

by using scripts to automate time-consuming tasks. Plus, this is the only book on the market with the complete set of Windows command line utilities—including the latest for Vista—and offers solutions that will help increase your productivity.

Build a dynamic, high-impact Web site with the remarkable power of Dreamweaver 8 and the latest version of this top-selling guide from well-known Dreamweaver guru Joseph Lowery. Packed with hands-on instruction and step-by-step tutorials, this comprehensive manual starts you on the basics of Web design and moves to advanced techniques in no time. From quick design prototyping to ongoing Web site management—plus a special focus on Dreamweaver 8's new features for CSS, Flash video, code development, and more - this professional guide is a must for Web masters and developers. Inside, you'll find complete coverage of Dreamweaver 8

- Create dynamic Web pages using Cascading Style Sheets
- Punch up your page with progressive or streaming video
- Build interactive forms and client-side image maps
- Insert, delete, and update data in your Web pages
- Improve your HTML coding with the new Coding toolbar
- Integrate with Photoshop(r), Flash(r), Fireworks(r), ColdFusion(r), and other apps
- Use templates and the Library to unify and update your pages
- Extend Dreamweaver's power by creating your own custom tags and behaviors

Bonus CD-ROM The value-packed CD-ROM includes Dreamweaver 8 tryout edition and exclusive interactive on-screen tutorials! Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

The handy and fast reference for mastering Windows 8 This quick and easy reference is designed for all users (newbies and seasoned) who are comfortable with the Windows OS and need a fast reference to solve a problem or navigate a new feature

without context or explanation. It will be the must-have reference for anyone using Windows 8. Offers quick answers and solutions so readers can read less and do more. Includes new elements such as Control Panel guide, icon glossary, shortcuts and other tools users can leverage to move quickly and efficiently through Windows 8. Get the completely updated and overhauled edition of this bestselling book with a newly refreshed easy-to-use format.

Macromedia Studio MX 2004 All-in-One Desk Reference For Dummies provides a one-stop reference for users looking to harness the power of this Web building suite. The book covers each of the core applications in Studio MX including Dreamweaver, Flash, Freehand, Fireworks, ColdFusion and, newly added to this edition, Contribute. Macromedia Studio MX 2004 All-in-One Desk Reference For Dummies also contains coverage on using all the applications together in a single Web building project as well as an overview of the basics of good Web design. This book, like the product itself, should appeal to both professional and hobbyist Web builders who want a single product that can do the work of six or seven separate products.

For many years, Artificial Intelligence technology has served in a great variety of successful applications. AI researchers have contributed much to the vision of the so-called Information Society. As early as the 1980s, some of us imagined distributed knowledge bases containing the explicable knowledge of a company or any other organization. Today, such systems are becoming reality. In the process, other

relevance of Value-Based Management (VBM) to management practice in Mittelstand. A theory-practice gap is identified based on a unique overview of the field of research. The empirical investigation focuses on three specifically identified areas of management (strategic decision-making, objectives, attitudes) and uses a specific research approach. The insights gained from taking an interpretive stance towards owner-managers' practical experience provide a valuable basis to further address the overall research gap.

To create Flash applications that sizzle, you have to learn the code. In this comprehensive guide to the latest version of ActionScript, the object-oriented scripting language for Macromedia Flash, you'll get the detailed instruction and step-by-step tutorials you need to write robust code and create sophisticated interactive animations. Work with objects and components, interoperate with JavaScript, create games, and more - it's all here in this informative book for developers, programmers, and designers. Inside, you'll find complete coverage of Flash 8 ActionScript Master the basics of ActionScript expressions, functions, and variables Work with numbers, arrays, and strings Transform your movie clips with colors and filters Program sound and manage video Manage data with Web Services and Flash Remoting Call ActionScript functions from JavaScript Learn scripting for the Flash stand-alone player Bonus Companion Web site! Find code downloads and example files at:

www.wiley.com/go/actionscripbible

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Improved Speed, Accuracy, and Convenience—Yours for the Taking eBay is continuously improving the features it offers buyers and sellers. Now, the biggest improvements are ones you can build for yourself. Mining eBay Web Services teaches you to create custom applications that automate buying and selling tasks and make searches more precise. Do you have dozens of items to sell? You can prepare complete descriptions and terms and submit them all with one click. Are you searching for an item with special purchasing or shipping conditions? You can't do this manually, but your custom application can. Would you benefit from charting your buying and selling trends? This book shows you how to mine and organize information that simply isn't available otherwise. All by itself, the improvement in speed will dwarf anything you've experienced—especially if you connect to eBay via dial-up. But speed is just one piece of an entirely new way of navigating the eBay marketplace. Here's a little of what

city of Natal, Rio Grande do Norte, Brazil.

