles and shows how they can be used to build DSP systems. The aim is to give enough insight and practical guidance to enable an engineer to construct DSP systems. The book's programs are written in C, the language used in DSP.

Intended as a text for three courses—Signals and Systems, Digital Signal Processing (DSP), and DSP Architecture—this comprehensive book now in its Third Edition, continues to provide a thorough understanding of digital signal processing, beginning from the fundamentals to the implementation of algorithms on a digital signal processor. This Edition includes Assembly, C and real time C programs for TMS 320C54XX and 320C6713 processor, which are useful to conduct a laboratory course in Digital Signal Processing. Besides, many existing chapters are modified substantially to widen the coverage of the book. Primarily designed for undergraduate students of Electronics and Communication Engineering, Electronics and Instrumentation Engineering, Electrical and Electronics Engineering, Instrumentation and Control Engineering, Computer Science and Information Science, this text will also be useful for advanced digital

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signal processing and real time digital signal processing courses of postgraduate programmes. Digital signal processing plays a central role in the development of modern communication and information processing systems. The theory and application of signal processing is concerned with the identification, modelling and utilisation of patterns and structures in a signal process. The observation signals are often distorted, incomplete and noisy and therefore noise reduction, the removal of channel distortion, and replacement of lost samples are important parts of a signal processing system. The fourth edition of *Advanced Digital Signal Processing and Noise Reduction* updates and extends the chapters in the previous edition and includes two new chapters on MIMO systems, Correlation and Eigen analysis and independent component analysis. The wide range of topics covered in this book include Wiener filters, echo cancellation, channel equalisation, spectral estimation, detection and removal of impulsive and transient noise, interpolation of missing data segments, speech enhancement and noise/interference in mobile communication environments. This book provides a coherent and structured presentation of the theory and applications of statistical signal processing and noise reduction methods. Two new chapters on MIMO systems, correlation and Eigen analysis and independent component analysis Comprehensive coverage of advanced digital signal processing and noise reduction methods for communication and information processing systems Examples and applications in signal and information extraction from noisy data Comprehensive but accessible coverage of signal processing theory including probability models, Bayesian inference, hidden Markov models, adaptive filters and Linear prediction models *Advanced Digital Signal Processing and Noise Reduction* is an invaluable text for postgraduates, senior undergraduates and researchers in the fields of digital signal processing, telecommunications and statistical data analysis. It will also be of interest to professional engineers in telecommunications and audio and signal processing industries and network planners and implementers in mobile and wireless communication communities.

Digital signal processing is commonplace in most electronics including MP3 players, HDTVs, and phones, just to name a few of the applications. The engineers creating these devices are in need of essential information at a moment's notice. The Instant Access Series provides all the critical content that a signal or communications engineer needs in his or her daily work. This book provides an introduction to DSPs as well as succinct overviews of linear systems, digital filters, and digital compression. This book is filled with images, figures, tables, and easy to find tips and tricks for the engineer that needs material fast to complete projects to deadline. Tips and tricks feature that will help engineers get info fast and move on to the next issue Easily searchable content complete with tabs, chapter table of contents, bulleted lists, and boxed features Just the essentials, no need to page through material not needed for the current project

This book provides comprehensive, graduate-level treatment of analog and digital signal analysis suitable for course use and self-guided learning. This expert text guides the reader from the basics of signal theory through a range of application tools for use in acoustic analysis, geophysics, and data compression. Each concept is introduced and explained step by step, and the necessary mathematical formulae are integrated in an accessible and intuitive way. The first part of the book explores how analog systems and signals form the basics of signal analysis. This section covers Fourier series and integral transforms of analog signals, Laplace and Hilbert transforms, the main analog filter classes, and signal modulations. Part II covers digital signals, demonstrating their key advantages. It presents z and Fourier transforms, digital filtering, inverse filters, deconvolution, and parametric modeling for deterministic signals. Wavelet decomposition and reconstruction of non-stationary signals are also discussed. The third part of the book is devoted to random signals, including spectral estimation, parametric modeling, and Tikhonov regularization. It covers statistics of one and two random variables and the principles and methods of spectral analysis. Estimation of signal

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properties is discussed in the context of ergodicity conditions and parameter estimations, including the use of Wiener and Kalman filters. Two appendices cover the basics of integration in the complex plane and linear algebra. A third appendix presents a basic Matlab toolkit for computer signal analysis. This expert text provides both a solid theoretical understanding and tools for real-world applications.

