

Digital Image Processing 3rd Edition Ofgweb

Earth observation is the field of science concerned with the problem of monitoring and modeling the processes on the Earth surface and their interaction with the atmosphere. The Earth is continuously monitored with advanced optical and radar sensors. The images are analyzed and processed to deliver useful products to individual users, agencies and public administrations. To deal with these problems, remote sensing image processing is nowadays a mature research area, and the techniques developed in the field allow many real-life applications with great societal value. For instance, urban monitoring, fire detection or flood prediction can have a great impact on economical and environmental issues. To attain such objectives, the remote sensing community has turned into a multidisciplinary field of science that embraces physics, signal theory, computer science, electronics and communications. From a machine learning and signal/image processing point of view, all the applications are tackled under specific formalisms, such as classification and clustering, regression and function approximation, data coding, restoration and enhancement, source unmixing, data fusion or feature selection and extraction. This book covers some of the fields in a comprehensive way. Table of Contents: Remote Sensing from Earth Observation Satellites / The Statistics of Remote Sensing Images / Remote Sensing Feature Selection and Extraction / {Classification / Spectral Mixture Analysis / Estimation of

Physical Parameters

Self-organisation, self-regulation, self-repair and self-maintenance are promising conceptual approaches for dealing with complex distributed interactive software and information-handling systems. Self-organising applications dynamically change their functionality and structure without direct user intervention, responding to changes in requirements and the environment. This is the first book to offer an integrated view of self-organisation technologies applied to distributed systems, particularly focusing on multiagent systems. The editors developed this integrated book with three aims: to explain self-organisation concepts and principles, using clear definitions and a strong theoretical background; to examine how self-organising behaviour can be modelled, analysed and systematically engineered into agent behaviour; and to assess the types of problems that can be solved using self-organising multiagent systems. The book comprises chapters covering all three dimensions, synthesising up-to-date research work and the latest technologies and applications. The book offers dedicated chapters on concepts such as self-organisation, emergence in natural systems, software agents, stigmergy, gossip, cooperation and immune systems. The book then explains how to engineer artificial self-organising software, in particular it examines methodologies and middleware infrastructures. Finally, the book presents diverse applications of self-organising software, such as constraint satisfaction, trust management, image recognition and networking. The book will be of interest to researchers working on

emergent phenomena and adaptive systems. It will also be suitable for use as a graduate textbook, with chapter summaries and exercises, and an accompanying website that includes teaching slides, exercise solutions and research project outlines. Self-organisation, self-regulation, self-repair and self-maintenance are promising conceptual approaches for dealing with complex distributed interactive software and information-handling systems. Self-organising applications dynamically change their functionality and structure without direct user intervention, responding to changes in requirements and the environment. This is the first book to offer an integrated view of self-organisation technologies applied to distributed systems, particularly focusing on multiagent systems. The editors developed this integrated book with three aims: to explain self-organisation concepts and principles, using clear definitions and a strong theoretical background; to examine how self-organising behaviour can be modelled, analysed and systematically engineered into agent behaviour; and to assess the types of problems that can be solved using self-organising multiagent systems. The book comprises chapters covering all three dimensions, synthesising up-to-date research work and the latest technologies and applications. The book offers dedicated chapters on concepts such as self-organisation, emergence in natural systems, software agents, stigmergy, gossip, cooperation and immune systems. The book then explains how to engineer artificial self-organising software, in particular it examines methodologies and middleware infrastructures. Finally, the book presents diverse applications of self-

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UP-TO-DATE, TECHNICALLY ACCURATE COVERAGE OF ESSENTIAL TOPICS IN IMAGE AND VIDEO PROCESSING This is the first book to combine image and video processing with a practical MATLAB®-oriented approach in order to demonstrate the most important image and video techniques and algorithms. Utilizing minimal math, the contents are presented in a clear, objective manner, emphasizing and encouraging experimentation. The book has been organized into two parts. Part I: Image Processing begins with an overview of the field, then introduces the fundamental concepts, notation, and terminology associated with image representation and basic image processing operations. Next, it discusses MATLAB® and its Image Processing Toolbox with the start of a series of chapters with hands-on activities and step-by-step tutorials. These chapters cover image acquisition and digitization; arithmetic, logic, and geometric operations; point-based, histogram-based, and neighborhood-based image enhancement techniques; the Fourier Transform and relevant frequency-domain image filtering techniques; image restoration; mathematical morphology; edge detection techniques; image segmentation; image compression and coding; and feature