There were 68 submissions by authors from 24 countries all around the world. Each submission was reviewed by at least three, and on average four, Program Committee members and external reviewers. After extensive discussions, they decided to accept the 23 (regular) papers presented here. Authors of a selection of these papers were invited to submit an extended version of their work to a special issue of the Theoretical Computer Science journal. Seven of the papers were part of a special track including one paper on “Formal Aspects of Software Testing”, and six on the “Grand Challenge in Verified Software.” The special track was jointly organized by Marie-Claude Gaudel, from the Université de Paris-Sud, and Jim Woodcock, from the University of York.

Learn to install, configure, run, and troubleshoot the professional versions of Vista in this comprehensive new guide from two leading Windows authorities. From Vista's all-new interface, 32-bit/64-bit architecture, and advanced security features to its fantastic new capabilities for audio and video recording, editing, and broadcasting, you'll get the techniques and task-by-task instruction you need to master this dramatically different OS.

Want a Faster and More Powerful PC? It's There on Your Desk. Eventually, it will be time to buy a new PC or put money into an upgrade, but Microsoft Windows XP Power Optimization shows you how to get the most out of your current equipment right now, simply by tuning your Windows setup. These professional techniques range from the basic to the advanced, and they can be used to achieve both targeted improvement and better overall system performance. In every area, the gains can be immense, and the time it takes is minimal. Coverage includes: Enhancing performance by removing unneeded items Making smart

guide shows beginning-to-intermediate users how to get up and running with today's top five Linux distributions: Fedora Core, SUSE, Debian, Xandros, and Knoppix The companion DVD features the full installable versions of Fedora Core 3 and Knoppix and the ISO images (saving hours of downloading time) for the following distributions: SUSE live, Debian full version, and Xandros Open Circulation version. Features step-by-step installation instructions for each distribution The minibooks offer humorous, easy-to-understand coverage of Linux basics, desktops, networking, the Internet, administration, security, Internet servers, and programming Lets readers explore the most popular distributions for desktop and server use

Shows power users how to take Windows XP to the next level, focusing on functionality, networking, and overall performance Features to-the-point coverage that skips introductory explanations and focuses instead on the real-world tips and tricks power users need to become more productive Written in a friendly, approachable style by experienced XP author and power user Curt Simmons Topics covered include scripting, managing applications, making the most of digital media, power management, hardware management, the registry and file systems, security, auditing, backup and data storage, system performance, system recovery, Microsoft's popular download XP Power Toys, networking, and

wireless

Shows first-time Linux users how to install and use the latest version of the world's most popular Linux distribution, Red Hat Updated to cover the latest features in the Fall 2003 Red Hat release Gives readers the lowdown on navigating the GNOME graphical user interfaces, working with the OpenOffice.org Desktop Productivity Suite, connecting to the Internet with DSL or cable, setting up a firewall, and more, in a friendly, easy-to-understand style Contains new chapters on using the WINE system to execute Windows applications under Linux and creating a streaming audio server—plus new coverage of using Mozilla to access e-mail and configuring virtual private networks Includes the Red Hat Linux Fedora Publisher's Edition on one DVD

The dot.com crash of 2000 was a wake-up call, and told us that the Web has far to go before achieving the acceptance predicted for it in '95. A large part of what is missing is quality; a primary component of the missing quality is usability. The Web is not nearly as easy to use as it needs to be for the average person to rely on it for everyday information, commerce, and entertainment. In response to strong feedback from readers of GUI BLOOPERS calling for a book devoted exclusively to Web design bloopers, Jeff Johnson calls attention to the most frequently occurring and annoying design bloopers from real web sites he has