With an interesting approach to educate the students in signals and systems, and digital signal processing simultaneously, this book not only provides a comprehensive introduction to the basic concepts of the subject but also offers a practical treatment of the modern concepts of digital signal processing. Written in a cogent and lucid manner, the book is addressed to the needs of undergraduate engineering students of electrical, electronics, and computer disciplines, for a first course in signals and digital signal processing.

Intended for a one-semester junior or senior level undergraduate course, this book provides a modern and self-contained introduction to digital signal processing (DSP). It is supplemented by a vast number of end-of-chapter problems such as worked examples, drill exercises, and application oriented problems that require the use of computational resources such as MATLAB. Also, many figures have been included to help the student grasp and visualize critical concepts. Results are tabulated and summarized for easy reference and access. It also attempts to provide a broader perspective by introducing useful applications and additional special topics in each chapter. These form the background for more advanced graduate courses, and also allow the book to be used as a source of basic reference for professionals across various disciplines interested in DSP.

This is the second volume in a trilogy on modern Signal Processing. The three books provide a concise exposition of signal processing topics, and a guide to support individual practical exploration based on MATLAB programs. This second book focuses on recent developments in response to the demands of new digital technologies. It is divided into two parts: the first part includes four chapters on the decomposition and recovery of signals, with special emphasis on images. In turn, the second part includes three chapters and addresses important data-based actions, such as adaptive filtering, experimental modeling, and classification.

Based on fundamental principles from mathematics, linear systems, and signal analysis, digital signal processing (DSP) algorithms are useful for extracting information from signals collected all around us. Combined with today's powerful computing capabilities, they can be used in a wide range of application areas, including engineering, communications, geophysics, computer science, information technology, medicine, and biometrics. Updated and expanded, Digital Signal Processing with Examples in MATLAB®, Second Edition introduces the basic aspects of signal processing and presents the fundamentals of DSP. It also relates DSP to continuous signal processing, rather than treating it as an isolated operation. New to the Second Edition Discussion of current DSP applications New chapters on analog systems models and pattern recognition using support vector machines New sections on the chirp z-transform, resampling, waveform reconstruction, discrete sine transform, and logarithmic and nonuniform sampling A more comprehensive table of transforms Developing the fundamentals of DSP from the ground up, this bestselling text continues to provide readers with a solid foundation for further work in most areas of signal processing. For novices, the authors review the basic mathematics required to understand DSP systems and offer a brief introduction to MATLAB. They also include end-of-chapter exercises that not only provide examples of the topics discussed, but also introduce topics and applications not covered in the chapters.

Digital Signal Processing in Modern Communication Systems takes you on a journey that starts with basic DSP principles and ends with a treatment of modern wireless modems like OFDM and single-tone transceivers. Throughout this journey, we will cover signal processing topics that are applicable not just to the field of communications but to many engineering disciplines. This text steps outside the often dry mathematical presentation of more traditional

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DSP books and provides a more intuitive approach to this fascinating topic. Some of this book's uniqueness can be summarized as follows: - An intuitive approach to the topic of digital signal processing. - Working in-book MatLab examples supporting all important concepts. - A large scope covering basic concepts (correlation, convolution, DFT, FIR filters ...) as well as advanced topics (optimization, adaptive signal processing, equalization, OFDM, MIMO ...). - MatLab modeling of analog/RF effects (multipath channel, thermal noise, phase noise, IQ imbalances, DC and frequency offsets) that must be addressed and solved in modern modem design. - Real world topics that go beyond the ordinary communication textbooks such as signal synchronization, modem rate management, and fixed-point effects. All in all, this book is a must-have for students and practicing engineers who want to build upon the principles of Digital Signal Processing, enrich their understanding with advanced topics, and then apply that knowledge to the design of modern wireless modems.

