

Be The One To Execute Your Trust

The leading edge of computer science research is notoriously fickle. New trends come and go with alarming and unflinching regularity. In such a rapidly changing field, the fact that research interest in a subject lasts more than a year is worthy of note. The fact that, after five years, interest not only remains, but actually continues to grow is highly unusual. As 1998 marked the fifth birthday of the International Workshop on Agent Theories, Architectures, and Languages (ATAL), it seemed appropriate for the organizers of the original workshop to comment on this remarkable growth, and reflect on how the field has developed and matured. The first ATAL workshop was co-located with the Eleventh European Conference on Artificial Intelligence (ECAI-94), which was held in Amsterdam. The fact that we chose an AI conference to co-locate with is telling: at that time, we expected most researchers with an interest in agents to come from the AI community. The workshop, which was planned over the summer of 1993, attracted 32 submissions, and was attended by 55 people. ATAL was the largest workshop at ECAI-94, and the clear enthusiasm on behalf of the community made the decision to hold another ATAL workshop simple. The ATAL-94 proceedings were formally published in January 1995 under the title Intelligent Agents, and included an extensive review article, a glossary, a list of key agent systems, and — unusually for the proceedings of an academic workshop — a full subject index. The high scientific and production values embodied by the ATAL-94 proceedings appear to have been recognized by the community, and resulted in ATAL proceedings being the most successful sequence of books published in Springer-Verlag's Lecture Notes in Artificial Intelligence series.

Distributed and Parallel Database Object Management brings together in one place important contributions and state-of-the-art research results in this rapidly advancing area of computer science. Distributed and Parallel Database Object Management serves as an excellent reference, providing insights into some of the most important issues in the field. This book constitutes the proceedings of the 11th IFIP WG 10.3 International Conference on Network and Parallel Computing, NPC 2014, held in Ilan, Taiwan, in September 2014. The 42 full papers and 24 poster papers presented were carefully reviewed and selected from 196 submissions. They are organized in topical sections on systems, networks, and architectures, parallel and multi-core technologies, virtualization and cloud computing technologies, applications of parallel and distributed computing, and I/O, file systems, and data management.

Transactions on HiPEAC aims at the timely dissemination of research contributions in computer architecture and compilation methods for high-performance embedded computer systems. Recognizing the convergence of embedded and general-purpose computer systems, this journal publishes original research on systems targeted at specific computing tasks as well as systems with broad application bases. The scope of the journal therefore covers all aspects of computer architecture, code generation and compiler optimization methods of interest to researchers and practitioners designing future embedded systems. This third issue contains 14 papers carefully reviewed and selected out of numerous submissions and is divided into four sections. The first section contains the top four papers from the Third International Conference on High-Performance Embedded Architectures and Compilers, HiPEAC 2008, held in Göteborg, Sweden, in January 2008. The second section consists of four papers from the 8th MEDEA Workshop held in conjunction with PACT 2007 in Brasov, Romania, in September 2007. The third section contains two regular papers and the fourth section provides a snapshot from the First Workshop on Programmability Issues for Multicore Computers, MULTIPROG, held in conjunction with HiPEAC 2008.