worked on or researched. Not just a critique of these bloopers and their sites, this book shows how to correct or avoid the blooper and gives a detailed analysis of each design problem. Hear Jeff Johnson's interview podcast on software and website usability at the University of Canterbury (25 min.) Discusses in detail 60 of the most common and critical web design mistakes, along with the solutions, challenges, and tradeoffs associated with them. Covers important subject areas such as: content, task-support, navigation, forms, searches, writing, link appearance, and graphic design and layout. Organized and formatted based on the results of its own usability test performed by web designers themselves. Features its own web site (www.web-bloopers.com) with new and emerging web design no-no's (because new bloopers are born every day) along with a much requested printable blooper checklist for web designers and developers to use. This book constitutes the refereed proceedings of the 14th Asia-Pacific Conference APWeb 2012 held in Kunming, China, in April 2012. The 39 full papers presented together with 34 short papers, 2 keynote talks, and 5 demo papers were carefully reviewed and selected from 167 initial submissions. The papers cover contemporary topics in the fields of Web management and World Wide Web related research and applications, such as advanced application of databases, cloud computing, content management, data mining and knowledge

discovery, distributed and parallel processing, grid computing, internet of things, semantic Web and Web ontology, security, privacy and trust, sensor networks, service-oriented computing, Web community analysis, Web mining and social networks.

You could think of *Setting Up LAMP* as four books in one, but it's actually something much more valuable: a single volume that presents the open-source technologies known collectively as LAMP—Linux, Apache, MySQL, and PHP—as tightly dovetailed components of today's most affordable and effective platform for building dynamic web-based applications. Each technology has uses outside of this context, of course, but within it they form something greater than the sum of their parts. This book shows you how to take full advantage of this power, walking you through all the steps required to lay your Linux foundation, install and configure your Apache web server, and then begin using PHP to access content stored in MySQL. Here are a few of the specific topics you'll find covered inside:

- Installing and configuring qmail with support for IMAP, POP3, SMTP, virtual domains, spam filtering, and antivirus
- Managing system users and groups
- Configuring your network
- Creating a custom firewall script using IP tables
- Recognizing when a system is in distress
- Handling MySQL database replication
- Configuring virtual domains
- Writing a basic PHP script that integrates with

MySQL If you're new to all of this, you'll quickly get to where you need to be to start developing and deploying the higher-level pieces of your web application. Even if you have experience with one or all of these technologies, this book—including its quick-start installation appendix—is a resource you'll want close by whenever you're setting up or fine-tuning your LAMP system.

You need only minimal playing skills and three chords—G, C, and D7—to accompany all the great songs in this innovative book. If you are just getting started, or if you are a casual player on a chording instrument, this is the perfect book for you. The book is absolutely bursting with a great variety of music: Old-time, bluegrass, gospel, Christmas, children's tunes, Stephen Foster, British and Celtic, cowboy, blues, and more. Because melody and lyrics are provided with every song, singers will also enjoy this wonderful collection of the world's favorite songs. Truly a book of outstanding arrangements, made playable for folks who play for their own enjoyment. (Some of these songs, like Dark Hollow and Way Downtown, are hard to find in print.) Guitar, uke, and five-string banjo diagrams are included for the three chords, along with tips on strumming and transposing tips for singers. An invaluable reference book for teachers and pros, too!

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This book constitutes the refereed proceedings of the 4th International

Colloquium on Theoretical Aspects of Computing, ICTAC 2007 held in Macau, China in September 2007. The 29 revised full papers presented together with 3 invited talks and summaries of 2 tutorials were carefully reviewed and selected from 69 submissions. The aim of the colloquium is to bring together practitioners and researchers from academia, industry and government to present research results, and exchange experience, ideas, and solutions for their problems in theoretical aspects of computing such as automata theory and formal languages, principles and semantics of programming languages, software architectures and their description languages, software specification, refinement, and verification, model checking and theorem proving, real-time, embedded and hybrid systems, theory of parallel, distributed, and internet-based (grid) computing, simulation and modeling, and service-oriented development.

This book represents an attempt to treat three aspects of digital systems, design, prototyping and customization, in an integrated manner using two major technologies: VHSIC Hardware Description Language (VHDL) as a modeling and specification tool, and Field-Programmable Logic Devices (FPLDs) as an implementation technology. They together make a very powerful combination for complex digital systems rapid design and prototyping as the important steps towards manufacturing, or, in the case of feasible quantities, they also provide

fast system manufacturing. Combining these two technologies makes possible implementation of very complex digital systems at the desk. VHDL has become a standard tool to capture features of digital systems in a form of behavioral, dataflow or structural models providing a high degree of flexibility. When augmented by a good simulator, VHDL enables extensive verification of features of the system under design, reducing uncertainties at the latter phases of design process. As such, it becomes an unavoidable modeling tool to model digital systems at various levels of abstraction.

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