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extraction and representation. Part II: Video Processing presents the main concepts and terminology associated with analog video signals and systems, as well as digital video formats and standards. It then describes the technically involved problem of standards conversion, discusses motion estimation and compensation techniques, shows how video sequences can be filtered, and concludes with an example of a solution to object detection and tracking in video sequences using MATLAB®. Extra features of this book include: More than 30 MATLAB® tutorials, which consist of step-by-step guides to exploring image and video processing techniques using MATLAB® Chapters supported by figures, examples, illustrative problems, and exercises Useful websites and an extensive list of bibliographical references This accessible text is ideal for upper-level undergraduate and graduate students in digital image and video processing courses, as well as for engineers, researchers, software developers, practitioners, and anyone who wishes to learn about these increasingly popular topics on their own.

"Embedded imaging devices such as digital still and video cameras, mobile phones, personal digital assistants, and visual sensors for surveillance and automotive applications make use of the single-sensor technology approach. An electronic sensor (Charge C"

A comprehensive guide to the essential principles of image processing and pattern recognition Techniques and applications in the areas of image processing and pattern

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recognition are growing at an unprecedented rate. Containing the latest state-of-the-art developments in the field, Image Processing and Pattern Recognition presents clear explanations of the fundamentals as well as the most recent applications. It explains the essential principles so readers will not only be able to easily implement the algorithms and techniques, but also lead themselves to discover new problems and applications. Unlike other books on the subject, this volume presents numerous fundamental and advanced image processing algorithms and pattern recognition techniques to illustrate the framework. Scores of graphs and examples, technical assistance, and practical tools illustrate the basic principles and help simplify the problems, allowing students as well as professionals to easily grasp even complicated theories. It also features unique coverage of the most interesting developments and updated techniques, such as image watermarking, digital steganography, document processing and classification, solar image processing and event classification, 3-D Euclidean distance transformation, shortest path planning, soft morphology, recursive morphology, regulated morphology, and sweep morphology. Additional topics include enhancement and segmentation techniques, active learning, feature extraction, neural networks, and fuzzy logic. Featuring supplemental materials for instructors and students, Image Processing and Pattern Recognition is designed for undergraduate seniors and graduate students, engineering and scientific researchers, and professionals who work in signal processing, image processing, pattern recognition, information security, document

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processing, multimedia systems, and solar physics.

This volume contains contributions from participants in the 2007 International Multiconference of Engineers and Computer Scientists. It covers a variety of subjects in the frontiers of intelligent systems and computer engineering and their industrial applications. The book reflects the tremendous advances in communication systems and electrical engineering. The book provides an excellent reference work for researchers and graduate students working in the field.

The development of microscopy revolutionized the world of cell and molecular biology as we once knew it and will continue to play an important role in future discoveries. Bioimaging: Current Concepts in Light and Electron Microscopy is the optimal text for any undergraduate or graduate bioimaging course, and will serve as an important reference tool for the research scientist. This unique text covers, in great depth, both light and electron microscopy, as well as other structure and imaging techniques like x-ray crystallography and atomic force microscopy. Written in a user-friendly style and covering a broad range of topics, Bioimaging describes the state-of-the-art technologies that have powered the field to the forefront of cellular and molecular biological research. Important Notice: The digital edition of this book is missing some of the images or content found in the physical edition.

The book offers a comprehensive survey of soft-computing models for optical character recognition systems. The various techniques, including fuzzy and rough sets, artificial

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For junior/graduate-level courses in Remote Sensing in Geography, Geology, Forestry, and Biology. This revision of *Introductory Digital Image Processing: A Remote Sensing Perspective* continues to focus on digital image processing of aircraft- and satellite-derived, remotely sensed data for Earth resource management applications. Extensively illustrated, it explains how to extract biophysical information from remote sensor data for almost all multidisciplinary land-based environmental projects. Part of the Prentice Hall Series Geographic Information Science.