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Building on the success of the first edition, this popular text book has now been updated and revised. Covering both analog and digital signal processing techniques in an evenly balanced manner, Professor Baher provides an excellent introductory and comprehensive text emphasising how analog and digital techniques complement each other rather than compete. Brings the entire area of signal processing within the scope of modern undergraduate curricula Discusses topics such as spectral analysis of continuous and discrete signals (deterministic and random), Fourier, Laplace, and z-transforms, analysis of continuous and discrete systems and circuits, design of analog and digital filters, fast Fourier transform algorithms and finite word-length effects in digital processors Presents a final chapter on advanced signal processing (including linear estimation, adaptive filters, over-sampling sigma-delta converters, and wavelets) to encourage further interest Contains numerous solved examples throughout and MATLAB(r) exercises at the end of each chapter Written primarily for undergraduates, Analog Digital Signal Processing will also be an authoritative text for postgraduate students and professional engineers.

Intended as a text for three courses—Signals and Systems, Digital Signal Processing (DSP), and DSP Architecture—this comprehensive book, now in its Second Edition, continues to provide a thorough understanding of digital signal processing, beginning from the fundamentals to the implementation of algorithms on a digital signal processor. This Edition includes a new chapter on Continuous Time Signals and Systems, and many Assembly and C programs, which are useful to conduct a laboratory course in Digital Signal Processing. Besides, many existing chapters are modified substantially to widen the coverage of the book. Primarily designed for undergraduate students of Electronics and Communication Engineering, Electronics and Instrumentation Engineering, Electrical and Electronics Engineering, Instrumentation and Control Engineering, Computer Science and Engineering, and Information Technology, this text will also be useful as a supplementary text for advanced digital signal processing and real time digital signal processing courses of Postgraduate programmes. **KEY FEATURES :** Provides a large number of worked-out examples to strengthen the grasp of the concepts of digital signal processing. Explains the architecture, addressing modes and instructions of TMS 320C54XX fixed point DSP with assembly language and C programs. Includes MATLAB programs and exercises throughout the book. Offers review questions and multiple choice questions at the end of each chapter to help students test their understanding about the

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fundamentals of the subject. Contains MATLAB commands in Appendix. A significant revision of a best-selling text for the introductory digital signal processing course. This book presents the fundamentals of discrete-time signals, systems, and modern digital processing and applications for students in electrical engineering, computer engineering, and computer science. The book is suitable for either a one-semester or a two-semester undergraduate level course in discrete systems and digital signal processing. It is also intended for use in a one-semester first-year graduate-level course in digital signal processing.

This report provides a grounding in modern Digital Signal Processing (DSP). It is divided into two sections, firstly spectral estimation, which is starting to be used in such applications as condition monitoring and speech processing, and secondly, adaptive filtering.

This textbook offers a fresh approach to digital signal processing (DSP) that combines heuristic reasoning and physical appreciation with sound mathematical methods to illuminate DSP concepts and practices. It uses metaphors, analogies and creative explanations, along with examples and exercises to provide deep and intuitive insights into DSP concepts. Practical DSP requires hybrid systems including both discrete- and continuous-time components. This book follows a holistic approach and presents discrete-time processing as a seamless continuation of continuous-time signals and systems, beginning with a review of continuous-time signals and systems, frequency response, and filtering. The synergistic combination of continuous-time and discrete-time perspectives leads to a deeper appreciation and understanding of DSP concepts and practices. • For upper-level undergraduates • Illustrates concepts with 500 high-quality figures, more than 170 fully worked examples, and hundreds of end-of-chapter problems, more than 150 drill exercises, including complete and detailed solutions • Seamlessly integrates MATLAB throughout the text to enhance learning

