

## Api 614 File Book

If you're up on the latest Java technologies, then you know that Enterprise JavaBeans (EJB) 3.0 is the hottest news in Java this year. In fact, EJB 3.0 is being hailed as the new standard of server-side business logic programming. And O'Reilly's award-winning book on EJB has been refreshed just in time to capitalize on the technology's latest rise in popularity. This fifth edition, written by Bill Burke and Richard Monson-Haefel, has been updated to capture the very latest need-to-know Java technologies in the same award-winning fashion that drove the success of the previous four strong-selling editions. Bill Burke, Chief Architect at JBoss, Inc., represents the company on the EJB 3.0 and Java EE 5 specification committees. Richard Monson-Haefel is one of the world's leading experts on Enterprise Java. Enterprise JavaBeans 3.0, 5th Edition is organized into two parts: the technical manuscript followed by the JBoss workbook. The technical manuscript explains what EJB is, how it works, and when to use it. The JBoss workbook provides step-by-step instructions for installing, configuring, and running the examples from the manuscript on the JBoss 4.0 Application Server. Although EJB makes application development much simpler, it's still a complex and ambitious technology that requires a great deal of time to study and master. But now, thanks to Enterprise JavaBeans 3.0, 5th Edition, you can overcome the complexities of EJBs and learn from hundreds of practical examples that are large enough to test key concepts but small enough to be taken apart and explained in the detail that you need. Now you can harness the complexity of EJB with just a single resource by your side.

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LINQ is the project name for a set of extensions to the .NET Framework that provide a generic approach to querying data from different data sources. LINQ made its debut in Visual Studio 2008, and became a must-have skill for .NET developers. For more information about LINQ, you can check out [www.linqdev.com](http://www.linqdev.com). Starting with code and ending with code and tailored for the VB language, Pro LINQ: Language Integrated Query in VB 2008 is a veritable treasury of LINQ examples that will save you hours, even days, of research time. Keeping you focused on the relevant LINQ principles, expert author Joseph Rattz, Jr., and VB specialist Dennis Hayes provide examples for complex models that you won't find anywhere else. In most books, you'll find plenty of simple examples to demonstrate how to use a method, but authors rarely show how to use the more complex prototypes. Pro LINQ: Language Integrated Query in VB 2008 is different. Demonstrating the overwhelming majority of LINQ operators and prototypes, Joseph Rattz, Jr., and Dennis Hayes condense their extensive experience and expertise into a desk companion that is essential for any serious .NET professional. Rather than obscure the relevant LINQ principles in code examples by focusing on a demonstration

application you have no interest in writing, this book cuts right to the chase of each LINQ operator, method, or class. However, where complexity is necessary to truly demonstrate an issue, the examples are right there in the thick of it. For example, code samples demonstrating how to handle concurrency conflicts actually create concurrency conflicts so you can step through the code and see them unfold. Most books tell you about the simple stuff, while few books warn you of the pitfalls. Where Pro LINQ: Language Integrated Query in VB 2008 returns your investment is in the hours, and sometimes days, spent by the authors determining why something may not work as expected. Sometimes this results in an innocent-looking paragraph that may take you a minute to read and understand, but took days to research and explain. Face it, most technical books while informative, are dull. LINQ need not be dull. Written with a sense of humor, this book will attempt to entertain you on your journey through the wonderland of LINQ and VB 2008.

Covers the features and functions of the Macintosh operating system, with information on such topics as Launchpad, FaceTime, the app store, iCloud, Safari, iChat, and iTunes.

Win32 System ServicesThe Heart of Windows 98 and Windows 2000Prentice Hall Professional

Sams Teach Yourself Java in 21 Days continues to be one of the most popular, best-selling Java tutorials on the market. Written by two expert technical writers, it has been acclaimed for its clear and personable writing, for its extensive use of examples, and for its logical and complete organization. This new edition of the book maintains and improves upon all these qualities, while updating, revising, and reorganizing the material to cover the latest developments in Java and to expand the book's coverage of core Java programming topics. Sun's new version of Java 2 Standard Edition—SDK version 1.4—is expected to be released by the end of 2001. According to Sun, version 1.4 builds upon Java's cross-platform support and security model with new features and functionality, enhanced performance and scalability, and improved reliability and serviceability.

Learn everything about utilizing the JavaScript language with the next generation of Rich Internet Applications from the accessible information in JavaScript Programmer's Reference, both a tutorial and a reference guide for web developers. Master methods for using Java with applications like Microsoft's Silverlight, Ajax, Flex, Flash and AIR by practicing with hands-on examples with practical, usable code. Employ this complete JavaScript reference to help you understand JavaScript Data Types, Variables, Operators, Expressions and Statements, work with JavaScript Frameworks and data, and improve performance with Ajax.