Whether for computer evaluation of otherworldly terrain or the latest high definition 3D blockbuster, digital image processing involves the acquisition, analysis, and processing of visual information by computer and requires a unique skill set that has yet to be defined in a single text. Until now. Taking an applications-oriented, engineering approach, *Digital Image Processing and Analysis* provides the tools for developing and advancing computer and human vision applications and brings image processing and analysis together into a unified framework. Providing information and background in a logical, as-needed fashion, the author presents topics as they become necessary for understanding the practical imaging model under study. He offers a conceptual presentation of the material for a solid understanding of complex topics and discusses the theory and foundations of digital image processing and the algorithm development needed to advance the field. With liberal use of color throughout and more materials on the processing of color images than the previous edition, this book provides supplementary exercises, a new chapter on applications, and two major new tools that allow for batch processing, the analysis of imaging algorithms, and the overall research and development of imaging applications. It includes two new software tools, the Computer Vision

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and Image Processing Algorithm Test and Analysis Tool (CVIP-ATAT) and the CVIP Feature Extraction and Pattern Classification Tool (CVIP-FEPC). Divided into five major sections, this book provides the concepts and models required to analyze digital images and develop computer vision and human consumption applications as well as all the necessary information to use the CVIPtools environment for algorithm development, making it an ideal reference tool for this fast growing field.

This updated and revised edition of a classic work provides a summary of methods for numerical computation of high resolution conventional and scanning transmission electron microscope images. At the limits of resolution, image artifacts due to the instrument and the specimen interaction can complicate image interpretation. Image calculations can help the user to interpret and understand high resolution information in recorded electron micrographs. The book contains expanded sections on aberration correction, including a detailed discussion of higher order (multipole) aberrations and their effect on high resolution imaging, new imaging modes such as ABF (annular bright field), and the latest developments in parallel processing using GPUs (graphic processing units), as well as updated references. Beginning and experienced users at the advanced undergraduate or graduate level will find the book to be a unique and essential guide to the theory and methods of computation in electron microscopy. Architectural photography is more than simply choosing a subject and pressing the shutter-release button; it's more than just documenting a project. An architectural photograph shows the form and appeal of a building far better than any other medium. With the advent of the digital photographic workflow, architects, real estate firms, and interior designers are discovering exciting new opportunities to present and market their work. But what are the

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"This book gives insight into technological advances for dental practice, research and education, for general dental clinician, the researcher and the computer scientist"--Provided by publisher.

Solutions to problems in the field of digital image processing generally require extensive experimental work involving software simulation and testing with large sets of sample images. Although algorithm development typically is based on theoretical underpinnings, the actual implementation of these algorithms almost always requires parameter estimation and, frequently, algorithm revision and comparison of candidate solutions. Thus, selection of a flexible, comprehensive, and well-documented software development environment is a key factor that has important implications in the cost, development time, and portability of image processing solutions. In spite of its importance, surprisingly little has been written on this aspect of the field in the form of textbook material dealing with both theoretical principles and software implementation of digital image processing concepts. This book was written for just this purpose. Its main objective is to provide a foundation for implementing image processing algorithms using modern software tools. A complementary objective was to prepare a book that is self-contained and easily readable by individuals with a basic background in digital

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image processing, mathematical analysis, and computer programming, all at a level typical of that found in a junior/senior curriculum in a technical discipline. Rudimentary knowledge of MATLAB also is desirable. To achieve these objectives, we felt that two key ingredients were needed. The first was to select image processing material that is representative of material covered in a formal course of instruction in this field. The second was to select software tools that are well supported and documented, and which have a wide range of applications in the "real" world. To meet the first objective, most of the theoretical concepts in the following chapters were selected from Digital Image Processing by Gonzalez and Woods, which has been the choice introductory textbook used by educators all over the world for over two decades. The software tools selected are from the MATLAB Image Processing Toolbox (IPT), which similarly occupies a position of eminence in both education and industrial applications. A basic strategy followed in the preparation of the book was to provide a seamless integration of well-established theoretical concepts and their implementation using state-of-the-art software tools. The book is organized along the same lines as Digital Image Processing. In this way, the reader has easy access to a more detailed treatment of all the image processing concepts discussed here, as well as an up-to-date set of references for further reading. Following this approach made it possible to present theoretical material in a succinct manner and thus we were able to maintain a focus on the software implementation aspects of image processing problem solutions. Because it