Essential Java Skills--Made Easy! What Special – In this book I covered and explained several topics of latest Java 8 Features in detail for Developers & Fresher's, Topics Like– Lambdas. || Java 8 Functional interface, || Stream and Time API in Java 8. This Java book doesn't require previous programming experience. However, if you come from a C or C++ programming background, then you will be able to learn faster. Learn the all basics and advanced features of Java programming in no time from Bestseller Java Programming Author Harry. H. Chaudhary (More than 1,67,000 Books Sold !). This Java Guide, starts with the basics and Leads to Advance features of Java in detail with thousands of Java Codes and new features of Java 8 like Lambdas. Java 8 Functional interface, || Stream and Time API in Java 8. , I promise this book will make you expert level champion of java. Anyone can learn java through this book at expert level. The main objective of this java book is not to give you just Java Programming Knowledge, I have followed a pattern of improving the question solution of thousands of Codes with clear theory explanations with different Java complexities for each java topic problem, and you will find multiple solutions for complex java problems. Engineering Students and fresh developers can also use this book. This book covers common core syllabus for all Computer Science Professional Degrees If you are really serious then go ahead and make your day with this ultimate java book. First Part- Teach you how to compile and run a Java program, shows you everything you need to develop, compile, debug, and run Java programs. And then discusses the keywords, syntax, and constructs that form the core of the Java language. After that it leads you to advanced features of java, including multithreaded programming and Applets. Learning a new language is no easy task especially when it's an oop's programming language like Java. You might think the problem is your brain. It seems to have a mind of its own, a mind that doesn't always want to take in the dry, technical stuff you're forced to study. The fact is your brain craves novelty. This Java Book is very serious java stuff: A complete introduction to Java. You'll learn everything from the fundamentals to advanced topics, if you've read this book, you know what to expect--a visually rich format designed for the way your brain works. To use this book does not require any previous programming experience. However, if you come from a C/C++ background, then you will be able to advance a bit more rapidly. As most readers will know, Java is similar, in form and spirit, to C/C++. Thus, knowledge of those languages helps, but is not necessary. Even if you have never programmed before, you can learn to program in Java using this book. Inside Contents (Chapters): 1. (Overview of Java) 2.(Java Language) 3.(Control Statements) 4.(Scanner class, Arrays & Command Line Args) 5.(Class & Objects in Java) 6.(Inheritance in Java) 7.(Object oriented programming) 8.(Packages in Java) 9.(Interface in Java) 10.(String and StringBuffer) 11.(Exception Handling) 12.(Multi-Threaded Programming) 13.(Modifiers/Visibility modes) 14.(Wrapper Class) 15.(Input/Output in Java) 16.(Applet Fundamentals) 17.(Abstract Windows Toolkit)(AWT) 18.(Introduction To AWT Events) 19.(Painting in AWT) 20.(java.lang.Object Class) 21.(Collection Framework) PART - II (Java 8

Features for Developers) 22. Java 8 Features for Developers – Lambdas. 23. Java 8 Functional interface, Stream & Time API. 24. Key Features that Make Java More Secure than Other Languages.

Strategy execution is one of the most important and exciting topics in management. Implementing strategy in today's complex organizations is an enormous challenge but one that all leaders must tackle. This lively book is an essential guide to strategy execution for practicing managers and those in advanced management education. It combines the rigour of advanced research with the accessibility of practical experience and application to lead readers through the subject. Drawing together existing knowledge and reporting findings from his own research, Andrew MacLennan brings this often neglected topic sharply into focus.

After introducing and defining strategy execution, the book presents a series of systematic frameworks to help managers and leaders: identify common strategy execution barriers and diagnose performance problems in particular situations translate conceptual strategies into concrete activities align emergent activities and projects with strategic objectives support critical activities by aligning organizational designs and systems Strategy Execution is an insightful, engaging and practical book. The models are supplemented throughout with real world examples, summaries of key issues and signposts to further readings. It is a comprehensive, easy to use book offering students and practitioners a systematic approach to strategy implementation.

Drive Strategy With Simplicity—On A Single Sheet Of Paper! The One-Page Project Manager set a new standard as an understandable and easy-to-apply organizational tool, allowing managers to summarize complex projects on a single information-rich page. This book, third in the OPPM series, describes how to combine the OPPM with the Toyota A3 report to create an enhanced, integrated management tool. With a refreshingly clear style, the authors walk users through implementing the OPPM/A3 using a variety of real-world case studies, as well as their own experience at O.C. Tanner Company. Rich with tools, templates, and teaching, the emphasis throughout remains on maintaining simplicity across the organization—communicating the right information to the right people at the right time to get the right things done. Praise for The One-Page Project Manager

"Executives want the answers to two questions: Where are we today? Where will we end up? Do you really believe this cannot be accomplished on a single sheet of paper? The One-Page Project Manager series of books is encouraging you to do just that.