BEA's WebLogic Server implements the full range of J2EE technologies, and includes many additional features such as advanced management, clustering, and web services. Widely adopted, it forms the core of the WebLogic platform, providing a stable framework for building scalable, highly available, and secure applications. In fact, in the long list of WebLogic's strengths and features, only one

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shortcoming stands out: the documentation that comes with the WebLogic server often leaves users clamoring for more information. WebLogic: The Definitive Guide presents a 360-degree view of the world of WebLogic. Providing in-depth coverage of the WebLogic server, the book takes the concept of "definitive" to a whole new level. Exhaustive treatment of the WebLogic server and management console answers any question that developers or administrators might think to ask. Developers will find a useful guide through the world of WebLogic to help them apply their J2EE expertise to build and manage applications. Administrators will discover all they need to manage a WebLogic-based setup. And system architects will appreciate the detailed analysis of the different system architectures supported by WebLogic, the overall organization of a WebLogic domain and supporting network infrastructure, and more. WebLogic: The Definitive Guide is divided into three sections that explore WebLogic and J2EE, Managing the WebLogic Environment, and WebLogic Enterprise APIs. Some of the topics covered in this comprehensive volume include: Building web applications on the WebLogic Server Building and optimizing RMI applications Using EJBs with WebLogic, including CMP entity beans Packaging and deploying applications Understanding WebLogic's support for clustering Performance tuning and related configuration settings Configuring WebLogic's SSL support Maximizing WebLogic's security features Building web services with XML Using WebLogic's JMX services and MBeans Anyone who has struggled with mastering the WebLogic server will appreciate the thorough, clearly written explanations and examples in this book. WebLogic: The Definitive Guide is the definitive documentation for this popular J2EE application server.

A guide for programmers provides complete coverage of such areas as SQL, Crystal Reports, OLE, and setting up database servers for ODBC, and the accompanying disk includes example code, recourse, bitmaps, and more. Original. (Advanced)

Is Ajax a new technology, or the same old stuff web developers have been using for years? Both, actually. This book demonstrates not only how tried-and-true web standards make Ajax possible, but how these older technologies allow you to give sites a decidedly modern Web 2.0 feel. Ajax: The Definitive Guide explains how to use standards like JavaScript, XML, CSS, and XHTML, along with the XMLHttpRequest object, to build browser-based web applications that function like desktop programs. You get a complete background on what goes into today's web sites and applications, and learn to leverage these tools along with Ajax for advanced browser searching, web services, mashups, and more. You discover how to turn a web browser and web site into a true application, and why developing with Ajax is faster, easier and cheaper. The book also explains: How to connect server-side backend components to user interfaces in the browser Loading and manipulating XML documents, and how to replace XML with JSON Manipulating the Document Object Model (DOM) Designing Ajax interfaces for usability, functionality, visualization, and accessibility Site navigation layout, including issues with Ajax and the browser's back button Adding life to tables & lists, navigation boxes and windows Animation creation, interactive forms, and data validation Search, web services and mash-ups Applying Ajax to business communications, and creating Internet games without plug-ins The advantages of modular coding, ways to optimize Ajax applications, and more This book also provides references to XML and XSLT, popular JavaScript Frameworks, Libraries, and Toolkits, and various Web Service APIs. By offering web developers a much broader set of tools and options, Ajax gives developers a new way to create content on the Web, while throwing off the constraints of the past. Ajax: The Definitive Guide describes the contents of this unique toolbox in exhaustive detail, and explains how to get the most out of it.

Vols. for 1970-71 includes manufacturers' catalogs.

"Today, no accomplished Excel programmer can afford to be without John's book. The value of Excel 2003 Power Programming with VBA is double most other books-simultaneously the premier reference and best learning tool for Excel VBA." --Loren Abdulezer, Author of Excel Best

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Practices for Business Everything you need to know about: \* Creating stellar UserForms and custom dialog box alternatives \* Working with VBA subprocedures and function procedures \* Incorporating event-handling and interactions with other applications \* Building user-friendly toolbars, menus, and help systems \* Manipulating files and Visual Basic components \* Understanding class modules \* Managing compatibility issues Feel the power of VBA and Excel No one can uncover Excel's hidden capabilities like "Mr. Spreadsheet" himself. John Walkenbach begins this power user's guide with a conceptual overview, an analysis of Excel application development, and a complete introduction to VBA. Then, he shows you how to customize Excel UserForms, develop new utilities, use VBA with charts and pivot tables, create event-handling applications, and much more. If you're fairly new to Excel programming, here's the foundation you need. If you're already a VBA veteran, you can start mining a rich lode of programming ideas right away. CD-ROM Includes \* Trial version of the author's award-winning Power Utility Pak \* Over one hundred example Excel workbooks from the book System Requirements: PC running Windows 2000 SP3 or later, or Windows XP(TM) or later. Microsoft Excel 2003. See the "What's on the CD" Appendix for details and complete system requirements.