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Digital audio, speech recognition, cable modems, radar, high-definition television-these are but a few of the modern computer and communications applications relying on digital signal processing (DSP) and the attendant application-specific integrated circuits (ASICs). As information-age industries constantly reinvent ASIC chips for lower power consumption and higher efficiency, there is a growing need for designers who are current and fluent in VLSI design methodologies for DSP. Enter VLSI Digital Signal Processing Systems-a unique, comprehensive guide to performance optimization techniques in VLSI signal processing. Based on Keshab Parhi's highly respected and popular graduate-level courses, this volume is destined to become the standard text and reference in the field. This text integrates VLSI architecture theory and algorithms, addresses various architectures at the implementation level, and presents several approaches to analysis, estimation, and reduction of power consumption. Throughout this book, Dr. Parhi explains how to design high-speed, low-area, and low-power VLSI

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systems for a broad range of DSP applications. He covers pipelining extensively as well as numerous other techniques, from parallel processing to scaling and roundoff noise computation. Readers are shown how to apply all techniques to improve implementations of several DSP algorithms, using both ASICs and off-the-shelf programmable digital signal processors. The book features hundreds of graphs illustrating the various DSP algorithms, examples based on digital filters and transforms clarifying key concepts, and interesting end-of-chapter exercises that help match techniques with applications. In addition, the abundance of readily available techniques makes this an extremely useful resource for designers of DSP systems in wired, wireless, or multimedia communications. The material can be easily adopted in new courses on either VLSI digital signal processing architectures or high-performance VLSI system design. An invaluable reference and practical guide to VLSI digital signal processing. A tremendous source of optimization techniques indispensable in modern VLSI signal processing, VLSI Digital Signal Processing Systems promises to become the standard in the field. It offers a rich training ground for students of VLSI design for digital signal processing and provides immediate access to state-of-the-art, proven techniques for designers of DSP applications-in wired, wireless, or multimedia communications. Topics include: * Transformations for high speed using pipelining, retiming, and parallel processing techniques * Power reduction transformations for supply voltage reduction as well as for strength or capacitance reduction * Area reduction using folding techniques * Strategies for arithmetic implementation * Synchronous, wave, and asynchronous pipelining * Design of programmable DSPs. An Instructor's Manual presenting detailed solutions to all the problems in the book is available from the Wiley editorial department.

The Only DSP Book 100% Focused on Step-by-Step Design and Implementation of Real Devices and Systems in Hardware and Software Practical Applications in Digital Signal Processing is the first DSP title to address the area that even the excellent engineering textbooks of today tend to omit. This book fills a large portion of that omission by addressing circuits and system applications that most design engineers encounter in the modern signal processing industry. This book includes original work in the areas of Digital Data Locked Loops (DLLs), Digital Automatic Gain Control (dAGC), and the design of fast elastic store memory used for synchronizing independently clocked asynchronous data bit streams. It also contains detailed design discussions on Cascaded Integrator Comb (CIC) filters, including the seldom-covered topic of bit pruning. Other topics not extensively covered in other modern textbooks, but detailed here, include analog and digital signal tuning, complex-to-real conversion, the design of digital channelizers, and the techniques of digital frequency synthesis. This book also contains an appendix devoted to the techniques of writing mixed-language C\C++ Fortran programs. Finally, this book contains very extensive review material covering important engineering mathematical tools such as the Fourier series,

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the Fourier transform, the z transform, and complex variables. Features of this book include

- Thorough coverage of the complex-to-real conversion of digital signals
- A complete tutorial on digital frequency synthesis
- Lengthy discussion of analog and digital tuning and signal translation
- Detailed coverage of the design of elastic store memory
- A comprehensive study of the design of digital data locked loops
- Complete coverage of the design of digital channelizers
- A detailed treatment on the design of digital automatic gain control
- Detailed techniques for the design of digital and multirate filters
- Extensive coverage of the CIC filter, including the topic of bit pruning
- An extensive review of complex variables
- An extensive review of the Fourier series, and continuous and discrete Fourier transforms
- An extensive review of the z transform

A reference work on all aspects and applications of digital signal processing, which covers the design of hardware and software systems, and the principles and applications of video processing, communications, sonar and radar.