Making this part of your Project Management methodology will simplify and improve your project communication, especially for busy executives." —Harold D. Kerzner, PhD, Senior Executive Director, International Institute for Learning, Inc. "Clark Campbell fills a void and bridges a communication gap that has long existed between company executives and project or program managers.

OPPM successfully links corporate strategy to those in the trenches managing projects." —Dr. Denis R. Petersen, PMP®, President and CEO, Milestone Management Consultants, LLC

"Clark Campbell and Mike Collins present how OPPM works to drive strategy deployment. With OPPM in our lean tool kit, we have tapped into the creativity of our people to pump up productivity, cut cycle times, reduce inventories, and sustain world-class quality." —Harold Simons, Executive Vice President, Supply Chain, O.C. Tanner Company, Member of the Shingo Prize Board of Governors (PMP and Project Management Professional are registered marks of the Project Management Institute, Inc.)

One of the main areas of research in logic programming is the design and implementation of sequential and parallel (constraint) logic programming systems. This research goes broadly from the design and specification of novel implementation technology to its actual evaluation in real life situations. This book includes topics such as the analysis and description of implemented systems (or currently under implementation) and their associated techniques, problems found in their development or design, and steps taken towards the solution of these problems.

This proceedings volume contains extended abstracts of talks presented at the 18th Symposium on Operations Research held at the University of Cologne, September 1-3, 1993. The Symposia on Operations Research are the annual meetings of the Gesellschaft für Mathematik, Ökonometrie und Operations Research (GMOOR), a scientific society providing a link between research and applications in the areas of applied mathematics, economics and operations research. The broad range of interests and scientific activities covered by GMOOR and its members was demonstrated by about 250 talks presented at the 18th Symposium. As in recent years, emphasis was placed on optimization and stochastics, this year with a special focus on combinatorial optimization and discrete mathematics. We appreciate that with sections on parallel and distributed computing and on scientific computing also new fields could be integrated into the scope of the GMOOR. This book contains extended abstracts of most of the papers presented at the conference. Long versions and full papers of the talks are expected to appear elsewhere in refereed periodicals. The contributions were divided into sixteen sections: (1) Theory of Optimization, (2) Computational Methods of Optimization, (3) Combinatorial Optimization and Discrete Mathematics, (4) Scientific Computing, (5) Decision Theory, (6) Mathematical Economics and Game Theory, (7) Banking, Finance and Insurance, (8) Econometrics, (9) Macroeconomics and Economic Theory, (10) Stochastics, (11) Production and Logistics, (12) System and Control Theory, (13) Routing and Scheduling, (14) Knowledge Based Systems, (15) Information Systems and (16) Parallel and Distributed Computing.

Special edition of the Federal Register, containing a codification of documents of general applicability and future effect ... with ancillaries. 30th Aerospace Sciences Meeting and Exhibit: 92-0060 - 92-0097

The One-Page Project Manager for Execution Drive Strategy and Solve Problems with a Single Sheet of Paper John Wiley & Sons

Quality in Design and Execution of Engineering Practice is about quality management focused at fitness for purpose, rather than compliance with specifications, rules and regulations. The focus on getting execution in line with fitness for purpose is supported by a classification of seven different categories of quality, defined by their relevance for purpose, compliance with specifications, and actual execution. This classification facilitates decision making on desirable exemptions from specifications in the interest of both buyer and supplier. The author offers guidelines for quality management in different types of business units: License Giver, License Taker, Jobber and Consultant. Real life examples illustrate the author's approach, which concerns a mindset rather than a recipe for effective quality management. The book is of interest to any manager who is striving for superior quality of products and services for his customers.

Ninety percent of businesses still fail to execute their strategies because their leaders do not understand how to break each strategy down into groups of activities and sequences of events that drive the company steadily toward its desired goal. Beyond that, managers often fail to prioritize these activities, assign responsibility for them, and decide on measures of their success. The authors argue that successful project design translates into successful strategic execution and that projects provide the critical link between knowing the strategy and living into it.