Provides information on the basics of Ajax to create Web applications that function like desktop programs.

You have a choice: you can wade your way through lengthy Java tutorials and figure things out by trial and error, or you can pick up Java Cookbook, 2nd Edition and get to the heart of what you need to know when you need to know it. With the completely revised and thoroughly updated Java Cookbook, 2nd Edition, Java developers like you will learn by example, try out new features, and use sample code to understand how new additions to the language and platform work--and how to put them to work for you. This comprehensive collection of problems, solutions, and practical examples will satisfy Java developers at all levels of expertise. Whether you're new to Java programming and need something to bridge the gap between theory-laden reference manuals and real-world programs or you're a seasoned Java programmer looking for a new perspective or a different problem-solving context, this book will help you make the most of your Java knowledge. Packed with hundreds of tried-and-true Java recipes covering all of the major APIs from the 1.4 version of Java, this book also offers significant first-look recipes for the most important features of the new 1.5 version, which is in beta release. You get practical solutions to everyday problems, and each is followed by a detailed, ultimately useful explanation of how and why the technology works. Java Cookbook, 2nd Edition includes code segments covering many specialized APIs--like those for working with Struts, Ant and other new popular Open Source tools. It also includes expanded Mac OS X Panther coverage and serves as a great launching point for Java developers who want to get started in areas outside of their specialization. In this major revision, you'll find succinct pieces of code that can be easily incorporated into other programs. Focusing on what's useful or tricky--or what's useful and tricky--Java Cookbook, 2nd Edition is the most practical Java programming book on the market.

InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.

Find a Perl programmer, and you'll find a copy of Perl Cookbook nearby. Perl Cookbook is a comprehensive collection of problems, solutions, and practical examples for anyone programming in Perl. The book contains hundreds of rigorously reviewed Perl "recipes" and thousands of examples ranging from brief one-liners to complete applications. The second edition of Perl Cookbook has been fully updated for Perl 5.8, with extensive changes for Unicode support, I/O layers,

mod\_perl, and new technologies that have emerged since the previous edition of the book. Recipes have been updated to include the latest modules. New recipes have been added to every chapter of the book, and some chapters have almost doubled in size. Covered topic areas include: Manipulating strings, numbers, dates, arrays, and hashes Pattern matching and text substitutions References, data structures, objects, and classes Signals and exceptions Screen addressing, menus, and graphical applications Managing other processes Writing secure scripts Client-server programming Internet applications programming with mail, news, ftp, and telnet CGI and mod\_perl programming Web programming Since its first release in 1998, Perl Cookbook has earned its place in the libraries of serious Perl users of all levels of expertise by providing practical answers, code examples, and mini-tutorials addressing the challenges that programmers face. Now the second edition of this bestselling book is ready to earn its place among the ranks of favorite Perl books as well. Whether you're a novice or veteran Perl programmer, you'll find Perl Cookbook, 2nd Edition to be one of the most useful books on Perl available. Its comfortable discussion style and accurate attention to detail cover just about any topic you'd want to know about. You can get by without having this book in your library, but once you've tried a few of the recipes, you won't want to.

The Middleware Source Book is the only book of its kind to identify the standards-based interface (programming and protocols) and middleware products that applications developers and systems integrators cannot do without. This unique book contains a detailed examination of each of the following:

- \* Twenty five component services, including Motif, remote procedure call, object brokering, SQL dat access, distributed file systems and directory services.
- \* Two integrated sets of services, such as OSF DCE and personal computing integration services
- \* Six frameworks, including electronic data interchange, management, transaction processing, and workgroup frameworks, which are integrated environments for creating distributed applications.

The Middleware Source Book provides application developers and system integrators with the critical information they need to choose appropriate middleware for cost effective implementation of their next client/server application. John Colonna-Romaro has been an employee at Dlgital Equipment Corporation since 1977. Since 1992 John has been a member of the Network Application Support Group, which was chartered to deliver midlware software products to customers. John has been using his experience in building distributed information systems to document the middleware software that is so often missing when building a system. Patricia Srite began writing middleware architecture documentation in 1992 and has over 16 year experience writing technical documentation. Pat began her career as a technical writer at Digital Equipment Corporation in 1978. She is now a consulting writer whose portfolio includes software user manuals, architecture standards, services catalogues, hardware systems, and configuration guides, installation guides, and marketing brochures.