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works in the MATLAB computing environment, the Image Processing Toolbox offers some significant advantages, not only in the breadth of its computational tools, but also because it is supported under most operating systems in use today. A unique feature of this book is its emphasis on showing how to develop new code to enhance existing MATLAB and IPT functionality. This is an important feature in an area such as image processing, which, as noted earlier, is characterized by the need for extensive algorithm development and experimental work. After an introduction to the fundamentals of MATLAB functions and programming, the book proceeds to address the mainstream areas of image processing. The major areas covered include intensity transformations, linear and nonlinear spatial filtering, filtering in the frequency domain, image restoration and registration, color image processing, wavelets, image data compression, morphological image processing, image segmentation, region and boundary representation and description, and object recognition. This material is complemented by numerous illustrations of how to solve image processing problems using MATLAB and IPT functions. In cases where a function did not exist, a new function was written and documented as part of the instructional focus of the book. Over 60 new functions are included in the following chapters. These functions increase the scope of IPT by approximately 35 percent and also serve the important purpose of further illustrating how to implement new image processing software solutions. The material is presented in textbook format, not as a software manual. Although the book

is self-contained, we have established a companion Web site (see Section 1.5) designed to provide support in a number of areas. For students following a formal course of study or individuals embarked on a program of self study, the site contains tutorials and reviews on background material, as well as projects and image databases, including all images in the book. For instructors, the site contains classroom presentation materials that include PowerPoint slides of all the images and graphics used in the book. Individuals already familiar with image processing and IPT fundamentals will find the site a useful place for up-to-date references, new implementation techniques, and a host of other support material not easily found elsewhere. All purchasers of the book are eligible to download executable files of all the new functions developed in the text. As is true of most writing efforts of this nature, progress continues after work on the manuscript stops. For this reason, we devoted significant effort to the selection of material that we believe is fundamental, and whose value is likely to remain applicable in a rapidly evolving body of knowledge. We trust that readers of the book will benefit from this effort and thus find the material timely and useful in their work.

Nowadays, the technological advances allow developing many applications in different fields. In the book Colorimetry and Image Processing, two important fields are presented: colorimetry and image processing. Colorimetry is observed by a visual interactive programming learning system, an approach based on color analysis of

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Habanero chili pepper, an approach based on scene image segmentation centered on mathematical morphology, other systems based on the simulations of the dichromatic color appearance, and, finally, an approach based on the color reconstruction in order to enhancement its using super-resolution methods. On the other hand, image processing is shown by pansharpening algorithms for hyperspectral images, an approach based on the analysis of the low-resolution satellite images and ground-based sky camera for estimating the cloud motion, a hybrid super-resolution framework that combines desirable features of TV and PM models, a study of the real-time video analysis used for anthropometric measurements on agricultural tools and machines, and finally, an approach based on the threshold optimization iterative algorithm using the ground truth data and assessing the accuracy of a range of threshold values through the corresponding Kappa coefficient of concordance.

This updated edition of an Artech House classic introduces readers to the importance of engineering in medicine. Bioelectrical phenomena, principles of mass and momentum transport to the analysis of physiological systems, the importance of mechanical analysis in biological tissues/ organs and biomaterial selection are discussed in detail. Readers learn about the concepts of using living cells in various therapeutics and diagnostics, compartmental modeling, and biomedical instrumentation. The book explores fluid mechanics, strength of materials, statics and dynamics, basic thermodynamics, electrical circuits, and material science. A significant number of

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numerical problems have been generated using data from recent literature and are given as examples as well as exercise problems. These problems provide an opportunity for comprehensive understanding of the basic concepts, cutting edge technologies and emerging challenges. Describing the role of engineering in medicine today, this comprehensive volume covers a wide range of the most important topics in this burgeoning field. Moreover, you find a thorough treatment of the concept of using living cells in various therapeutics and diagnostics. Structured as a complete text for students with some engineering background, the book also makes a valuable reference for professionals new to the bioengineering field. This authoritative textbook features numerous exercises and problems in each chapter to help ensure a solid understanding of the material.

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Remote sensing is a technology that engages electromagnetic sensors to measure and monitor changes in the earth's surface and atmosphere. Normally this is accomplished through the use of a satellite or aircraft. Remote Sensing, in its third edition, seamlessly connects the art and science of earth remote sensing with the latest interpretative tools and techniques of computer-aided image processing. Newly expanded and updated, this edition delivers more of the applied scientific theory and practical results that helped the previous editions earn wide acclaim and become classroom and industry standards. Dr. Schowengerdt presents an advanced unified framework and rationale