JavaScript is the programming language of the Internet, the secret sauce that makes the Web awesome, your favorite sites interactive, and online games fun! JavaScript for Kids is a lighthearted introduction that teaches programming essentials through patient, step-by-step examples paired with funny illustrations. You'll begin with the basics, like working with strings, arrays, and loops, and then move on to more advanced topics, like building interactivity with jQuery and drawing graphics with Canvas. Along the way, you'll write games such as Find the Buried Treasure, Hangman, and Snake. You'll also learn how to: —Create functions to organize and reuse your code —Write and modify HTML to create dynamic web pages —Use the DOM and jQuery to make your web pages react to user input —Use the Canvas element to draw and animate graphics —Program real user-controlled games with collision detection and score keeping With visual examples like

With visual examples like

bouncing balls, animated bees, and racing cars, you can really see what you're programming. Each chapter builds on the last, and programming challenges at the end of each chapter will stretch your brain and inspire your own amazing programs. Make something cool with JavaScript today! Ages 10+ (and their parents!)

Specializing in track and field, volleyball, soccer, and weightlifting plus general training and sports medicine.

Criminal justice is centrally concerned with what people deserve--with the rights a defendant can properly claim when charged with a crime, with the punishment a judge should impose for wrongdoing, and with the scope of discretion officials may exercise when enforcing the law. *Dimensions of Justice: Ethical Issues in the Administration of Criminal Law* is the only textbook of its kind that addresses these questions of justice from an institutional perspective. Thought-provoking features, including Thought Experiments boxes that present imagined scenarios to illustrate the principles under discussion and Justice in Context boxes that consider the real-life applications of concepts, along with clearly presented learning objectives, create a strong foundation in key concepts, pertinent vocabulary, and critical-thinking and reasoning skills. Readers are introduced to moral reasoning and the underpinnings of philosophical approaches to justice, including readings from critical philosophers such as Aristotle, Augustine, Locke, Kant, and Rawls. Accessible but rigorous, *Dimensions of Justice: Ethical Issues in the Administration of Criminal Law* provides a unique and innovative approach that challenges students to develop a new analytical framework for thinking about the criminal justice system.

Volume 2 of this series concentrates on the use of synchrotron radiation which covers that region of the electromagnetic spectrum which extends from about 10eV to 3keV in photon energy and is essentially the region where the radiation is strongly absorbed by atmospheric gases. It therefore has to make extensive use of a high vacuum to transport the radiation to the workstation where the presence of hard X-rays can cause extensive damage to both the optics and the targets used in the experimental rigs. The topics chosen for this volume have been limited to the disciplines of physics and chemistry.

This book constitutes the refereed proceedings of the 7th European Conference on Technology Enhanced Learning, EC-TEL 2012, held in Saarbrücken, Germany, in September 2012. The 26 revised full papers presented were carefully reviewed and selected from 130 submissions. The book also includes 12 short papers, 16 demonstration papers, 11 poster papers, and 1 invited paper. Specifically, the programme and organizing structure was formed through the themes: mobile learning and context; serious and educational games; collaborative learning; organisational and workplace learning; learning analytics and retrieval; personalised and adaptive learning; learning environments; academic learning and context; and, learning facilitation by semantic means.

ETAPS2000 was the third instance of the European Joint Conferences on Theory and Practice of Software. ETAPS is an annual federated conference that was established in 1998 by combining a number of existing and new conferences. This year it comprised 5 conferences (FOSSACS, FASE, ESOP, CC, TACAS), 5 satellite workshops (CBS, CMCS, CoFI, GRATRA, INT), seven invited lectures, a panel discussion, and ten tutorials. The events that comprise ETAPS address various aspects of the system development process, including specification, design, implementation, analysis, and improvement. The languages, methodologies, and tools which support these activities are all well within its scope. Different blends of theory and practice are represented, with an inclination towards theory with a practical motivation on one hand and soundly-based practice on the other. Many of the issues involved in software design apply to systems in general, including hardware systems, and the emphasis on software is not intended to be exclusive.

Presents a comprehensive business-oriented approach to teaching assembly language programming on IBM and IBM-compatible computers

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