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Presents a collection of detailed code recipes that breaks down everyday XSLT problems into manageable chunks. This work enables you learn how to transform XML documents into PDF files, SVG files, and HTML documents.

This book completes the Apress Java learning journey and is a comprehensive approach to learning Java APIs, extensions, and modules such as Java EE integration, mobile Java modules, JavaFX, and JDBC. In this book, you'll learn how to build user interfaces with Swing and JavaFX as well as how to write network programs with the new Java 9 and much more. Java APIs, Extensions and Libraries is for Java programmers who are familiar with the fundamentals of the Java language and Java programming, who are now ready to call upon the power of extended Java functionality available from the huge array of Java APIs, extensions, and libraries. After reading and learning from this book you'll be ready to become a professional Java programmer. What You'll Learn Extend your Java skills beyond the fundamental object-oriented concepts and core language features Apply Java Swing for building Java front ends Get started with Java network programming Connect to databases and access data from Java programs using the JDBC API Work with JavaFX, RMI (Remote Method Invocation), and JNI (Java Native Interface) Use the new scripting features of Java Who This Book Is For Java programmers who are familiar with the fundamentals of the Java language and Java programming. Programmers are shown little-known areas of Windows NTs to enable them to write more efficient and powerful programs using NT technology. Topics include multitasking and threading, active directory services, Microsoft message queue, overlapped I/O, advanced memory management and more. The CD-ROM features coverage of the Registry, shareware and freeware utilities for programmers, and tips and tricks for writing code.

This is the definitive reference for version 3.4 of the mental ray® image rendering software. Beginning with a brief overview of mental ray features, it includes specifications of the mental ray scene description language, the mental ray shader interface, and the integration interface for third-party applications. The material is organized by grammar elements and C function call, for quick reference. The new third edition is expanded to encompass mental ray 3.4, and includes the mental ray integration manual. The enclosed CD contains a demo version of the mental ray stand alone and the mental ray library, plus sample shaders with source code and demo scenes, for a variety of computer platforms.

Already the industry standard for Python users, ProgrammingPython from O'Reilly just got even better. This third edition has been updated to reflect current best practices and the abundance of changes introduced by the latest version of the language, Python 2.5. Whether you're a novice or an advanced practitioner, you'll find this refreshed book more than lives up to its reputation. ProgrammingPython, 3rd Edition, teaches you the right way to code. It explains Python language syntax and programming techniques in a clear and concise manner, with numerous examples that illustrate both correct usage and common idioms. By reading this comprehensive guide, you'll learn how to apply Python in real-world problem domains such as: GUI programming Internet scripting Parallel processing Database management Networked applications Programming Python, Third Edition covers each of these target domains gradually, beginning with in-depth discussions of core

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concepts and then progressing toward complete programs. Large examples do appear, but only after you've learned enough to understand their techniques and code. Along the way, you'll also learn how to use the Python language in realistically scaled programs--concepts such as Object-Oriented Programming (OOP) and code reuse are recurring side themes throughout this text. If you're interested in Python programming, then this O'Reilly classic needs to be within arm's reach. The wealth of practical advice, snippets of code, and patterns of program design can all be put into use on a daily basis--making your life easier and more productive. Reviews of the second edition: "...about as comprehensive as any book can be." --Dr. Dobb's Journal "If the language had manuals, they would undoubtedly be the texts from O'Reilly... 'Learning Python' and 'Programming Python' are definitive treatments." --SD Times

Aimed for programmers, offers an introduction to Java 5.0, covering topics such as generics, enumerated type, autoboxing, and static imports.

Nine minibooks filling more than 800 pages provide the world's five million-plus Java developers with a basic all-in-one programming reference. Covers the recent release of the Java 2 Platform Standard Edition 5.0 and the new J2SE Development Kit 5.0. Starts with beginner topics including getting started with Java, using the Java development platform, and Web programming. Expands into more advanced Java fundamentals such as object-oriented programming, working with arrays and collections, and creating user interfaces with Swing. Widely praised for its in-depth coverage of Drupal internals, bestselling Pro Drupal Development has been updated for Drupal 6 in this edition, and provides even more tricks of the trade to help you further yourself as a professional Drupal developer. Assuming you already know how to install and bring a standard installation online, John K. VanDyk gives you everything else you need to customize your Drupal installation however you see fit. Pro Drupal Development, Second Edition delves deep into Drupal internals, showing you how to take full advantage of its powerful architecture.