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that uniquely empowers the reader with the latest critical thinking skills and prerequisite knowledge needed to successfully design, develop and incorporate maintainable remote sensing solutions for real-world application. Advanced remote sensing image processing techniques such as hyperspectral image analysis, fusion of multisensor images and digital elevation model extraction from stereo imagery are discussed theoretically in terms of spectral, spatial, and geometric models. An expanded exercise section is also included at the end of each chapter allowing for the greatest level of mastery ever. Features a new lively discussion of the NASA EOS satellites, Terra and Aqua, and the commercial satellites IKONOS and Quickbird New larger format provides additional access to 32 PAGE - FULL COLOR plate insert and improved readability Additional data processing algorithms help connect and enhance the collective understanding of engineering design and remotely sensed data

This comprehensive text/reference presents an in-depth review of the state of the art of automotive connectivity and cybersecurity with regard to trends, technologies, innovations, and applications. The text describes the challenges of the global automotive market, clearly showing where the multitude of innovative activities fit within the overall effort of cutting-edge automotive innovations, and provides an ideal framework for understanding the complexity of automotive connectivity and cybersecurity. Topics and features: discusses the automotive market, automotive research and development, and automotive electrical/electronic and software

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technology; examines connected cars and autonomous vehicles, and methodological approaches to cybersecurity to avoid cyber-attacks against vehicles; provides an overview on the automotive industry that introduces the trends driving the automotive industry towards smart mobility and autonomous driving; reviews automotive research and development, offering background on the complexity involved in developing new vehicle models; describes the technologies essential for the evolution of connected cars, such as cyber-physical systems and the Internet of Things; presents case studies on Car2Go and car sharing, car hailing and ridesharing, connected parking, and advanced driver assistance systems; includes review questions and exercises at the end of each chapter. The insights offered by this practical guide will be of great value to graduate students, academic researchers and professionals in industry seeking to learn about the advanced methodologies in automotive connectivity and cybersecurity. Over 1,500 high quality dental radiographs, full color photos, and illustrations clearly demonstrate core concepts and reinforce the essential principles and techniques of oral and maxillofacial radiology. updated Extensive coverage of all aspects of oral radiology for the entire predoctoral curriculum. NEW! Chapter Radiological Anatomy includes all radiological anatomy content allowing students to better visualize and understand normal appearances of structures on conventional and contemporary imaging, side-by-side. NEW! Chapter! Beyond 3D Imaging: introduces applications of 3D imaging such as stereolithic models. UPDATED Comprehensive coverage of diseases affecting the

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teeth and jaws, relating their pathogenesis to their key imaging features and image interpretation. NEW! New editors Drs. Sanjay Mallya and Ernest Lam along with new contributors bring a fresh perspective on oral radiology. A wide array of radiographs including advanced imaging such as MRI and CT. An easy-to-follow format simplifies the key radiographic features of each pathologic condition, including location, periphery, shape, internal structure, and effects on surrounding structures are placed in context with clinical features, differential interpretation, and management. Expert contributors include many authors with worldwide reputations. Case studies apply imaging concepts to real-world scenarios.

A major new professional reference work on fingerprint security systems and technology from leading international researchers in the field. Handbook provides authoritative and comprehensive coverage of all major topics, concepts, and methods for fingerprint security systems. This unique reference work is an absolutely essential resource for all biometric security professionals, researchers, and systems administrators.

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"This 10-volume compilation of authoritative, research-based articles contributed by thousands of researchers and experts from all over the world emphasized modern issues and the presentation of potential opportunities, prospective solutions, and future directions in the field of information science and technology"--Provided by publisher.

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This third edition of the bestselling *Remote Sensing for Geologists: A Guide to Image Interpretation* is now titled *Remote Sensing for Geoscientists: Image Analysis and Integration*. The title change reflects that this edition applies to a broad spectrum of geosciences, not just geology; stresses that remote sensing has become more than photointerpre

This book leads the reader on a guided tour of the practical methods that can reveal the most important information in the digital images used for scientific, forensic and technical purposes. The author has a long and successful track record of applying, teaching, and in some cases developing, these techniques. His experience, and the richly illustrated examples in the text, show the reader the step-by-step procedures for correcting problems in recorded images, enhancing the critical details, isolating objects and structures for measurement, and deriving the quantitative data useful for subsequent analysis.