The second edition of this well received text continues to provide coherent and comprehensive coverage of digital signal processing. It is designed for undergraduate students of Electronics and Communication engineering, Telecommunication engineering, Electronics and Instrumentation engineering, Electrical and Electronics engineering, Electronics and Computers engineering, Biomedical engineering and Medical Electronics engineering. This book will also be useful to AMIE and IETE students. Written with student-centred, pedagogically-driven approach, the text provides a self-contained introduction to the theory of digital signal processing. It covers topics ranging from basic discrete-time signals and systems, discrete convolution and correlation, Z-transform and its applications, realization of discrete-time systems, discrete-time Fourier transform, discrete Fourier series, discrete Fourier transform to fast Fourier transform. In addition to this, various design techniques for design of IIR and FIR filters are discussed. Multi-rate digital signal processing and introduction to digital signal processors and finite word length effects on digital filters are also covered. All the solved and unsolved problems in this book are designed to illustrate the topics in a clear way. MATLAB programs and the results for typical examples are also included at the end of chapters for the benefit of the students. New to This Edition A chapter on Finite Word Length Effects in Digital Filters

Key Features

- Numerous worked-out examples in each chapter
- Short questions with answers help students to prepare for examinations and interviews
- Fill in the blanks, review questions, objective type questions and unsolved problems at the end of each chapter to test the level of understanding of the subject

The purpose of this book is to explore several specific areas of research in two distinct but related fields: digital signal processing and modern control and estimation theory. There are enough similarities "and" differences in the philosophies, goals, and analytical techniques of the two fields to indicate that a concerted effort to understand these better might lead to some useful interaction and collaboration among researchers. The author writes that his examination "will

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in general not be result-oriented. Instead, I have been most interested in understanding the goals of the research and the methods and approach used. Understanding the goals may help us to see why the techniques used in the two disciplines differ. Inspecting the methods and approaches may allow one to see areas in which concepts in one field may be usefully applied in the other. The book undoubtedly has a control-oriented flavor, since it reflects the author's background and also since the original purpose of this study was to present a control theorist's point of view at the 1976 Arden House Workshop on Digital Signal Processing. However, an effort has been made to explore avenues in both disciplines in order to encourage researchers in the two fields to continue along these lines."Indeed, the book contains numerous suggestions for new research directions and speculations on possible new results, all of them a direct result of the purposeful mixing of the ideas of the two disciplines. For the benefit of researchers who may wish to follow up some of these suggestions and speculations, the author has assembled a comprehensive bibliography, consisting of more than 600 references. In order to achieve his unique perspective of viewing each field in the context of the other, the author examines such topics as stability analysis of feedback control systems and digital filters subject to the effects of finite wordlength arithmetic; linear prediction, parameter identification, and relationships involving Kalman filtering and "fast" algorithms; system synthesis, realization, and implementation; two-dimensional filtering, decentralized control and estimation, and some of their connections with image processing; and aspects of nonlinear system theory, including homomorphic and bilinear systems.

This book forms the first part of a complete MSc course in an area that is fundamental to the continuing revolution in information technology and communication systems. Massively exhaustive, authoritative, comprehensive and reinforced with software, this is an introduction to modern methods in the developing field of Digital Signal Processing (DSP). The focus is on the design of algorithms and the processing of digital signals in areas of communications and control, providing the reader with a comprehensive introduction to the underlying principles and mathematical models. Provides an introduction to modern methods in the developing field of Digital Signal Processing (DSP) Focuses on the design of algorithms and the processing of digital signals in areas of communications and control Provides a comprehensive introduction to the underlying principles and mathematical models of Digital Signal Processing Roberto Cristi conveys the excitement of the Digital Signal Processing field in which students can experiment with sounds, images, and video. Using a wealth of applications, the book covers Digital Signal Processing material well suited to today's diverse student population. The author presents the material in a logical sequence so that students can appreciate how concepts develop. The book can be effectively used in a university classroom or as a base for self-study.s

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