\* MySQL 5, due to be released in summer 2005, is slated to be the most significant release in the product's history. The Definitive Guide to MySQL 5, Third Edition is the first book to offer in-depth instruction on the new features. \* This book shows readers how to connect to MySQL via all of the major APIs, including PHP, Perl, Java, JSP, and C#. \* Novice and intermediate database administrators are introduced to both MySQL's key features, and crucial database management concepts by way of real-world examples such as discussion forums, online polls, and other data administration projects.

Presents topic-by-topic coverage of Visual Basic programming. The sections of the book break the material into areas of focus, starting with development fundamentals. It then proceeds through object-oriented programming, programming with controls, and database tools and techniques.

Offering insight into the complete information on the latest version of Windows features, including tips and techniques that only a Windows expert can share, the third edition of this classic contains the hottest, all-new Windows shareware and scores of brand new programs that will help users get the most from Windows 95. The disks include communication programs, games, full application files and more. (Operating Systems)

Beginning Java 8 APIs, Extensions and Libraries completes the Apress Java learning journey and is a comprehensive approach to learning the Java Swing, JavaFX, Java Scripting, JDBC and network programming APIs. This book covers the key extensions of the Java programming language such as Swing, JavaFX, network programming, and JDBC. Each topic starts with a discussion of

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the topic's background. A step-by-step process, with small snippets of Java code, provides easy-to-follow instructions. At the end of a topic, a complete and ready-to-run Java program is provided. This book contains over 130 images and diagrams to help you visualize and better understand the topics. More than 130 complete programs allow you to practice and quickly learn the topics. The Swing chapters discuss various aspects of working with a GUI, from the very basic concepts of developing a Swing application, to the most advanced topics, such as decorating a Swing component with a JLayer, drag-and-drop features, Synth Skinnable L&F, etc. The chapter on network programming covers the basics of network technologies first, and then, the advanced topics of network programming, using a Java class library. It covers IPv4 and IPv6, addressing schemes, subnetting, supernetting, multicasting, TCP/IP sockets, UDP sockets, asynchronous socket I/O, etc. The chapter on JDBC provides the details of connecting and working with databases such as Oracle, SQL Server, MySQL, DB2, Java DB (Apache Derby), Sybase, Adaptive Server Anywhere, etc. It contains a complete discussion on processing a ResultSet and a RowSet. It discusses how to use the RowSetFactory, to obtain a RowSet object of a specific type. Working with Large Objects (LOBs), such as Blob, Clob, and NClob, is covered in detail with Java code examples and database scripts.

The quick, easy way to get up-to-speed on the Win 32 API--completely updated--covers Windows 2000, NT4, and Windows 98/95. There are detailed chapters on every key topic: processes and threads, security, directories and drives, and many more. The CD-ROM contains all sample code.

The author of the best-selling Java in a Nutshell has created an entire book of real-world Java programming examples that you can learn from. If you learn best "by example," this is the book for you. This third edition covers Java 1.4 and contains 193 complete, practical examples: over 21,900 lines of densely commented, professionally written Java code, covering 20 distinct client-side and server-side APIs. It includes new chapters on the Java Sound API and the New I/O API. The chapters on XML and servlets have been rewritten to cover the latest versions of the specifications and to demonstrate best practices for Java 1.4. New and updated examples throughout the book demonstrate many other new Java features and APIs. Java Examples in a Nutshell is a companion volume to Java in a Nutshell, Java Foundation Classes in a Nutshell, and Java Enterprise in a Nutshell. It picks up where those quick references leave off, providing a wealth of examples for both novices and experts. This book doesn't hold your hand; it simply delivers well-commented working examples with succinct explanations to help you learn and explore Java and its APIs. Java Examples in a Nutshell contains examples that demonstrate: Core APIs, including I/O, New I/O, threads, networking, security, serialization, and reflection Desktop APIs, highlighting Swing GUIs, Java 2D graphics, preferences, printing, drag-and-drop, JavaBeans, applets, and sound Enterprise APIs, including JDBC (database access), JAXP (XML parsing and transformation), Servlets 2.4, JSP 2.0 (JavaServer Pages), and RMI The book begins with introductory examples demonstrating structured and object-oriented programming techniques for new Java programmers. A special index at the end of the book makes it easy to look up examples that use a particular Java class or accomplish a desired task. In between, each chapter includes exercises that challenge readers and suggest further avenues for exploration.

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