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Going beyond the traditional field of robotics to include other mobile vehicles, this reference and "recipe book" describes important theoretical concepts, techniques, and applications that can be used to build truly mobile intelligent autonomous systems (MIAS). With the infusion of neural networks, fuzzy logic, and genetic algorithm paradigms for MIAS, it blends modeling, sensors, control, estimation, optimization,

signal processing, and heuristic methods in MIAS and robotics, and includes examples and applications throughout. Offering a comprehensive view of important topics, it helps readers understand the subject from a system-theoretic and practical point of view. Intelligent Environments (IE) play an increasingly important role in many areas of our lives, including education, healthcare and the domestic environment. The term refers to physical spaces incorporating pervasive computing technology used to achieve specific goals for the user, the environment or both. This book presents the proceedings of the workshops of the 9th International Conference on Intelligent Environments (IE '13), held in Athens, Greece, in July 2013. The workshops which were presented in the context of this conference range from regular lectures to practical sessions. They provide a forum for scientists, researchers and engineers from both industry and academia to engage in discussions on newly emerging or rapidly evolving topics in the field. Topics covered in the workshops include artificial intelligence techniques for ambient intelligence; applications of affective computing in intelligent environments; smart offices and other workplaces; intelligent environment technology in education for creative learning; museums as intelligent environments; the application of intelligent environment technologies in the urban context for creating more sociable, intelligent cities and for constructing urban intelligence. IE can enrich user experience, better manage the environment's resources, and increase user awareness of that environment. This book will be of interest to all those whose work involves the

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application of intelligent environments.

A comprehensive digital image processing book that reflects new trends in this field such as document image compression and data compression standards. The book includes a complete rewrite of image data compression, a new chapter on image analysis, and a new section on image morphology.

Digital Image Processing Using MATLAB Pearson Education India
Digital Image Processing Prentice Hall

Describing and evaluating the basic principles and methods of subsurface sensing and imaging, Introduction to Subsurface Imaging is a clear and comprehensive treatment that links theory to a wide range of real-world applications in medicine, biology, security and geophysical/environmental exploration. It integrates the different sensing techniques (acoustic, electric, electromagnetic, optical, x-ray or particle beams) by unifying the underlying physical and mathematical similarities, and computational and algorithmic methods. Time-domain, spectral and multisensor methods are also covered, whilst all the necessary mathematical, statistical and linear systems tools are given in useful appendices to make the book self-contained. Featuring a logical blend of theory and applications, a wealth of color illustrations, homework problems and numerous case studies, this is suitable for use as both a course text and as a professional reference.

The field of signal processing has seen explosive growth during the past decades; almost all textbooks on signal processing have a section devoted to the Fourier transform theory. For this reason, this book focuses on the Fourier transform applications in signal processing

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techniques. The book chapters are related to DFT, FFT, OFDM, estimation techniques and the image processing techniques. It is hoped that this book will provide the background, references and the incentive to encourage further research and results in this area as well as provide tools for practical applications. It provides an applications-oriented to signal processing written primarily for electrical engineers, communication engineers, signal processing engineers, mathematicians and graduate students will also find it useful as a reference for their research activities.

Rapid advances in the fields of digital photography and digital image processing have provided an array of new methods of extracting information from historical buildings and artefacts. Until now, the techniques, and how and when to use them have remained a mystery to many conservators and museum professionals. Digital Heritage explains these techniques, and how to get the best results from them in a variety of applications. Focusing on historic buildings, digitisation of documents, paintings and objects in museums and galleries, the book brings together international experts in the fields of conservation and digital imaging to demonstrate how these two disciplines can work together to achieve excellent results. * Learn how to apply the latest digital techniques to your work * Understand state-of-the-art digital photography & imaging for conservation * With case studies to demonstrate different approaches for different items

Object detection, tracking and recognition in images are key problems in computer vision. This book provides the reader with a balanced treatment between the theory and practice of selected methods in these areas to make the book accessible to a range of researchers, engineers, developers and postgraduate students working in computer vision and related

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fields. Key features: Explains the main theoretical ideas behind each method (which are augmented with a rigorous mathematical derivation of the formulas), their implementation (in C++) and demonstrated working in real applications. Places an emphasis on tensor and statistical based approaches within object detection and recognition. Provides an overview of image clustering and classification methods which includes subspace and kernel based processing, mean shift and Kalman filter, neural networks, and k-means methods. Contains numerous case study examples of mainly automotive applications. Includes a companion website hosting full C++ implementation, of topics presented in the book as a software library, and an accompanying manual to the software platform.

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